

# スマホでニャン語(Protected Communication System)

Source Code

特許権、著作権：宇山 靖政

```
package yu.com.pcs.jp.sumaho.cg5mail;
```

```
import java.io.Serializable;
```

```
public class AddrData implements Serializable {
```

```
    // シリアライズバージョンID
```

```
    private static final long serialVersionUID = 212993500286484661L;
```

```
    // 各データ
```

```
    Integer idv = 0;
```

```
    String idtxt = "0";
```

```
    String name = "name";
```

```
    String address = "test@yahoo.com";
```

```
    String ecprg1 = "ecp1";
```

```
    String eckey1 = "eck1";
```

```
    String ecprg2 = "ecp2";
```

```
    String eckey2 = "eck2";
```

```
    String ecprg3 = "ecp3";
```

```
    String eckey3 = "eck3";
```

```
    String ecprg4 = "ecp4";
```

```
    String eckey4 = "eck4";
```

```
    String ecprg5 = "ecp5";
```

```
    String eckey5 = "eck5";
```

```
    String dcprg1 = "dcp1";
```

```
    String dckey1 = "dck1";
```

```
    String dcprg2 = "dcp2";
```

```
    String dckey2 = "dck2";
```

```
    String dcprg3 = "dcp3";
```

```
    String dckey3 = "dck3";
```

```
    String dcprg4 = "dcp4";
```

```
    String dckey4 = "dck4";
```

```
    String dcprg5 = "dcp5";
```

```
    String dckey5 = "dck5";
```

```
    String memo = "memo";
```

```
/**
```

```
 * コンストラクタでデータを保存
```

```
*/
```

```
public AddrData(Integer idv , String idtxt, String name,String address,
```

```
                String ecprg1,String eckey1, String ecprg2 ,String eckey2 , String ecprg3, String eckey3,
```

```
String ecprg4 ,String eckey4 , String ecprg5, String eckey5,
```

```
                String dcprg1, String dckey1, String dcprg2, String dckey2, String dcprg3,
```

```
String dckey3, String dcprg4, String dckey4, String dcprg5, String dckey5,String memo) {
```

```
    this.idv = idv;
```

```
    this.idtxt = idtxt;
```

```
    this.name = name;
```

```
    this.address = address;
```

```
    this.ecprg1 = ecprg1;
```

```

    this.eckey1 = eckey1;
    this.ecprg2 = ecprg2;
    this.eckey2 = eckey2;
    this.ecprg3 = ecprg3;
    this.eckey3 = eckey3;
    this.ecprg4 = ecprg4;
    this.eckey4 = eckey4;
    this.ecprg5 = ecprg5;
    this.eckey5 = eckey5;
    this.dcp1 = dcp1;
    this.dckey1 = dckey1;
    this.dcp2 = dcp2;
    this.dckey2 = dckey2;
    this.dcp3 = dcp3;
    this.dckey3 = dckey3;
    this.dcp4 = dcp4;
    this.dckey4 = dckey4;
    this.dcp5 = dcp5;
    this.dckey5 = dckey5;
    this.memo = memo;
}

/**
 * ゲッター
 * @return
 * @return 保存されているデータ
 */
public Integer getIdv() {
    return idv;
}
public String getIdtxt() {
    return idtxt;
}
public String getName() {
    return name;
}
public String getAddress() {
    return address;
}
public String getEcprg1() {
    return ecprg1;
}
public String getEckey1() {
    return eckey1;
}
public String getEcprg2() {
    return ecprg2;
}
public String getEckey2() {
    return eckey2;
}

```

```

}
public String getEcprg3() {
    return ecprg3;
}
public String getEckey3() {
    return eckey3;
}
public String getEcprg4() {
    return ecprg4;
}
public String getEckey4() {
    return eckey4;
}
public String getEcprg5() {
    return ecprg5;
}
public String getEckey5() {
    return eckey5;
}

public String getDcprg1() {
    return dcprg1;
}
public String getDckey1() {
    return dckey1;
}
public String getDcprg2() {
    return dcprg2;
}
public String getDckey2() {
    return dckey2;
}
public String getDcprg3() {
    return dcprg3;
}
public String getDckey3() {
    return dckey3;
}
public String getDcprg4() {
    return dcprg4;
}
public String getDckey4() {
    return dckey4;
}
public String getDcprg5() {
    return dcprg5;
}
public String getDckey5() {
    return dckey5;
}
}

```

```

public String getMemo() {
    return memo;
}

/**
 * セッター
 */
public void setIdv(Integer idv) {
    this.idv = idv;
}
public void setIdtxt(String idtxt) {
    this.idtxt = idtxt;
}
public void setName(String name) {
    this.name = name;
}
public void setAddress(String address) {
    this.address = address;
}
public void setEcprg1(String ecprg1) {
    this.ecprg1 = ecprg1;
}
public void setEckey1(String eckey1) {
    this.eckey1 = eckey1;
}
public void setEcprg2(String ecprg2) {
    this.ecprg2 = ecprg2;
}
public void setEckey2(String eckey2) {
    this.eckey2 = eckey2;
}
public void setEcprg3(String ecprg3) {
    this.ecprg3 = ecprg3;
}
public void setEckey3(String eckey3) {
    this.eckey3 = eckey3;
}
public void setEcprg4(String ecprg4) {
    this.ecprg4 = ecprg4;
}
public void setEckey4(String eckey4) {
    this.eckey4 = eckey4;
}
public void setEcprg5(String ecprg5) {
    this.ecprg5 = ecprg5;
}
public void setEckey5(String eckey5) {
    this.eckey5 = eckey5;
}
}

```

```

    public void setDcprg1(String dcprg1) {
        this.dcprg1 = dcprg1;
    }
    public void setDckey1(String dckey1) {
        this.dckey1 = dckey1;
    }
    public void setDcprg2(String dcprg2) {
        this.dcprg2 = dcprg2;
    }
    public void setDckey2(String dckey2) {
        this.dckey2 = dckey2;
    }
    public void setDcprg3(String dcprg3) {
        this.dcprg3 = dcprg3;
    }
    public void setDckey3(String dckey3) {
        this.dckey3 = dckey3;
    }
    public void setDcprg4(String dcprg4) {
        this.dcprg4 = dcprg4;
    }
    public void setDckey4(String dckey4) {
        this.dckey4 = dckey4;
    }
    public void setDcprg5(String dcprg5) {
        this.dcprg5 = dcprg5;
    }
    public void setDckey5(String dckey5) {
        this.dckey5 = dckey5;
    }

    public void setMemo(String memo) {
        this.memo = memo;
    }
}

```

```
package yu.com.pcs.jp.sumaho.cg5mail;
```

```
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
```

```
public class AddrDatabaseHelper extends SQLiteOpenHelper {
    static final private String DBNAME = "addressbook.sqlite";
    static final private int VERSION = 1;

    public AddrDatabaseHelper(Context context) {
        super(context, DBNAME, null, VERSION);
    }
}

```

```

@Override
public void onOpen(SQLiteDatabase db) {
    super.onOpen(db);
}

@Override
public void onCreate(SQLiteDatabase db) {
    db.execSQL("CREATE TABLE addrTbl (" +
        "id INTEGER RPRIMARY KEY, idtxt TEXT, name TEXT, address TEXT , ecprg1 TEXT, eckey1 TEXT, ecprg2
TEXT, eckey2 TEXT, ecprg3 TEXT, eckey3 TEXT,ecprg4 TEXT, eckey4 TEXT, ecprg5 TEXT, eckey5 TEXT, dcprg1 TEXT,
dckey1 TEXT, dcprg2 TEXT, dckey2 TEXT, dcprg3 TEXT, dckey3 TEXT,dcprg4 TEXT, dckey4 TEXT, dcprg5 TEXT,
dckey5 TEXT, memo TEXT)");
    db.execSQL("INSERT INTO addrTbl( idtxt, name , address , ecprg1 , eckey1, ecprg2 , eckey2 , ecprg3 , eckey3,
ecprg4 , eckey4 , ecprg5 , eckey5, dcprg1, dckey1, dcprg2 , dckey2 , dcprg3 , dckey3, dcprg4 , dckey4 , dcprg5 , dckey5,
memo)" +
        " VALUES( '0', 'name', 'mail address', 'ecprg1','eckey1', ','','','','','dcprg1','dckey1', ','','',' '','',' 'memo')");
        /*
        */
    }
}

@Override
public void onUpgrade(SQLiteDatabase db, int old_v, int new_v) {
    db.execSQL("DROP TABLE IF EXISTS addrTbl");
    onCreate(db);
}
}

package yu.com.pcs.jp.sumaho.cg5mail;

import java.io.File;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.IOException;
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

import yu.com.pcs.jp.sumaho.cg5mail.R;
import android.annotation.TargetApi;
import android.app.Activity;
import android.content.Intent;
import android.os.Build;
import android.os.Bundle;
import android.os.Environment;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;

```

```
import android.widget.EditText;
import android.widget.TextView;
```

```
public class AddrEditActivity extends Activity {
```

```
    int chkkey = 0;
```

```
    Integer idv ;
    String idtxt ;
    String name ;
    String address;
    String ecprg1;
    String eckey1;
    String ecprg2;
    String eckey2;
    String ecprg3;
    String eckey3;
    String ecprg4;
    String eckey4;
    String ecprg5;
    String eckey5;
```

```
    String dcprg1;
    String dckey1 ;
    String dcprg2;
    String dckey2;
    String dcprg3;
    String dckey3;
    String dcprg4;
    String dckey4;
    String dcprg5;
    String dckey5;
```

```
    String memo;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_address_edit);
```

```
////////////////////////////////////
```

```
chkuserkey();
```

```
////////////////////////////////////
```

```
    AddrData addrData = (AddrData)getIntent().getSerializableExtra("addrData");
```

```
    idv = addrData.getIdv();
    idtxt = idv.toString();//addrData.getIdtxt();
```

```
name = addrData.getName();
address = addrData.getAddress();
ecprg1 = addrData.getEcprg1();
eckey1 = addrData.getEckey1();
ecprg2 = addrData.getEcprg2();
eckey2 = addrData.getEckey2();
ecprg3 = addrData.getEcprg3();
eckey3 = addrData.getEckey3();
ecprg4 = addrData.getEcprg4();
eckey4 = addrData.getEckey4();
ecprg5 = addrData.getEcprg5();
eckey5 = addrData.getEckey5();
```

```
dcprg1 = addrData.getDcprg1();
dckey1 = addrData.getDckey1();
dcprg2 = addrData.getDcprg2();
dckey2 = addrData.getDckey2();
dcprg3 = addrData.getDcprg3();
dckey3 = addrData.getDckey3();
dcprg4 = addrData.getDcprg4();
dckey4 = addrData.getDckey4();
dcprg5 = addrData.getDcprg5();
dckey5 = addrData.getDckey5();
```

```
memo = addrData.getMemo();
```

```
/*
```

```
    if(!(idtxt.equals(idv.toString()))){
```

```
Toast.makeText(this,
String.format("こんにちは、 %s さん!", idtxt),
Toast.LENGTH_SHORT).show();}
```

```
*/
```

```
TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
txtIdtxt.setText(idtxt);
EditText txtName = (EditText)this.findViewById(R.id.txtName);
txtName.setText(name);
EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
txtAddress.setText(address);
EditText txtEcprg1 = (EditText)this.findViewById(R.id.txtEcprg1);
txtEcprg1.setText(ecprg1);
EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);
txtEckey1.setText(eckey1);
EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
txtEcprg2.setText(ecprg2);
EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
txtEckey2.setText(eckey2);
EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
txtEcprg3.setText(ecprg3);
EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
```



```
txtEckey3.setText(eckey3);
EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
txtEcprg4.setText(ecprg4);
EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
txtEckey4.setText(eckey4);
EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
txtEcprg5.setText(ecprg5);
EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);
txtEckey5.setText(eckey5);
```

```
EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
txtDcprg1.setText(dcprg1);
EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
txtDckey1.setText(dckey1);
EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
txtDcprg2.setText(dcprg2);
EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
txtDckey2.setText(dckey2);
EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
txtDcprg3.setText(dcprg3);
EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
txtDckey3.setText(dckey3);
EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
txtDcprg4.setText(dcprg4);
EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);
txtDckey4.setText(dckey4);
EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
txtDcprg5.setText(dcprg5);
EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);
txtDckey5.setText(dckey5);
```

```
Button btn = (Button) findViewById(R.id.btn1);
btn.setOnClickListener(new OnClickListener() {
@Override//削除
    public void onClick(View v) {
        deletereturn();
    }
});
```

```
Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//編集中止
    public void onClick(View v) {
        cancelreturn();
    }
});
```

```
Button btn3 = (Button) findViewById(R.id.btn3);
btn3.setOnClickListener(new OnClickListener() {
@Override//保存終了
```

```

        public void onClick(View v) {
            savereturn();
        }
    });

}

////////////////////////////////////

//SD カードのマウント先をゲットするメソッド
@TargetApi(9)
private String getMount_sd() {
    List<String> mountList = new ArrayList<String>();
    String mount_sdcard = null;

    Scanner scanner = null;
    try {
        //システム設定ファイルにアクセス
        File vold_fstab = new File("/system/etc/vold.fstab");
        scanner = new Scanner(new FileInputStream(vold_fstab));
        //一行ずつ読み込む
        while (scanner.hasNextLine()) {
            String line = scanner.nextLine();
            //dev_mount または fuse_mount で始まる行の
            if (line.startsWith("dev_mount") || line.startsWith("fuse_mount")) {
                //半角スペースではなくタブで区切られている機種もあるらしいので修正して
                //半角スペース区切り 3つめ (path) を取得
                String path = line.replaceAll("%t", " ").split(" ")[2];
                //取得した path を重複しないようにリストに登録
                if (!mountList.contains(path)){
                    mountList.add(path);
                }
            }
        }
    } catch (FileNotFoundException e) {
        throw new RuntimeException(e);
    } finally {
        if (scanner != null) {
            scanner.close();
        }
    }

    //Environment.isExternalStorageRemovable()は GINGERBREAD 以降しか使えない
    if(Build.VERSION.SDK_INT >= Build.VERSION_CODES.GINGERBREAD){
        //getExternalStorageDirectory()が罫であれば、その path をリストから除外
        if (!Environment.isExternalStorageRemovable()) { // 注1
            mountList.remove(Environment.getExternalStorageDirectory().getPath());
        }
    }

    //マウントされていない path は除外
    for (int i = 0; i < mountList.size(); i++) {

```

```

if (!isMounted(mountList.get(i))) {
    mountList.remove(i--);
}
}

//除外されずに残ったものがSDカードのマウント先
if(mountList.size() > 0){
    mount_sdcard = mountList.get(0);
}

//マウント先をreturn (全て除外された場合はnullをreturn)
return mount_sdcard;
}

//引数に渡したpathがマウントされているかどうかチェックするメソッド
public boolean isMounted(String path) {
    boolean isMounted = false;

    Scanner scanner = null;
    try {
        //マウントポイントを取得する
        File mounts = new File("/proc/mounts"); // 注2
        scanner = new Scanner(new FileInputStream(mounts));
        //マウントポイントに該当するパスがあるかチェックする
        while (scanner.hasNextLine()) {
            if (scanner.nextLine().contains(path)) {
                //該当するパスがあればマウントされているってこと
                isMounted = true;
                break;
            }
        }
    } catch (FileNotFoundException e) {
        throw new RuntimeException(e);
    } finally {
        if (scanner != null) {
            scanner.close();
        }
    }

    //マウント状態をreturn
    return isMounted;
}

////////////////////////////////////
public void chkuserkey(){
    /* ID のチェック */
    int i;
    byte[] user1 = new byte[64];
    byte[] user2 = new byte[64];
    byte[] userkey = new byte[128];
    byte[] tmp = new byte[10];

```

```

byte[] buff = new byte[256];
//
123456789012345678901234567890123456789012345678901234567890123456789012345678901234567890
byte[] skey = {'4','0','2','7','3','9','6','7','6','2','4','3','8','1','4','6','8','5','9','7',
               '6','3','1','3','4','2','0','1','4','8','1','7','9','1','4','7','2','5','1','4',
               '7','1','5','9','2','8','7','0','2','1','6','4','0','2','7','3','9','1','4','8',
               '3','7','2','6','4','6','8','1','7','9','1','4','7','2','6','5','1','4','1','8'};

byte[] ik = {'N','T','H','G','D','G',' ','C','a','t',' ','h','a','v','e',' ','a',' ','f','i',
             's','h',' ','o','k',' ','e','a','t','i','n','g',' ','i','t',' ','P','C','S',' ','
             'm','a','i','l',' ','b','y',' ','Y','a','s','u','m','a','s','a',' ','P','O','E',
             'i','v','u','t','y','r','s','r','k','o'};

```

```

File fkey;
fkey = new File(getMount_sd(), "/userkey.dat");
fkey.getParentFile().mkdir();
FileInputStream inkeyst=null;
try {
    inkeyst = new FileInputStream(fkey);
    inkeyst.read( buff);
} catch (IOException e5) {
    //TODO 自動生成された catch ブロック
    e5.printStackTrace();
}
if(inkeyst != null)
{
    try {
        inkeyst.close();
    } catch (IOException e) {
        //TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

```

////////////////////////////////////

```

int cr=0, j=0;
for(i=0; i<256; i++){
    if((buff[i]!=13) && (buff[i]!=10)){
        user1[i] = buff[i];
    }
    if(buff[i] == 13){cr += 1; i++;}
    if(buff[i] == 10){cr += 1; i++;}
    if(cr == 2){
        break;
    }
}
for(j=0; j<64; j++, i++){
    if((buff[i]!=13) && (buff[i]!=10)){
        user2[j] = buff[i];
        buff[i-2] = buff[i];
    }
}

```

```

        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 4){
            break;
        }
    }
    for(j=0; j<80; j++, i++){
        if((buff[i]!=13) && (buff[i]!=10)){
            userkey[j] = buff[i];
            if(j<70){
                buff[i-4] = ik[j];
            }
        }
        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 6){
            break;
        }
    }

    buff[80]='\0';
    for(i=0;i<80;i++){
        buff[i] = (byte)(buff[i] ^ skey[i]);
    }
    for(i=0;i<80;i++){
        buff[i] = (byte)(buff[i] & 0x0f);
    }
    for(i=0;i<80;i++){
        buff[i] = (byte)(buff[i] + 'A');
    }

    tmp[0] = buff[1];
    tmp[1] = buff[2];
    tmp[2] = buff[3];
    tmp[3] = buff[61];
    tmp[4] = buff[62];
    tmp[5] = buff[53];
    buff[1] = tmp[3];
    buff[2] = tmp[4];
    buff[3] = tmp[5];
    buff[61] = tmp[0];
    buff[62] = tmp[1];
    buff[53] = tmp[2];
    tmp[0] = buff[31];
    tmp[1] = buff[32];
    tmp[2] = buff[33];
    tmp[3] = buff[41];
    tmp[4] = buff[52];
    tmp[5] = buff[43];
    buff[31] = tmp[3];
    buff[32] = tmp[4];
    buff[33] = tmp[5];

```

```

buff[41] = tmp[0];
buff[52] = tmp[1];
buff[43] = tmp[2];
tmp[0] = buff[11];
tmp[1] = buff[12];
tmp[2] = buff[13];
tmp[3] = buff[51];
tmp[4] = buff[72];
tmp[5] = buff[73];
buff[11] = tmp[3];
buff[12] = tmp[4];
buff[13] = tmp[5];
buff[51] = tmp[0];
buff[72] = tmp[1];
buff[73] = tmp[2];

```

```

chkkey = 1;

```

```

if(userkey[0] == 'M') chkkey = 0; // 暗号通信
if(userkey[1] == 'K') chkkey = 0; // こゃん語
if(userkey[1] == 'C') chkkey = 0; // CWM
if(userkey[2] == 'K') chkkey = 0; // メールもビトマ
if(userkey[2] == 'H') chkkey = 0; // Web 暗号通信
if(userkey[0] == 'D') chkkey = 0; // Web 暗号通信 GY

```

```

if((userkey[0]=='M') && (userkey[2]=='E')) chkkey = 1; // 暗号通信 CG5

```

```

for(i=0;i<80;i++){
    if(userkey[i] != buff[i]) chkkey = 0;
}

```

```

}

```

```

////////////////////////////////////////////////////////////////

```

```

private void deletereturn() {

```

```

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtName = (EditText)findViewById(R.id.txtName);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtEcprg1 = (EditText)this.findViewById(R.id.txtEcprg1);
    EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);
    EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
    EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
    EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
    EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
    EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
    EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
    EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
    EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);

```

```
EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);
EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);
```

```
// 返すデータ(Intent&Bundle)の作成
```

```
Intent data = new Intent();
```

```
Bundle bundle = new Bundle();
```

```
bundle.putInt("key.idv", idv);
bundle.putString("key.idtxt", txtIdtxt.getText().toString());
bundle.putString("key.name", txtName.getText().toString());
bundle.putString("key.address", txtAddress.getText().toString());
bundle.putString("key.ecprg1", txtEcprg1.getText().toString());
bundle.putString("key.eckey1", txtEckey1.getText().toString());
bundle.putString("key.ecprg2", txtEcprg2.getText().toString());
bundle.putString("key.eckey2", txtEckey2.getText().toString());
bundle.putString("key.ecprg3", txtEcprg3.getText().toString());
bundle.putString("key.eckey3", txtEckey3.getText().toString());
bundle.putString("key.ecprg4", txtEcprg4.getText().toString());
bundle.putString("key.eckey4", txtEckey4.getText().toString());
bundle.putString("key.ecprg5", txtEcprg5.getText().toString());
bundle.putString("key.eckey5", txtEckey5.getText().toString());
```

```
bundle.putString("key.dcprg1", txtDcprg1.getText().toString());
bundle.putString("key.dckey1", txtDckey1.getText().toString());
bundle.putString("key.dcprg2", txtDcprg2.getText().toString());
bundle.putString("key.dckey2", txtDckey2.getText().toString());
bundle.putString("key.dcprg3", txtDcprg3.getText().toString());
bundle.putString("key.dckey3", txtDckey3.getText().toString());
bundle.putString("key.dcprg4", txtDcprg4.getText().toString());
bundle.putString("key.dckey4", txtDckey4.getText().toString());
bundle.putString("key.dcprg5", txtDcprg5.getText().toString());
bundle.putString("key.dckey5", txtDckey5.getText().toString());
```

```
bundle.putString("key.memo", "delete");
```

```
data.putExtras(bundle);
```

```
// setResult() で bundle を載せた
```

```
// 送る Intent data をセットする
```

```
// 第一引数は…Activity.RESULT_OK,
```

```
// Activity.RESULT_CANCELED など
```

```
setResult(RESULT_OK, data);
```

```

// finish() で終わらせて
// Intent data を送る
finish();
}
private void cancelreturn() {

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtName = (EditText)findViewById(R.id.txtName);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtEcprg1 = (EditText)findViewById(R.id.txtEcprg1);
    EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);
    EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
    EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
    EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
    EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
    EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
    EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
    EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
    EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);

    EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
    EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
    EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
    EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
    EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
    EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
    EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
    EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);
    EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
    EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);

    // 返すデータ(Intent&Bundle)の作成
    Intent data = new Intent();
    Bundle bundle = new Bundle();

    bundle.putInt("key.idv", idv);
    bundle.putString("key.idtxt", txtIdtxt.getText().toString());
    bundle.putString("key.name", txtName.getText().toString());
    bundle.putString("key.address", txtAddress.getText().toString());
    bundle.putString("key.ecprg1", txtEcprg1.getText().toString());
    bundle.putString("key.eckey1", txtEckey1.getText().toString());
    bundle.putString("key.ecprg2", txtEcprg2.getText().toString());
    bundle.putString("key.eckey2", txtEckey2.getText().toString());
    bundle.putString("key.ecprg3", txtEcprg3.getText().toString());
    bundle.putString("key.eckey3", txtEckey3.getText().toString());
    bundle.putString("key.ecprg4", txtEcprg4.getText().toString());
    bundle.putString("key.eckey4", txtEckey4.getText().toString());
    bundle.putString("key.ecprg5", txtEcprg5.getText().toString());
    bundle.putString("key.eckey5", txtEckey5.getText().toString());
}

```



```

bundle.putString("key.dcp1", txtDcprg1.getText().toString());
bundle.putString("key.dck1", txtDckey1.getText().toString());
bundle.putString("key.dcp2", txtDcprg2.getText().toString());
bundle.putString("key.dck2", txtDckey2.getText().toString());
bundle.putString("key.dcp3", txtDcprg3.getText().toString());
bundle.putString("key.dck3", txtDckey3.getText().toString());
bundle.putString("key.dcp4", txtDcprg4.getText().toString());
bundle.putString("key.dck4", txtDckey4.getText().toString());
bundle.putString("key.dcp5", txtDcprg5.getText().toString());
bundle.putString("key.dck5", txtDckey5.getText().toString());

bundle.putString("key.memo", "cancel");

data.putExtras(bundle);

// setResult() で bundle を載せた
// 送る Intent data をセットする

// 第一引数は…Activity.RESULT_OK,
// Activity.RESULT_CANCELED など
setResult(RESULT_OK, data);

// finish() で終わらせて
// Intent data を送る
finish();
}

private void savereturn() {

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtName = (EditText)findViewById(R.id.txtName);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtEcprg1 = (EditText)this.findViewById(R.id.txtEcprg1);
    EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);
    EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
    EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
    EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
    EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
    EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
    EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
    EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
    EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);

    EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
    EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
    EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
    EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
    EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
    EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
    EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
    EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);

```

```
EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);
```

```
// 返すデータ(Intent&Bundle)の作成
```

```
Intent data = new Intent();
```

```
Bundle bundle = new Bundle();
```

```
bundle.putInt("key.idv", idv);
```

```
bundle.putString("key.idtxt", idv.toString());//txtIdtxt.getText().toString());
```

```
bundle.putString("key.name", txtName.getText().toString());
```

```
bundle.putString("key.address",txtAddress.getText().toString().toLowerCase());
```

```
if(chkkey == 1){
```

```
bundle.putString("key.ecprg1",txtEcprg1.getText().toString());
```

```
bundle.putString("key.eckey1",txtEckey1.getText().toString());
```

```
bundle.putString("key.ecprg2",txtEcprg2.getText().toString());
```

```
bundle.putString("key.eckey2",txtEckey2.getText().toString());
```

```
bundle.putString("key.ecprg3",txtEcprg3.getText().toString());
```

```
bundle.putString("key.eckey3",txtEckey3.getText().toString());
```

```
bundle.putString("key.ecprg4",txtEcprg4.getText().toString());
```

```
bundle.putString("key.eckey4",txtEckey4.getText().toString());
```

```
bundle.putString("key.ecprg5",txtEcprg5.getText().toString());
```

```
bundle.putString("key.eckey5",txtEckey5.getText().toString());
```

```
bundle.putString("key.dcprg1",txtDcprg1.getText().toString());
```

```
bundle.putString("key.dckey1",txtDckey1.getText().toString());
```

```
bundle.putString("key.dcprg2",txtDcprg2.getText().toString());
```

```
bundle.putString("key.dckey2",txtDckey2.getText().toString());
```

```
bundle.putString("key.dcprg3",txtDcprg3.getText().toString());
```

```
bundle.putString("key.dckey3",txtDckey3.getText().toString());
```

```
bundle.putString("key.dcprg4",txtDcprg4.getText().toString());
```

```
bundle.putString("key.dckey4",txtDckey4.getText().toString());
```

```
bundle.putString("key.dcprg5",txtDcprg5.getText().toString());
```

```
bundle.putString("key.dckey5",txtDckey5.getText().toString());
```

```
}
```

```
if(chkkey == 0){
```

```
String stmp;
```

```
stmp = txtEcprg1.getText().toString();
```

```
if(stmp.length()>0){stmp = "bmp56ec.exe";}
```

```
bundle.putString("key.ecprg1",stmp);
```

```
stmp = txtEckey1.getText().toString();
```

```
if(stmp.length()>0){stmp = "K1234567.bin";}
```

```
bundle.putString("key.eckey1",stmp);
```

```
stmp = txtEcprg2.getText().toString();
```

```
if(stmp.length()>0){stmp = "bmp56ec.exe";}
```

```
bundle.putString("key.ecprg2",stmp);
```

```
stmp = txtEckey2.getText().toString();
```

```
if(stmp.length()>0){stmp = "K1234567.bin";}
```

```
bundle.putString("key.eckey2",stmp);
```

```

stmp = txtEcprg3.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg3",stmp);
stmp = txtEckey3.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.eckey3",stmp);
stmp = txtEcprg4.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg4",stmp);
stmp = txtEckey4.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.eckey4",stmp);
stmp = txtEcprg5.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg5",stmp);
stmp = txtEckey5.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.eckey5",stmp);

```

```

stmp = txtDcprg1.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg1",stmp);
stmp = txtDckey1.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.dckey1",stmp);
stmp = txtDcprg2.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg2",stmp);
stmp = txtDckey2.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.dckey2",stmp);
stmp = txtDcprg3.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg3",stmp);
stmp = txtDckey3.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.dckey3",stmp);
stmp = txtDcprg4.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg4",stmp);
stmp = txtDckey4.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.dckey4",stmp);
stmp = txtDcprg5.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg5",stmp);
stmp = txtDckey5.getText().toString();
if(stmp.length()>0){stmp = "K1234567.bin";}
bundle.putString("key.dckey5",stmp);

```

```

}

```

```

        bundle.putString("key.memo","saved");

        data.putExtras(bundle);

        // setResult() で bundle を載せた
        // 送る Intent data をセットする

        // 第一引数は…Activity.RESULT_OK,
        // Activity.RESULT_CANCELED など
        setResult(RESULT_OK, data);

        // finish() で終わらせて
        // Intent data を送る
        finish();
    }
}

package yu.com.pcs.jp.sumaho.cg5mail;

import yu.com.pcs.jp.sumaho.cg5mail.R;
import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Map;

import android.app.Activity;
import android.content.ContentValues;
import android.content.Intent;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.ExpandableListView;
import android.widget.ExpandableListView.OnChildClickListener;
import android.widget.Button;
import android.widget.ExpandableListView.OnGroupClickListener;
import android.widget.SimpleExpandableListAdapter;
import android.widget.Toast;

public class AddrListShowActivity extends Activity {
    private AddrDatabaseHelper addrhelper = null;

    Integer idv = 0;
    String idtxt= "0";
    String name = "name";

```

```

String address = "test@yahoo.com";
String ecprg1 = "ecp1";
String eckey1 = "eck1";
String ecprg2 = "ecp2";
String eckey2 = "eck2";
String ecprg3 = "ecp3";
String eckey3 = "eck3";
String ecprg4 = "ecp4";
String eckey4 = "eck4";
String ecprg5 = "ecp5";
String eckey5 = "eck5";

String dcprg1 = "dcp1";
String dckey1 = "dck1";
String dcprg2 = "dcp2";
String dckey2 = "dck2";
String dcprg3 = "dcp3";
String dckey3 = "dck3";
String dcprg4 = "dcp4";
String dckey4 = "dck4";
String dcprg5 = "dcp5";
String dckey5 = "dck5";

String memo    = "memo";
// Integer idv = 0;
// String idtxt= "0";
String attach = "attach";
String subject = "subject";
String addressfrom = "addressfrom";
String addressto = "addressto";
String date = "date";
Integer size = 0;
String priority = "priority";
String read = "read";
String state = "state";
Integer messagenum = 0;
String flag = "flag";
String xmailer = "xmailer";
byte[] alldata = null;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_address_list_show);

    addrhelper = new AddrDatabaseHelper(this);

    ExpandableListView elv = (ExpandableListView) findViewById(R.id.elv);
    ArrayList<Map<String, String>> ag_list = new ArrayList<Map<String, String>>();
    ArrayList<List<Map<String, String>>> ac_list = new ArrayList<List<Map<String, String>>>();

```

```

StringBuilder sql = new StringBuilder();
sql.append(" SELECT");
sql.append(" id");
sql.append(" ,idtxt");
sql.append(" ,name");
sql.append(" ,address");
sql.append(" ,ecprg1");
sql.append(" ,eckey1");
sql.append(" ,ecprg2");
sql.append(" ,eckey2");
sql.append(" ,ecprg3");
sql.append(" ,eckey3");
sql.append(" ,ecprg4");
sql.append(" ,eckey4");
sql.append(" ,ecprg5");
sql.append(" ,eckey5");
sql.append(" ,dcprg1");
sql.append(" ,dckey1");
sql.append(" ,dcprg2");
sql.append(" ,dckey2");
sql.append(" ,dcprg3");
sql.append(" ,dckey3");
sql.append(" ,dcprg4");
sql.append(" ,dckey4");
sql.append(" ,dcprg5");
sql.append(" ,dckey5");
sql.append(" ,memo");
sql.append(" FROM addrTbl;");
SQLiteDatabase addrdb = addrhelper.getReadableDatabase();
//rawQuery メソッドでデータを取得
try{
    Cursor cursor = addrdb.rawQuery(sql.toString(), null);
    //TextView に表示
    while (cursor.moveToNext()){
        HashMap<String, String> agroup = new HashMap<String, String>();
        agroup.put("group_title", cursor.getString(2)+ " , "+cursor.getString(3));
        ag_list.add(igroup);
        ArrayList<Map<String, String>> achilds = new ArrayList<Map<String, String>>();
        for (int j = 0; j < 10; j++) {
            HashMap<String, String> achild = new HashMap<String, String>();
            achild.put("child_title", cursor.getString(4+2*j));
            achild.put("child_text", cursor.getString(5+2*j));
            achilds.add(achild);
        }
        ac_list.add(achilds);
    }
}finally{
    addrdb.close();
}

```

```

SimpleExpandableListAdapter adapter = new SimpleExpandableListAdapter(
    this,
    ag_list,
    android.R.layout.simple_expandable_list_item_1,
    new String[] { "group_title" },
    new int[] { android.R.id.text1 },

    ac_list,
    android.R.layout.simple_expandable_list_item_2,
    new String[] { "child_title", "child_text" },
    new int[] { android.R.id.text1, android.R.id.text2 }
);

```

```

elv.setAdapter(adapter);

```

```

elv.setOnGroupClickListener(new OnGroupClickListener() {
    public boolean onGroupClick(ExpandableListView parent, View v,
        int groupPosition, long id) {
        StringBuilder sql = new StringBuilder();
        sql.append(" SELECT");
        sql.append(" id");
        sql.append(" ,idtxt");
        sql.append(" ,name");
        sql.append(" ,address");
        sql.append(" ,ecprg1");
        sql.append(" ,eckey1");
        sql.append(" ,ecprg2");
        sql.append(" ,eckey2");
        sql.append(" ,ecprg3");
        sql.append(" ,eckey3");
        sql.append(" ,ecprg4");
        sql.append(" ,eckey4");
        sql.append(" ,ecprg5");
        sql.append(" ,eckey5");
        sql.append(" ,dcprg1");
        sql.append(" ,dckey1");
        sql.append(" ,dcprg2");
        sql.append(" ,dckey2");
        sql.append(" ,dcprg3");
        sql.append(" ,dckey3");
        sql.append(" ,dcprg4");
        sql.append(" ,dckey4");
        sql.append(" ,dcprg5");
        sql.append(" ,dckey5");
        sql.append(" ,memo");
        sql.append(" FROM addrTbl;");
        SQLiteDatabase addrdb = addrhelper.getReadableDatabase();
        Cursor cursor = addrdb.rawQuery(sql.toString(), null);
        cursor.move(groupPosition+1);
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
    }
});

```

```

        name = cursor.getString(2);
        address = cursor.getString(3);
        ecprg1 = cursor.getString(4);
        eckey1 = cursor.getString(5);
        ecprg2 = cursor.getString(6);
        eckey2 = cursor.getString(7);
        ecprg3 = cursor.getString(8);
        eckey3 = cursor.getString(9);
        ecprg4 = cursor.getString(10);
        eckey4 = cursor.getString(11);
        ecprg5 = cursor.getString(12);
        eckey5 = cursor.getString(13);
        dcprg1 = cursor.getString(14);
        dckey1 = cursor.getString(15);
        dcprg2 = cursor.getString(16);
        dckey2 = cursor.getString(17);
        dcprg3 = cursor.getString(18);
        dckey3 = cursor.getString(19);
        dcprg4 = cursor.getString(20);
        dckey4 = cursor.getString(21);
        dcprg5 = cursor.getString(22);
        dckey5 = cursor.getString(23);
        memo    = cursor.getString(24);
        return false;
    }
}
);

```

```

elv.setOnChildClickListener( new OnChildClickListener() {
    @Override
    public boolean onChildClick(ExpandableListView parent, View v,
        int groupPosition, int childPosition, long id) {
        StringBuilder sql = new StringBuilder();
        sql.append(" SELECT");
        sql.append(" id");
        sql.append(" ,idtxt");
        sql.append(" ,name");
        sql.append(" ,address");
        sql.append(" ,ecprg1");
        sql.append(" ,eckey1");
        sql.append(" ,ecprg2");
        sql.append(" ,eckey2");
        sql.append(" ,ecprg3");
        sql.append(" ,eckey3");
        sql.append(" ,ecprg4");
        sql.append(" ,eckey4");
        sql.append(" ,ecprg5");
        sql.append(" ,eckey5");
        sql.append(" ,dcprg1");
        sql.append(" ,dckey1");
    }
});

```



```

        sql.append(" ,dcprg2");
        sql.append(" ,dckey2");
        sql.append(" ,dcprg3");
        sql.append(" ,dckey3");
        sql.append(" ,dcprg4");
        sql.append(" ,dckey4");
        sql.append(" ,dcprg5");
        sql.append(" ,dckey5");
        sql.append(" ,memo");
        sql.append(" FROM addrTbl;");
        SQLiteDatabase addrdb = addrhelper.getReadableDatabase();
        Cursor cursor = addrdb.rawQuery(sql.toString(), null);
        cursor.move(groupPosition+1);
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
        name = cursor.getString(2);
        address = cursor.getString(3);
        ecprg1 = cursor.getString(4);
        eckey1 = cursor.getString(5);
        ecprg2 = cursor.getString(6);
        eckey2 = cursor.getString(7);
        ecprg3 = cursor.getString(8);
        eckey3 = cursor.getString(9);
        ecprg4 = cursor.getString(10);
        eckey4 = cursor.getString(11);
        ecprg5 = cursor.getString(12);
        eckey5 = cursor.getString(13);
        dcprg1 = cursor.getString(14);
        dckey1 = cursor.getString(15);
        dcprg2 = cursor.getString(16);
        dckey2 = cursor.getString(17);
        dcprg3 = cursor.getString(18);
        dckey3 = cursor.getString(19);
        dcprg4 = cursor.getString(20);
        dckey4 = cursor.getString(21);
        dcprg5 = cursor.getString(22);
        dckey5 = cursor.getString(23);
        memo    = cursor.getString(24);

        return false;
    }
}
);

```

```

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
@Override// もどる
public void onClick(View v) {
finish();
}
}
);

```

```

});

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//メール作成
    public void onClick(View v) {
        writemail();
    }
});

Button btn3 = (Button) findViewById(R.id.btn3);
btn3.setOnClickListener(new OnClickListener() {
@Override//アドレス新規作成
    public void onClick(View v) {
        newaddr();
    }
});

Button btn4 = (Button) findViewById(R.id.btn4);
btn4.setOnClickListener(new OnClickListener() {
@Override//アドレス編集
    public void onClick(View v) {
        addredit();
    }
});
}

private void writemail() {//メール作成
    addressfrom = address;
    subject = "";

    MailData mailData2 = new MailData(idv , idtxt, attach, subject, addressfrom,
        addressto, date, size , priority , read, state, messagenum, flag, xmailer, alldata);

    Intent i = new Intent(this, yu.com.pcs.jp.sumaho.cg5mail.MailRetEditActivity.class);
    i.putExtra("mailData2", mailData2);
    this.startActivityForResult(i, 1);

    /*
    AddrData addrData = new AddrData(idv , idtxt, name, address,
        ecprg1, eckey1, ecprg2 , eckey2 , ecprg3, eckey3, ecprg4 , eckey4 , ecprg5, eckey5,
        dcprg1, dckey1, dcprg2, dckey2, dcprg3, dckey3, dcprg4, dckey4, dcprg5, dckey5,
memo);

        Intent i = new Intent(this, yu.com.pcs.jp.sumaho.cg5mail.AddrMailEditActivity.class);
        i.putExtra("addrData", addrData);

        this.startActivityForResult(i, 1);
        */
}

```

```

}

private void addredit() {//アドレス編集
    AddrData addrData = new AddrData(idv , idtxt, name, address,
        ecprg1, eckey1, ecprg2 , eckey2 , ecprg3, eckey3,ecprg4 , eckey4 , ecprg5, eckey5,
        dcprg1, dckey1, dcprg2, dckey2, dcprg3, dckey3, dcprg4, dckey4, dcprg5, dckey5,memo);
    Intent i = new Intent(this, yu.com.pcs.jp.sumaho.cg5mail.AddrEditActivity.class);
    i.putExtra("addrData", addrData);

    this.startActivityForResult(i, 2);
}

private void newaddr() {//アドレス新規作成
    AddrData addrData = new AddrData(idv , idtxt, name, address,
        ecprg1, eckey1, ecprg2 , eckey2 , ecprg3, eckey3,ecprg4 , eckey4 , ecprg5, eckey5,
        dcprg1, dckey1, dcprg2, dckey2, dcprg3, dckey3, dcprg4, dckey4, dcprg5,
dckey5,memo);

        Intent i = new Intent(this, yu.com.pcs.jp.sumaho.cg5mail.AddrNewActivity.class);
        i.putExtra("addrData", addrData);

        this.startActivityForResult(i, 3);
}

@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == 1 && resultCode == RESULT_OK) {//メール作成の結果処理
        Bundle bundle = data.getExtras();

        Toast.makeText(this,
            String.format("こんにちは、 %s さん !", bundle.getString("key.name")),
            Toast.LENGTH_SHORT).show();
    }

    if (requestCode == 2 && resultCode == RESULT_OK) {//アドレス編集の結果処理
        Bundle bundle = data.getExtras();

        address = bundle.getString("key.address");
        // idtxt = bundle.getString("key.idtxt");
        memo = bundle.getString("key.memo");

        SQLiteDatabase addrdb = addrhelper.getWritableDatabase();
        ContentValues cv = new ContentValues();

        if(memo.equals("cancel")){//アドレス編集の結果処理 キャンセル

```

```

}else{

if(memo.equals("delete")){//アドレス編集の結果処理 削除

//新規作成したものは、編集—保存 をしないと idtxt 確定しないので、削除できない。
/*
if(idtxt.equals("+New")){
    Toast.makeText(this,
        String.format("編集—保存終了 の操作が必要です。"),
        Toast.LENGTH_SHORT).show();
}else{*/

//
    String sql = "delete from addrTbl where idtxt = " + idtxt + ";";
    String sql = "delete from addrTbl where address = " + address + ";";
    addrdb.execSQL(sql);

//
}

}else{ //アドレス編集の結果処理 上書き
// cv.put("id", Integer.getInteger(bundle.getString("key.idtxt"))); //id は自動的に入る。
    cv.put("idtxt", bundle.getString("key.idtxt"));
    cv.put("name", bundle.getString("key.name"));
    cv.put("address", bundle.getString("key.address"));
    cv.put("ecprg1", bundle.getString("key.ecprg1"));
    cv.put("eckey1", bundle.getString("key.eckey1"));
    cv.put("ecprg2", bundle.getString("key.ecprg2"));
    cv.put("eckey2", bundle.getString("key.eckey2"));
    cv.put("ecprg3", bundle.getString("key.ecprg3"));
    cv.put("eckey3", bundle.getString("key.eckey3"));
    cv.put("ecprg4", bundle.getString("key.ecprg4"));
    cv.put("eckey4", bundle.getString("key.eckey4"));
    cv.put("ecprg5", bundle.getString("key.ecprg5"));
    cv.put("eckey5", bundle.getString("key.eckey5"));
    cv.put("dcprg1", bundle.getString("key.dcprg1"));
    cv.put("dckey1", bundle.getString("key.dckey1"));
    cv.put("dcprg2", bundle.getString("key.dcprg2"));
    cv.put("dckey2", bundle.getString("key.dckey2"));
    cv.put("dcprg3", bundle.getString("key.dcprg3"));
    cv.put("dckey3", bundle.getString("key.dckey3"));
    cv.put("dcprg4", bundle.getString("key.dcprg4"));
    cv.put("dckey4", bundle.getString("key.dckey4"));
    cv.put("dcprg5", bundle.getString("key.dcprg5"));
    cv.put("dckey5", bundle.getString("key.dckey5"));
    cv.put("memo", "saved");

    address = bundle.getString("key.address");
    String sqls = "address = " + address + ";";
    addrdb.update("addrTbl", cv, sqls, null);
}

}
addrdb.close();
finish();
}

```

```

if (requestCode == 3 && resultCode == RESULT_OK) {//アドレス新規作成の結果処理
    Bundle bundle = data.getExtras();
    SQLiteDatabase addrdb = addrhelper.getWritableDatabase();
        ContentValues cv = new ContentValues();

    memo = bundle.getString("key.memo");

        if(memo.equals("cancel")){

            }else{
//        cv.put("id", Integer.getInteger(bundle.getString("key.idtxt"))); //id は自動的にこ入る。
        cv.put("idtxt", bundle.getString("key.idtxt"));
        cv.put("name", bundle.getString("key.name"));
        cv.put("address", bundle.getString("key.address"));
        cv.put("ecprg1", bundle.getString("key.ecprg1"));
        cv.put("eckey1", bundle.getString("key.eckey1"));
        cv.put("ecprg2", bundle.getString("key.ecprg2"));
        cv.put("eckey2", bundle.getString("key.eckey2"));
        cv.put("ecprg3", bundle.getString("key.ecprg3"));
        cv.put("eckey3", bundle.getString("key.eckey3"));
        cv.put("ecprg4", bundle.getString("key.ecprg4"));
        cv.put("eckey4", bundle.getString("key.eckey4"));
        cv.put("ecprg5", bundle.getString("key.ecprg5"));
        cv.put("eckey5", bundle.getString("key.eckey5"));
        cv.put("dcprg1", bundle.getString("key.dcprg1"));
        cv.put("dckey1", bundle.getString("key.dckey1"));
        cv.put("dcprg2", bundle.getString("key.dcprg2"));
        cv.put("dckey2", bundle.getString("key.dckey2"));
        cv.put("dcprg3", bundle.getString("key.dcprg3"));
        cv.put("dckey3", bundle.getString("key.dckey3"));
        cv.put("dcprg4", bundle.getString("key.dcprg4"));
        cv.put("dckey4", bundle.getString("key.dckey4"));
        cv.put("dcprg5", bundle.getString("key.dcprg5"));
        cv.put("dckey5", bundle.getString("key.dckey5"));
        cv.put("memo", bundle.getString("key.memo"));
        addrdb.insert("addrTbl", null, cv);
            }
        addrdb.close();
        finish();
    }

}

}

/*
@Override
public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.activity_main, menu);
    return true;
}

```

```

*/

public AddrDatabaseHelper getAhelper() {
    return addrhelper;
}

public void setAhelper(AddrDatabaseHelper ahelper) {
    this.addrhelper = ahelper;
}

}

package yu.com.pcs.jp.sumaho.cg5mail;

import java.io.File;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.IOException;
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

import yu.com.pcs.jp.sumaho.cg5mail.R;
import android.annotation.TargetApi;
import android.app.Activity;
import android.content.Intent;
import android.os.Build;
import android.os.Bundle;
import android.os.Environment;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

public class AddrNewActivity extends Activity {

    int chkkey = 0;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_address_new);
        ///////////////////////////////////////////////////////////////////

        chkuserkey();

        ///////////////////////////////////////////////////////////////////

        TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);

```

```

txtIdtxt.setText("+New");
    EditText txtName = (EditText)this.findViewById(R.id.txtName);
txtName.setText("");
    EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
txtAddress.setText("");
    EditText txtEcprg1 = (EditText)this.findViewById(R.id.txtEcprg1);
txtEcprg1.setText("");
    EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);
txtEckey1.setText("");
    EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
txtEcprg2.setText("");
    EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
txtEckey2.setText("");
    EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
txtEcprg3.setText("");
    EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
txtEckey3.setText("");
    EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
txtEcprg4.setText("");
    EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
txtEckey4.setText("");
    EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
txtEcprg5.setText("");
    EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);
txtEckey5.setText("");

```

```

    EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
txtDcprg1.setText("");
    EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
txtDckey1.setText("");
    EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
txtDcprg2.setText("");
    EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
txtDckey2.setText("");
    EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
txtDcprg3.setText("");
    EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
txtDckey3.setText("");
    EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
txtDcprg4.setText("");
    EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);
txtDckey4.setText("");
    EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
txtDcprg5.setText("");
    EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);
txtDckey5.setText("");

```

```

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
@Override//編集中止

```

```

    public void onClick(View v) {
        cancelreturn();
    }
});

```

```

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
    @Override//保存終了
    public void onClick(View v) {
        savereturn();
    }
});

```

```

}

```

```

////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////////

```

```

//SD カードのマウント先をゲットするメソッド

```

```

@TargetApi(9)
private String getMount_sd() {
    List<String> mountList = new ArrayList<String>();
    String mount_sdcard = null;

```

```

    Scanner scanner = null;

```

```

    try {

```

```

        //システム設定ファイルにアクセス

```

```

        File vold_fstab = new File("/system/etc/vold.fstab");

```

```

        scanner = new Scanner(new FileInputStream(vold_fstab));

```

```

        //一行ずつ読み込む

```

```

        while (scanner.hasNextLine()) {

```

```

            String line = scanner.nextLine();

```

```

            //dev_mount または fuse_mount で始まる行の

```

```

            if (line.startsWith("dev_mount") || line.startsWith("fuse_mount")) {

```

```

                //半角スペースではなくタブで区切られている機種もあるらしいので修正して

```

```

                //半角スペース区切り 3つめ (path) を取得

```

```

                String path = line.replaceAll("¥t", " ").split(" ")[2];

```

```

                //取得した path を重複しないようにリストに登録

```

```

                if (!mountList.contains(path)){

```

```

                    mountList.add(path);

```

```

                }

```

```

            }

```

```

        }

```

```

    } catch (FileNotFoundException e) {

```

```

        throw new RuntimeException(e);

```

```

    } finally {

```

```

        if (scanner != null) {

```

```

            scanner.close();

```

```

        }

```

```

    }

```



```
//Environment.isExternalStorageRemovable()は GINGERBREAD 以降しか使えない
if(Build.VERSION.SDK_INT >= Build.VERSION_CODES.GINGERBREAD){
//getExternalStorageDirectory()が罨であれば、その path をリストから除外
if(!Environment.isExternalStorageRemovable()){ // 注1
mountList.remove(Environment.getExternalStorageDirectory().getPath());
}
}
}
```

```
//マウントされていない path は除外
for (int i = 0; i < mountList.size(); i++) {
if (!isMounted(mountList.get(i))){
mountList.remove(i-);
}
}
}
```

```
//除外されずに残ったものが SD カードのマウント先
if(mountList.size() > 0){
mount_sdcard = mountList.get(0);
}
}
```

```
//マウント先を return (全て除外された場合は null を return)
return mount_sdcard;
}
}
```

```
//引数に渡した path がマウントされているかどうかチェックするメソッド
public boolean isMounted(String path) {
boolean isMounted = false;
```

```
Scanner scanner = null;
try {
//マウントポイントを取得する
File mounts = new File("/proc/mounts"); // 注2
scanner = new Scanner(new FileInputStream(mounts));
//マウントポイントに該当するパスがあるかチェックする
while (scanner.hasNextLine()) {
if (scanner.nextLine().contains(path)) {
//該当するパスがあればマウントされているってこと
isMounted = true;
break;
}
}
} catch (FileNotFoundException e) {
throw new RuntimeException(e);
} finally {
if (scanner != null) {
scanner.close();
}
}
}
```

```
//マウント状態を return
return isMounted;
```

```
}
```

```
////////////////////////////////////  
public void chkuserkey(){  
    /* ID のチェック */  
    int i;  
    byte[] user1 = new byte[64];  
    byte[] user2 = new byte[64];  
    byte[] userkey = new byte[128];  
    byte[] tmp = new byte[10];  
    byte[] buff = new byte[256];  
    //  
12345678901234567890123456789012345678901234567890123456789012345678901234567890  
    byte[] skey = {'4','0','2','7','3','9','6','7','6','2','4','3','8','1','4','6','8','5','9','7',  
                  '6','3','1','3','4','2','0','1','4','8','1','7','9','1','4','7','2','5','1','4',  
                  '7','1','5','9','2','8','7','0','2','1','6','4','0','2','7','3','9','1','4','8',  
                  '3','7','2','6','4','6','8','1','7','9','1','4','7','2','6','5','1','4','1','8'};  
  
    byte[] ik = {'N','T','H','G','D','G','-','C','a','t','-','h','a','v','e','-','a','-','f','i',  
                's','h','-','o','k','-','e','a','t','i','n','g','-','i','t','-','P','C','S','-'  
                'm','a','i','l','-','b','y','-','Y','a','s','u','m','a','s','a','-','P','O','E',  
                'i','v','u','t','y','r','s','r','k','o'};  
  
    File fkey;  
    fkey = new File(getMount_sd(), "/userkey.dat");  
    fkey.getParentFile().mkdir();  
    FileInputStream inkeyst=null;  
    try {  
        inkeyst = new FileInputStream(fkey);  
        inkeyst.read( buff);  
    } catch (IOException e5) {  
        // TODO 自動生成された catch ブロック  
        e5.printStackTrace();  
    }  
    if(inkeyst != null)  
    {  
        try {  
            inkeyst.close();  
        } catch (IOException e) {  
            // TODO 自動生成された catch ブロック  
            e.printStackTrace();  
        }  
    }  
    //  
////////////////////////////////////  
  
    int cr=0, j=0;  
    for(i=0; i<256; i++){  
        if((buff[i]!=13) && (buff[i]!=10)){  
            user1[i] = buff[i];  
        }  
        if(buff[i] == 13){cr += 1; i++;}  
    }  
}
```

```

        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 2){
            break;
        }
    }
    for(j=0; j<64; j++, i++){
        if((buff[i]!=13) && (buff[i]!=10)){
            user2[j] = buff[i];
            buff[i-2] = buff[i];
        }
        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 4){
            break;
        }
    }
    for(j=0; j<80; j++, i++){
        if((buff[i]!=13) && (buff[i]!=10)){
            userkey[j] = buff[i];
            if(j<70){
                buff[i-4] = ik[j];
            }
        }
        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 6){
            break;
        }
    }

    buff[80]='\0';
    for(i=0;i<80;i++){
        buff[i] = (byte)(buff[i] ^ skey[i]);
    }
    for(i=0;i<80;i++){
        buff[i] = (byte)(buff[i] & 0x0f);
    }
    for(i=0;i<80;i++){
        buff[i] = (byte)(buff[i] + 'A');
    }

    tmp[0] = buff[1];
    tmp[1] = buff[2];
    tmp[2] = buff[3];
    tmp[3] = buff[61];
    tmp[4] = buff[62];
    tmp[5] = buff[53];
    buff[1] = tmp[3];
    buff[2] = tmp[4];
    buff[3] = tmp[5];
    buff[61] = tmp[0];
    buff[62] = tmp[1];

```

```

buff[53] = tmp[2];
tmp[0] = buff[31];
tmp[1] = buff[32];
tmp[2] = buff[33];
tmp[3] = buff[41];
tmp[4] = buff[52];
tmp[5] = buff[43];
buff[31] = tmp[3];
buff[32] = tmp[4];
buff[33] = tmp[5];
buff[41] = tmp[0];
buff[52] = tmp[1];
buff[43] = tmp[2];
tmp[0] = buff[11];
tmp[1] = buff[12];
tmp[2] = buff[13];
tmp[3] = buff[51];
tmp[4] = buff[72];
tmp[5] = buff[73];
buff[11] = tmp[3];
buff[12] = tmp[4];
buff[13] = tmp[5];
buff[51] = tmp[0];
buff[72] = tmp[1];
buff[73] = tmp[2];

```

```

chkkey = 1;

```

```

    if(userkey[0] == 'M') chkkey = 0; // 暗号通信
    if(userkey[1] == 'K') chkkey = 0; // こゃん語
    if(userkey[1] == 'C') chkkey = 0; // CWM
    if(userkey[2] == 'K') chkkey = 0; // メールもビトマ
    if(userkey[2] == 'H') chkkey = 0; // Web 暗号通信
    if(userkey[0] == 'D') chkkey = 0; // Web 暗号通信 GY

```

```

    if((userkey[0]=='M') && (userkey[2]=='E')) chkkey = 1; // 暗号通信 CG5

```

```

    for(i=0;i<80;i++){
        if(userkey[i] != buff[i]) chkkey = 0;
    }

```

```

}

```

```

////////////////////////////////////

```

```

private void cancelreturn() {

```

```

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtName = (EditText)this.findViewById(R.id.txtName);
    EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
    EditText txtEcprg1 = (EditText)this.findViewById(R.id.txtEcprg1);
    EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);

```

```
EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);
```

```
EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);
EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);
```

```
// 返すデータ(Intent&Bundle)の作成
```

```
Intent data = new Intent();
```

```
Bundle bundle = new Bundle();
```

```
/* bundle.putInt("key.idv",Integer.getInteger(txtId.getText().toString())); */
```

```
bundle.putString("key.idtxt",txtIdtxt.getText().toString());
```

```
bundle.putString("key.name",txtName.getText().toString());
```

```
bundle.putString("key.address",txtAddress.getText().toString());
```

```
bundle.putString("key.ecprg1",txtEcprg1.getText().toString());
```

```
bundle.putString("key.eckey1",txtEckey1.getText().toString());
```

```
bundle.putString("key.ecprg2",txtEcprg2.getText().toString());
```

```
bundle.putString("key.eckey2",txtEckey2.getText().toString());
```

```
bundle.putString("key.ecprg3",txtEcprg3.getText().toString());
```

```
bundle.putString("key.eckey3",txtEckey3.getText().toString());
```

```
bundle.putString("key.ecprg4",txtEcprg4.getText().toString());
```

```
bundle.putString("key.eckey4",txtEckey4.getText().toString());
```

```
bundle.putString("key.ecprg5",txtEcprg5.getText().toString());
```

```
bundle.putString("key.eckey5",txtEckey5.getText().toString());
```

```
bundle.putString("key.dcprg1", txtDcprg1.getText().toString());
```

```
bundle.putString("key.dckey1", txtDckey1.getText().toString());
```

```
bundle.putString("key.dcprg2",txtDcprg2.getText().toString());
```

```
bundle.putString("key.dckey2",txtDckey2.getText().toString());
```

```
bundle.putString("key.dcprg3",txtDcprg3.getText().toString());
```

```
bundle.putString("key.dckey3",txtDckey3.getText().toString());
```

```
bundle.putString("key.dcprg4",txtDcprg4.getText().toString());
```

```
bundle.putString("key.dckey4",txtDckey4.getText().toString());
```

```
bundle.putString("key.dcprg5",txtDcprg5.getText().toString());
```

```
bundle.putString("key.dckey5",txtDckey5.getText().toString());
```

```
bundle.putString("key.memo","cancel");
```

```

data.putExtras(bundle);

// setResult() で bundle を載せた Intent data をセットする
// 第一引数は…Activity.RESULT_OK, Activity.RESULT_CANCELED など
setResult(RESULT_OK, data);

// finish() で終わらせて Intent data を送る
finish();
}

private void savereturn() {

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtName = (EditText)this.findViewById(R.id.txtName);
    EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
    EditText txtEcprg1 = (EditText)this.findViewById(R.id.txtEcprg1);
    EditText txtEckey1 = (EditText)this.findViewById(R.id.txtEckey1);
    EditText txtEcprg2 = (EditText)this.findViewById(R.id.txtEcprg2);
    EditText txtEckey2 = (EditText)this.findViewById(R.id.txtEckey2);
    EditText txtEcprg3 = (EditText)this.findViewById(R.id.txtEcprg3);
    EditText txtEckey3 = (EditText)this.findViewById(R.id.txtEckey3);
    EditText txtEcprg4 = (EditText)this.findViewById(R.id.txtEcprg4);
    EditText txtEckey4 = (EditText)this.findViewById(R.id.txtEckey4);
    EditText txtEcprg5 = (EditText)this.findViewById(R.id.txtEcprg5);
    EditText txtEckey5 = (EditText)this.findViewById(R.id.txtEckey5);

    EditText txtDcprg1 = (EditText)this.findViewById(R.id.txtDcprg1);
    EditText txtDckey1 = (EditText)this.findViewById(R.id.txtDckey1);
    EditText txtDcprg2 = (EditText)this.findViewById(R.id.txtDcprg2);
    EditText txtDckey2 = (EditText)this.findViewById(R.id.txtDckey2);
    EditText txtDcprg3 = (EditText)this.findViewById(R.id.txtDcprg3);
    EditText txtDckey3 = (EditText)this.findViewById(R.id.txtDckey3);
    EditText txtDcprg4 = (EditText)this.findViewById(R.id.txtDcprg4);
    EditText txtDckey4 = (EditText)this.findViewById(R.id.txtDckey4);
    EditText txtDcprg5 = (EditText)this.findViewById(R.id.txtDcprg5);
    EditText txtDckey5 = (EditText)this.findViewById(R.id.txtDckey5);

    // 返すデータ(Intent&Bundle)の作成
    Intent data = new Intent();
    Bundle bundle = new Bundle();
    /* bundle.putInt("key.idv", Integer.getInteger(txtId.getText().toString())); */
    bundle.putString("key.idtxt", txtIdtxt.getText().toString());
    bundle.putString("key.name", txtName.getText().toString());
    bundle.putString("key.address", txtAddress.getText().toString().toLowerCase());
}

```

```

if(chkkey == 1){
bundle.putString("key.ecprg1",txtEcprg1.getText().toString());
bundle.putString("key.eckey1",txtEckey1.getText().toString());
bundle.putString("key.ecprg2",txtEcprg2.getText().toString());
bundle.putString("key.eckey2",txtEckey2.getText().toString());
bundle.putString("key.ecprg3",txtEcprg3.getText().toString());
bundle.putString("key.eckey3",txtEckey3.getText().toString());
bundle.putString("key.ecprg4",txtEcprg4.getText().toString());
bundle.putString("key.eckey4",txtEckey4.getText().toString());
bundle.putString("key.ecprg5",txtEcprg5.getText().toString());
bundle.putString("key.eckey5",txtEckey5.getText().toString());

bundle.putString("key.dcpgr1", txtDcpgr1.getText().toString());
bundle.putString("key.dckey1", txtDckey1.getText().toString());
bundle.putString("key.dcpgr2",txtDcpgr2.getText().toString());
bundle.putString("key.dckey2",txtDckey2.getText().toString());
bundle.putString("key.dcpgr3",txtDcpgr3.getText().toString());
bundle.putString("key.dckey3",txtDckey3.getText().toString());
bundle.putString("key.dcpgr4",txtDcpgr4.getText().toString());
bundle.putString("key.dckey4",txtDckey4.getText().toString());
bundle.putString("key.dcpgr5",txtDcpgr5.getText().toString());
bundle.putString("key.dckey5",txtDckey5.getText().toString());
}

```

```

if(chkkey == 0){
String stmp;
stmp = txtEcprg1.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg1",stmp);
stmp = txtEckey1.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.eckey1",stmp);
stmp = txtEcprg2.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg2",stmp);
stmp = txtEckey2.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.eckey2",stmp);
stmp = txtEcprg3.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg3",stmp);
stmp = txtEckey3.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.eckey3",stmp);
stmp = txtEcprg4.getText().toString();
if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg4",stmp);
stmp = txtEckey4.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.eckey4",stmp);
stmp = txtEcprg5.getText().toString();

```

```

if(stmp.length()>0){stmp = "bmp56ec.exe";}
bundle.putString("key.ecprg5",stmp);
stmp = txtEckey5.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.eckey5",stmp);

```

```

stmp = txtDcprg1.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg1",stmp);
stmp = txtDckey1.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.dckey1",stmp);
stmp = txtDcprg2.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg2",stmp);
stmp = txtDckey2.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.dckey2",stmp);
stmp = txtDcprg3.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg3",stmp);
stmp = txtDckey3.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.dckey3",stmp);
stmp = txtDcprg4.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg4",stmp);
stmp = txtDckey4.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.dckey4",stmp);
stmp = txtDcprg5.getText().toString();
if(stmp.length()>0){stmp = "bmp56dc.exe";}
bundle.putString("key.dcprg5",stmp);
stmp = txtDckey5.getText().toString();
if(stmp.length()>0){stmp = "1234567.bin";}
bundle.putString("key.dckey5",stmp);
}

```

```

bundle.putString("key.memo","saved");

```

```

data.putExtras(bundle);

```

```

// setResult() で bundle を載せた Intent data をセットする
// 第一引数は…Activity.RESULT_OK, Activity.RESULT_CANCELED など
setResult(RESULT_OK, data);

```

```

// finish() で終わらせて Intent data を送る
finish();

```

```

}
}

```



```
package yu.com.pcs.jp.sumaho.cg5mail;
```

```
import java.io.Serializable;
```

```
import java.util.ArrayList;
```

```
public class AttachData implements Serializable {
```

```
    // シリアライズバージョン ID
```

```
    private static final long serialVersionUID = 212993500286484661L;
```

```
    // 各データ
```

```
    Integer idv = 0;
```

```
    String idtxt = "0";
```

```
    ArrayList<String> fnamelist = new ArrayList<String>();
```

```
    ArrayList<String> fpathlist = new ArrayList<String>();
```

```
    String fname = "fname";
```

```
    String fpath = "fpath";
```

```
    /**
```

```
     * コンストラクタでデータを保存
```

```
     */
```

```
    public AttachData(Integer idv, String idtxt, ArrayList<String> fnamelist, ArrayList<String> fpathlist,  
        String fname, String fpath){
```

```
        this.idv = idv;
```

```
        this.idtxt = idtxt;
```

```
        this.fnamelist = fnamelist;
```

```
        this.fpathlist = fpathlist;
```

```
        this.fname = fname;
```

```
        this.fpath = fpath;
```

```
    }
```

```
    /**
```

```
     * ゲッター
```

```
     * @return
```

```
     * @return 保存されているデータ
```

```
     */
```

```
    public Integer getIdv() {
```

```
        return idv;
```

```
    }
```

```
    public String getIdtxt() {
```

```
        return idtxt;
```

```
    }
```

```
    public ArrayList<String> getFNameList() {
```

```
        return fnamelist;
```

```
    }
```

```
    public ArrayList<String> getFPathList() {
```

```
        return fpathlist;
```

```
    }
```

```
    public String getFName() {
```

```
        return fname;
```

```
    }
```

```
    public String getFPath() {
```

```

        return fpath;
    }

    /**
     * セッター
     */
    public void setIdv(Integer idv) {
        this.idv = idv;
    }
    public void setIdtxt(String idtxt) {
        this.idtxt = idtxt;
    }
    public void setFNameList(ArrayList<String> fnamelist) {
        this.fnamelist = fnamelist;
    }
    public void setFPathList(ArrayList<String> fpathlist) {
        this.fpathlist = fpathlist;
    }
    public void setFName(String fname) {
        this.fname = fname;
    }
    public void setFPath(String fpath) {
        this.fpath = fpath;
    }
}

package yu.com.pcs.jp.sumaho.cg5mail;

import yu.com.pcs.jp.sumaho.cg5mail.R;

import java.util.ArrayList;
import android.app.Activity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.ListView;
import android.widget.TextView;

public class AttachListActivity extends Activity {
    // private AttachDatabaseHelper attachhelper = null;
    int i;

    Integer idv = 0;
    String idtxt= "0";

```

```

ArrayList<String> fnamelist;// = new ArrayList<String>();
ArrayList<String> fpathlist;// = new ArrayList<String>();
String fname;
String fpath;
private ListView listview;

String delstr;

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_attach_list);

    AttachData attachData = (AttachData)getIntent().getSerializableExtra("attachData");

    idv = attachData.getIdv();
    idtxt = attachData.getIdtxt();
    fnamelist = attachData.getFNameList();
    fpathlist = attachData.getFPathList();
    fname = attachData.getFName();
    fpath = attachData.getFPath();

    listview = (ListView)findViewById(R.id.elvat);

    //アダプターの作成
    final ArrayAdapter<String> arrayadapter = new ArrayAdapter<String>
        (this, android.R.layout.simple_list_item_1, fnamelist);
    //アダプターをリストビューにセット
    listview.setAdapter(arrayadapter);

    listview.setOnItemClickListener(
        new AdapterView.OnItemClickListener() {
            public void onItemClick(AdapterView<?> av,
                View view, int position, long id){
                delstr = (String)((TextView)view.getText();
                arrayadapter.remove((String)((TextView)view.getText());
//            }
        }
    );

    Button btn1 = (Button) findViewById(R.id.btn1);
    btn1.setOnClickListener(new OnClickListener() {
        @Override//もどる
        public void onClick(View v) {
            onCancel();
        }
    });

    Button btn2 = (Button) findViewById(R.id.btn2);
    btn2.setOnClickListener(new OnClickListener() {

```

```

        @Override//削除
        public void onClick(View v) {
            arrayadapter.remove(delstr);
        }
    });
}

private void onCancel() //一覧終了
    Intent data = new Intent();
    Bundle bundle = new Bundle();

    bundle.putInt("key.idv", idv);
    bundle.putString(idtxt, idtxt);
    bundle.putStringArrayList("key.fnamelist",fnamelist);
    bundle.putStringArrayList("key.fpathlist",fpathlist);
    bundle.putString("key.fname",fname);
    bundle.putString("key.fpath", fpath);

    data.putExtras(bundle);

    // setResult() で bundle を載せた
    // 送る Intent data をセットする

    // 第一引数は…Activity.RESULT_OK,
    // Activity.RESULT_CANCELED など
    setResult(RESULT_OK, data);

    // finish() で終わらせて
    // Intent data を送る
    finish();
}

}

package yu.com.pcs.jp.sumaho.cg5mail;

import java.io.File;
import java.util.ArrayList;
import java.util.Comparator;

import android.app.Activity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.AdapterView;
import android.widget.AdapterView.OnItemClickListener;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.ListView;
import android.widget.TextView;

```

```

public class AttachSearchActivity extends Activity
{
    //メンバ
    Integer idv = 0;
    String idtxt= "0";
    ArrayList<String> fnamelist;// = new ArrayList<String>();
    ArrayList<String> fpathlist;// = new ArrayList<String>();
    String fname = "fname";
    String fpath = "fpath";
    private String strPath;
    private File[] files;
    private ArrayList<String> item_list;
    private ListView listview;
    int i;
    File[]    aFiles;

    @Override
    public void onCreate(Bundle savedInstanceState)
    {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_attach_search);

        AttachData attachData = (AttachData)getIntent().getSerializableExtra("attachData");

        idv = attachData.getIdv();
        idtxt = attachData.getIdtxt();
        fnamelist = attachData.getFNameList();
        fpathlist = attachData.getFPathList();
        fname = attachData.getFName();
        fpath = attachData.getFPath();

        //レイアウトのオブジェクト取得
        listview = (ListView)findViewById(R.id.elvat);
        //ファイル文字列格納用リスト
        item_list = new ArrayList<String>();

        File[]    aFiles = GetFileList("");

        for(File file : aFiles)
        {
            if(file.isDirectory()){
                item_list.add(file.getAbsolutePath() + "/");
            }
            else{
                item_list.add(file.getAbsolutePath());
            }
        }

        //アダプターの作成

```

```

final ArrayAdapter<String> arrayadapter = new ArrayAdapter<String>
    (this, android.R.layout.simple_list_item_1,item_list);
    //アダプターをリストビューにセット
    listview.setAdapter(arrayadapter);

    listview.setOnItemClickListener(//クリックしたときの処理
        new AdapterView.OnItemClickListener() {
            public void onItemClick(AdapterView<?> av,
                View view, int position, long id){
                String tmpstr = ((String)((TextView)view).getText());
                File[] aFiles2 = GetFileList(tmpstr);//下の階層を探索
                if(aFiles2 != null){
                    for(File file : aFiles2)//見つかったファイル、フォルダを追加
                    {
                        if(file.isDirectory){
                            arrayadapter.add(file.getAbsolutePath() + "/");
                        }
                        else{
                            arrayadapter.add(file.getAbsolutePath());
                        }
                    }
                }
                arrayadapter.sort(new MyComparator());
                arrayadapter.remove(tmpstr);
            }
        });

    Button btn1 = (Button) findViewById(R.id.btn1);
    btn1.setOnClickListener(new OnClickListener() {
        @Override//もどる
        public void onClick(View v) {
            onCancel();
        }
    });

    Button btn2 = (Button) findViewById(R.id.btn2);
    btn2.setOnClickListener(new OnClickListener() {
        @Override//削除
        public void onClick(View v) {
            onCancel();
        }
    });
}

////////////////////////////////////
public class MyComparator implements Comparator<String>{
    @Override
    public int compare(String s1, String s2){
        return s1.compareTo(s2);
    }
}

```

```

    }
}
////////////////////////////////////

```

```

private void onCancel() { // メール作成
    Intent data = new Intent();
    Bundle bundle = new Bundle();

    bundle.putInt("key.idv", idv);
    bundle.putString("idtxt", idtxt);
    bundle.putStringArrayList("key.fnamelist", fnamelist);
    bundle.putStringArrayList("key.fpathlist", fpathlist);
    bundle.putString("key.fname", fname);
    bundle.putString("key.fpath", fpath);

    data.putExtras(bundle);

    // setResult() で bundle を載せた
    // 送る Intent data をセットする

    // 第一引数は…Activity.RESULT_OK,
    // Activity.RESULT_CANCELED など
    setResult(RESULT_OK, data);

    // finish() で終わらせて
    // Intent data を送る
    finish();
}

//
//パスで指定されたフォルダ内のファイル/フォルダをソートして返す
//
public File[] GetFileList(String strPath)
{
    //ソート用の独自オブジェクトクラス ここでしか使わないから関数内で無理やり宣言
    final class Data
    {
        private File _data;

        public Data(File data)
        {
            _data = data;
        }

        public File getFile()
        {
            return _data;
        }

        public int Compare(Data cmp)
        {

```

```

String str1 = _data.getAbsolutePath();
String str2 = cmp._data.getAbsolutePath();

if(cmp == null || cmp._data == null || _data == null)
    return 0;

if(_data.isDirectory() == cmp._data.isDirectory())
    return str1.compareToIgnoreCase(str2);
if(_data.isDirectory())
    return -1;
return 1;
}
}

//ソート用比較関数 ここでしか使わないから関数内で無理やり宣言
final class DataComparator implements java.util.Comparator
{
    public int compare(Object o1, Object o2)
    {
        return ((Data)o1).Compare((Data)o2);
    }
}

//strPath をファイルオブジェクトにする
File file = new File(strPath);

//strPath がファイルだったらそのファイルが含まれるフォルダを処理対象とする
if(file.isFile())
{
    fpathlist.add(strPath);
    fnamelist.add(file.getName());
    return null;
}

//フォルダ内のファイル配列を取得
afTmp = file.listFiles();
if(afTmp == null || afTmp.length == 0)
    return null;

//一度独自オブジェクトのリストに変換して、、
java.util.ArrayList alist = new java.util.ArrayList();
for(i = 0; i < afTmp.length; i++)
{
    if(afTmp[i].isHidden() == false) //隠しファイル/フォルダは無視
        alist.add(new Data(afTmp[i]));
}

//オブジェクトリストからオブジェクト配列に変換
Object[] aObject = alist.toArray();

```



```

//java のオブジェクト用メソッドを使ってソート
java.util.Arrays.sort(aObject,new DataComparator());

//オブジェクト配列からファイル配列に変換
afTmp = new File[aObject.length];
for(i = 0; i < aObject.length; i++)
    afTmp[i] = ((Data)aObject[i]).getFile();

    return  afTmp;
}
}
package yu.com.pcs.jp.sumaho.cg5mail;

import yu.com.pcs.jp.sumaho.cg5mail.R;

import java.io.File;
import java.io.FileInputStream;
import java.io.FileNotFoundException;
import java.io.FileOutputStream;
import java.io.IOException;
import java.util.ArrayList;
import java.util.List;
import java.util.Scanner;

import android.annotation.TargetApi;
import android.app.Activity;
import android.os.Build;
import android.os.Bundle;
import android.os.Environment;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;

public class DummyEditActivity extends Activity {
    private InitDatabaseHelper initdatahelper = null;

    Integer idv = 0;
    String dtfname = "dummy.txt";
    String sdummy   = "This is dummy text.";

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_dummy_edit);

        EditText txtDTFName = (EditText)this.findViewById(R.id.txtDTFName);

```

```

txtDTFName.setText(dtfname);
EditText dummycontent = (EditText)this.findViewById(R.id.dummycontent);
dummycontent.setText(sdummy);

```

```

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
@Override//アドレス新規作成
public void onClick(View v) {
canceledit();
}
});

```

```

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//アドレス編集
public void onClick(View v) {
savedummy();
}
});
}

```

```

////////////////////////////////////

```

```

//SD カードのマウント先をゲットするメソッド

```

```

@TargetApi(9)
private String getMount_sd() {
List<String> mountList = new ArrayList<String>();
String mount_sdcard = null;

```

```

Scanner scanner = null;
try {
//システム設定ファイルにアクセス
File vold_fstab = new File("/system/etc/vold.fstab");
scanner = new Scanner(new FileInputStream(vold_fstab));
//一行ずつ読み込む
while (scanner.hasNextLine()) {
String line = scanner.nextLine();
//dev_mount または fuse_mount で始まる行の
if (line.startsWith("dev_mount") || line.startsWith("fuse_mount")) {
//半角スペースではなくタブで区切られている機種もあるらしいので修正して
//半角スペース区切り 3つめ (path) を取得
String path = line.replaceAll("¥t", " ").split(" ")[2];
//取得した path を重複しないようにリストに登録
if (!mountList.contains(path)){
mountList.add(path);
}
}
}
} catch (FileNotFoundException e) {

```

```

throw new RuntimeException(e);
} finally {
if (scanner != null) {
scanner.close();
}
}

//Environment.isExternalStorageRemovable()は GINGERBREAD 以降しか使えない
if(Build.VERSION.SDK_INT >= Build.VERSION_CODES.GINGERBREAD){
//getExternalStorageDirectory()が罫であれば、その path をリストから除外
if (!Environment.isExternalStorageRemovable()) { // 注1
mountList.remove(Environment.getExternalStorageDirectory().getPath());
}
}

//マウントされていない path は除外
for (int i = 0; i < mountList.size(); i++) {
if (!isMounted(mountList.get(i))){
mountList.remove(i-);
}
}

//除外されずに残ったものが SD カードのマウント先
if(mountList.size() > 0){
mount_sdcard = mountList.get(0);
}

//マウント先を return (全て除外された場合は null を return)
return mount_sdcard;
}

//引数に渡した path がマウントされているかどうかチェックするメソッド
public boolean isMounted(String path) {
boolean isMounted = false;

Scanner scanner = null;
try {
//マウントポイントを取得する
File mounts = new File("/proc/mounts"); // 注2
scanner = new Scanner(new FileInputStream(mounts));
//マウントポイントに該当するパスがあるかチェックする
while (scanner.hasNextLine()) {
if (scanner.nextLine().contains(path)) {
//該当するパスがあればマウントされているってこと
isMounted = true;
break;
}
}
} catch (FileNotFoundException e) {
throw new RuntimeException(e);
} finally {

```

```

if (scanner != null) {
scanner.close();
}
}

```

```

//マウント状態を return
return isMounted;
}

```

```

private void canceledit() { //編集中止
    File dtfile;
    dtfile = new File(getMount_sd() + "/" + dtfname);
    dtfile.getParentFile().mkdir();
    FileOutputStream outdtfst=null;
    try {
        outdtfst = new FileOutputStream(dtfile);
        byte[] bcnt = sdummy.getBytes();
        int len = bcnt.length;
        outdtfst.write(bcnt,0,len);
    } catch (IOException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    if(outdtfst != null)
    {
        try {
            outdtfst.close();
        } catch (IOException e) {
            // TODO 自動生成された catch ブロック
            e.printStackTrace();
        }
    }
    finish();
}

```

```

private void savedummy() { //ダミーテキスト保存終了
    File dtfile;
    dtfile = new File(getMount_sd() + "/" + dtfname);
    dtfile.getParentFile().mkdir();
    FileOutputStream outdtfst=null;
    try {
        outdtfst = new FileOutputStream(dtfile);
        sdummy = ((EditText) findViewById(R.id.dummycontent)).getText().toString();
        byte[] bcnt = sdummy.getBytes();
        int len = bcnt.length;
        outdtfst.write(bcnt,0,len);
    } catch (IOException e5) {
        // TODO 自動生成された catch ブロック

```

```

        e5.printStackTrace();
    }

    if(outdtfst != null)
    {
        try {
            outdtfst.close();
        } catch (IOException e) {
            // TODO 自動生成された catch ブロック
            e.printStackTrace();
        }
    }
    finish();
}

```

```

    /*
    @Override
    public boolean onCreateOptionsMenu(Menu menu) {
        getMenuInflater().inflate(R.menu.activity_main, menu);
        return true;
    }
    */
    /*
    public InitDatabaseHelper getIhelper() {
        return initdatahelper;
    }

    public void setIhelper(InitDatabaseHelper ihelper) {
        this.initdatahelper = ihelper;
    }
    */
}
package yu.com.pcs.jp.sumaho.cg5mail;

import java.io.Serializable;

public class InitData implements Serializable {
    // シリアライズバージョンID
    private static final long serialVersionUID = 212993500286484661L;
    // 各データ
    Integer idv = 0;
    String idtxt = "0";
    String userid = "USER ID";
    String address = "Address@gmail.com";
    String password = "PassaWord";
    String imaphost = "imap.gmail.com";
    String imapport = "993";
    String smtphost = "smtp.gmail.com";
    String smtpport = "587";
    String pophost = "";
}

```

```

String popport = "";
String download = "5";
String memo = "memo";
Integer totaldl = 0;

/**
 * コンストラクタでデータを保存
 */
public InitData(Integer idv , String idtxt, String userid, String address, String password,
                String imaphost, String imapport, String smtpport , String smtpport, String pophost ,
                String popport, String download, String memo, Integer totaldl){
    this.idv = idv;
    this.idtxt = idtxt;
    this.userid = userid;
    this.address = address;
    this.password = password;
    this.imaphost = imaphost;
    this.imapport = imapport;
    this.smtpport = smtpport;
    this.smtpport = smtpport;
    this.pophost = pophost;
    this.popport = popport;
    this.download = download;
    this.memo = memo;
    this.totaldl = totaldl;
}

/**
 * ゲッター
 * @return
 * @return 保存されているデータ
 */
public Integer getIdv() {
    return idv;
}
public String getIdtxt() {
    return idtxt;
}
public String getUserId() {
    return userid;
}
public String getAddress() {
    return address;
}
public String getPW() {
    return password;
}
public String getIMAPHost() {
    return imaphost;
}

```

```

public String getIMAPPort() {
    return imapport;
}
public String getSMTPHost() {
    return smtphost;
}
public String getSMTPPort() {
    return smtpport;
}
public String getPOPHost() {
    return pophost;
}
public String getPOPPort() {
    return popport;
}
public String getDownload() {
    return download;
}
public String getMemo() {
    return memo;
}
public Integer getTotalId() {
    return totalId;
}

/**
 * セッター
 */
public void setIdv(Integer idv) {
    this.idv = idv;
}
public void setIdtxt(String idtxt) {
    this.idtxt = idtxt;
}
public void setUserid(String userid) {
    this.userid = userid;
}
public void setAddress(String address) {
    this.address = address;
}
public void setPW(String password) {
    this.password = password;
}
public void setIMAPHost(String imaphost) {
    this.imaphost = imaphost;
}
public void setIMAPPort(String imapport) {
    this.imapport = imapport;
}
public void setSMTPHost(String smtphost) {
    this.smtphost = smtphost;
}

```

```

    }
    public void setSMTPPort(String smtpport) {
        this.smtpport = smtpport;
    }
    public void setPOPHost(String pophost) {
        this.pophost = pophost;
    }
    public void setPOPPort(String popport) {
        this.popport = popport;
    }
    public void setDownload(String download) {
        this.download = download;
    }
    public void setMemo(String memo) {
        this.memo = memo;
    }
    public void setTotaldl(Integer totaldl) {
        this.totaldl = totaldl;
    }
}

```

```
package yu.com.pcs.jp.sumaho.cg5mail;
```

```
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
```

```
public class InitDatabaseHelper extends SQLiteOpenHelper {
    static final private String DBNAME = "initdata.sqlite";
    static final private int VERSION = 1;
```

```
    public InitDatabaseHelper(Context context) {
        super(context, DBNAME, null, VERSION);
    }

```

```
    @Override
    public void onOpen(SQLiteDatabase db) {
        super.onOpen(db);
    }

```

```
    @Override
    public void onCreate(SQLiteDatabase db) {
        db.execSQL("CREATE TABLE initTbl (" +
            "id INTEGER RPRIMARY KEY, idtxt TEXT, userid TEXT, address TEXT, password TEXT, imaphost TEXT,
            imapport TEXT, smtpghost TEXT, smtpport TEXT, pophost TEXT, popport TEXT, download TEXT, memo TEXT, totaldl
            INTEGER)");

```

```
// 製品版は下の2行を使う。
```

```
    db.execSQL("INSERT INTO initTbl( idtxt, userid, address, password, imaphost, imapport, smtpghost, smtpport,
    pophost, popport, download, memo, totaldl)" +
```



```
" VALUES( '0', 'User ID', 'Address@gmail.com', 'PassWord','imap.gmail.com', '993', 'smtp.gmail.com','587', ", ", '3',  
'memo', 0)");
```

```
    /*  
        */  
}
```

```
//各データ
```

```
    Integer idv = 0;  
    String idtxt = "0";  
    String userid = "USER ID";  
    String address = "Address@gmail.com";  
    String password = "PassaWord";  
    String imaphost = "imap.gmail.com";  
    String imapport = "993";  
    String smtpport = "smtp.gmail.com";  
    String smtpport = "587";  
    String pophost = "";  
    String popport = "";  
    String download = "5";  
    String memo = "memo";  
    Integer totaldl = 0;
```

```
@Override
```

```
public void onUpgrade(SQLiteDatabase db, int old_v, int new_v) {  
    db.execSQL("DROP TABLE IF EXISTS initTbl");  
    onCreate(db);  
}  
}
```

```
package yu.com.pcs.jp.sumaho.cg5mail;
```

```
import yu.com.pcs.jp.sumaho.cg5mail.R;  
import android.app.Activity;  
import android.content.Intent;  
import android.os.Bundle;  
import android.text.InputType;  
import android.view.View;  
import android.view.View.OnClickListener;  
import android.widget.Button;  
import android.widget.EditText;  
import android.widget.TextView;
```

```
public class InitEditActivity extends Activity {
```

```
    Integer idv ;  
    String idtxt;
```

```

String userid ;
String address ;
String password;
String imaphost;
String imapport;
String smtphost;
String smtpport;
String pophost;
String popport;
String download;
String memo ;
Integer totaldl;

```

@Override

```

protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_init_edit);

```

```

    InitData initData = (InitData)getIntent().getSerializableExtra("initData");

```

```

    idv = initData.getIdv();
    idtxt = idv.toString();//initData.getIdtxt();
    userid = initData.getUserid();
    address = initData.getAddress();
    password = initData.getPW();
    imaphost = initData.getIMAPHost();
    imapport = initData.getIMAPPort();
    smtphost = initData.getSMTPHost();
    smtpport = initData.getSMTPPort();
    pophost = initData.getPOPHost();
    popport = initData.getPOPPort();
    download = initData.getDownload();
    memo = initData.getMemo();
    totaldl = initData.getTotaldl();

```

```

/*

```

```

    if(!(idtxt.equals(idv.toString()))){

```

```

    Toast.makeText(this,
        String.format("こんにちは、 %s さん !", idtxt),
        Toast.LENGTH_SHORT).show();

```

```

*/

```

```

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    txtIdtxt.setText(idtxt);
    EditText txtUserid = (EditText)this.findViewById(R.id.txtUserid);
    txtUserid.setText(userid);
    EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
    txtAddress.setText(address);

```

```

EditText txtPassword = (EditText)this.findViewById(R.id.txtPassword);
txtPassword.setInputType(InputType.TYPE_CLASS_TEXT
InputType.TYPE_TEXT_VARIATION_PASSWORD);
txtPassword.setText(password);
EditText txtIMAPHost = (EditText)this.findViewById(R.id.txtIMAPHost);
txtIMAPHost.setText(imaphost);
EditText txtIMAPPort = (EditText)this.findViewById(R.id.txtIMAPPort);
txtIMAPPort.setText(imapport);
EditText txtSMTPHost = (EditText)this.findViewById(R.id.txtSMTPHost);
txtSMTPHost.setText(smtphost);
EditText txtSMTPPort = (EditText)this.findViewById(R.id.txtSMTPPort);
txtSMTPPort.setText(smtpport);
EditText txtPOPHost = (EditText)this.findViewById(R.id.txtPOPHost);
txtPOPHost.setText(pophost);
EditText txtPOPPort = (EditText)this.findViewById(R.id.txtPOPPort);
txtPOPPort.setText(popport);
EditText txtDownload = (EditText)this.findViewById(R.id.txtDownload);
txtDownload.setText(download);
EditText txtMemo = (EditText)this.findViewById(R.id.txtMemo);
txtMemo.setText(memo);

```

```

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
@Override//削除
    public void onClick(View v) {
        deletereturn();
    }
});

```

```

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//編集中止
    public void onClick(View v) {
        cancelreturn();
    }
});

```

```

Button btn3 = (Button) findViewById(R.id.btn3);
btn3.setOnClickListener(new OnClickListener() {
@Override//保存終了
    public void onClick(View v) {
        savereturn();
    }
});

```

```

}

```

```

private void deletereturn() {

```

```

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);

```

```

    EditText txtUserid = (EditText)findViewById(R.id.txtUserid);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtPassword = (EditText)findViewById(R.id.txtPassword);
    EditText txtIMAPHost = (EditText)findViewById(R.id.txtIMAPHost);
    EditText txtIMAPPort = (EditText)findViewById(R.id.txtIMAPPort);
    EditText txtSMTPHost = (EditText)findViewById(R.id.txtSMTPHost);
    EditText txtSMTPPort = (EditText)findViewById(R.id.txtSMTPPort);
    EditText txtPOPHost = (EditText)findViewById(R.id.txtPOPHost);
    EditText txtPOPPort = (EditText)findViewById(R.id.txtPOPPort);
    EditText txtDownload = (EditText)findViewById(R.id.txtDownload);
    EditText txtMemo = (EditText)findViewById(R.id.txtMemo);

```

```

// 返すデータ(Intent&Bundle)の作成

```

```

Intent data = new Intent();
Bundle bundle = new Bundle();

```

```

bundle.putInt("key.idv", idv);
bundle.putString("key.idtxt", txtIdtxt.getText().toString());
bundle.putString("key.userid", txtUserid.getText().toString());
bundle.putString("key.address", txtAddress.getText().toString());
bundle.putString("key.password", txtPassword.getText().toString());
bundle.putString("key.imaphost", txtIMAPHost.getText().toString());
bundle.putString("key.imapport", txtIMAPPort.getText().toString());
bundle.putString("key.smtphost", txtSMTPHost.getText().toString());
bundle.putString("key.smtpport", txtSMTPPort.getText().toString());
bundle.putString("key.pophost", txtPOPHost.getText().toString());
bundle.putString("key.poppport", txtPOPPort.getText().toString());
bundle.putString("key.download", txtDownload.getText().toString());
bundle.putString("key.memo", "delete");
bundle.putInt("key.totaldl", totaldl);

```

```

data.putExtras(bundle);

```

```

// setResult() で bundle を載せた
// 送る Intent data をセットする

```

```

// 第一引数は…Activity.RESULT_OK,
// Activity.RESULT_CANCELED など
setResult(RESULT_OK, data);

```

```

// finish() で終わらせて
// Intent data を送る
finish();

```

```

}

```

```

private void cancelreturn() {

```

```

    TextView txtIdtxt = (TextView)findViewById(R.id.txtIdtxt);
    EditText txtUserid = (EditText)findViewById(R.id.txtUserid);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtPassword = (EditText)findViewById(R.id.txtPassword);

```

```

EditText txtIMAPHost = (EditText)this.findViewById(R.id.txtIMAPHost);
EditText txtIMAPPort = (EditText)this.findViewById(R.id.txtIMAPPort);
EditText txtSMTPHost = (EditText)this.findViewById(R.id.txtSMTPHost);
EditText txtSMTPPort = (EditText)this.findViewById(R.id.txtSMTPPort);
EditText txtPOPHost = (EditText)this.findViewById(R.id.txtPOPHost);
EditText txtPOPPort = (EditText)this.findViewById(R.id.txtPOPPort);
EditText txtDownload = (EditText)this.findViewById(R.id.txtDownload);
EditText txtMemo = (EditText)this.findViewById(R.id.txtMemo);

// 返すデータ(Intent&Bundle)の作成
Intent data = new Intent();
Bundle bundle = new Bundle();

bundle.putInt("key.idv", idv);
bundle.putString("key.idtxt", txtIdtxt.getText().toString());
bundle.putString("key.userid",txtUserid.getText().toString());
bundle.putString("key.address",txtAddress.getText().toString());
bundle.putString("key.password",txtPassword.getText().toString());
bundle.putString("key.imaphost",txtIMAPHost.getText().toString());
bundle.putString("key.imapport",txtIMAPPort.getText().toString());
bundle.putString("key.smtphost",txtSMTPHost.getText().toString());
bundle.putString("key.smtpport",txtSMTPPort.getText().toString());
bundle.putString("key.pophost",txtPOPHost.getText().toString());
bundle.putString("key.poppport",txtPOPPort.getText().toString());
bundle.putString("key.download",txtDownload.getText().toString());
bundle.putString("key.memo","cancel");
bundle.putInt("key.totaldl", totaldl);

data.putExtras(bundle);

// setResult() で bundle を載せた
// 送る Intent data をセットする

// 第一引数は…Activity.RESULT_OK,
// Activity.RESULT_CANCELED など
setResult(RESULT_OK, data);

// finish() で終わらせて
// Intent data を送る
finish();
}

private void savereturn() {

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtUserid = (EditText)findViewById(R.id.txtUserid);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtPassword = (EditText)findViewById(R.id.txtPassword);
    EditText txtIMAPHost = (EditText)this.findViewById(R.id.txtIMAPHost);
    EditText txtIMAPPort = (EditText)this.findViewById(R.id.txtIMAPPort);
    EditText txtSMTPHost = (EditText)this.findViewById(R.id.txtSMTPHost);

```

```

EditText txtSMTPPort = (EditText)this.findViewById(R.id.txtSMTPPort);
EditText txtPOPHost = (EditText)this.findViewById(R.id.txtPOPHost);
EditText txtPOPPort = (EditText)this.findViewById(R.id.txtPOPPort);
EditText txtDownload = (EditText)this.findViewById(R.id.txtDownload);
EditText txtMemo = (EditText)this.findViewById(R.id.txtMemo);

// 返すデータ(Intent&Bundle)の作成
Intent data = new Intent();
Bundle bundle = new Bundle();

bundle.putInt("key.idv", idv);
bundle.putString("key.idtxt", idv.toString());//txtIdtxt.getText().toString());
bundle.putString("key.userid",txtUserid.getText().toString());
bundle.putString("key.address",txtAddress.getText().toString().toLowerCase());
bundle.putString("key.password",txtPassword.getText().toString());
bundle.putString("key.imaphost",txtIMAPHost.getText().toString().toLowerCase());
bundle.putString("key.imapport",txtIMAPPort.getText().toString());
bundle.putString("key.smtphost",txtSMTPHost.getText().toString().toLowerCase());
bundle.putString("key.smtpport",txtSMTPPort.getText().toString());
bundle.putString("key.pophost",txtPOPHost.getText().toString().toLowerCase());
bundle.putString("key.poppport",txtPOPPort.getText().toString());
bundle.putString("key.download",txtDownload.getText().toString());
bundle.putString("key.memo","saved");
bundle.putInt("key.totaldl", totaldl);

data.putExtras(bundle);

// setResult() で bundle を載せた
// 送る Intent data をセットする

// 第一引数は…Activity.RESULT_OK,
// Activity.RESULT_CANCELED など
setResult(RESULT_OK, data);

// finish() で終わらせて
// Intent data を送る
finish();
}
}
package yu.com.pcs.jp.sumaho.cg5mail;

import yu.com.pcs.jp.sumaho.cg5mail.R;
import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Map;

import android.app.Activity;
import android.content.Intent;

```

```

import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.ExpandableListView;
import android.widget.ExpandableListView.OnChildClickListener;
import android.widget.Button;
import android.widget.ExpandableListView.OnGroupClickListener;
import android.widget.SimpleExpandableListAdapter;

```

```

public class InitListDLSelectActivity extends Activity {
    private InitDatabaseHelper initdatahelper = null;

```

```

        Integer idv;
        String idtxt;
        String userid ;
        String address;
        String password;
        String imaphost;
        String imapport;
        String smtphost;
        String smtpport;
        String pophost;
        String popport;
        String download;
        String memo ;
        Integer totaldl;

```

```

@Override

```

```

    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_init_list_dlselect);

```

```

        InitData initData = (InitData)getIntent().getSerializableExtra("initData");

```

```

        idv = initData.getIdv();
        idtxt = initData.getIdtxt();
        userid = initData.getUserid();
        address = initData.getAddress();
        password = initData.getPW();
        imaphost = initData.getIMAPHost();
        imapport = initData.getIMAPPort();
        smtphost = initData.getSMTPHost();
        smtpport = initData.getSMTPPort();
        pophost = initData.getPOPHost();
        popport = initData.getPOPPort();
        download = initData.getDownload();
        memo = initData.getMemo();

```

```
totaldl = initData.getTotaldl();
```

```
initdatahelper = new InitDatabaseHelper(this);
```

```
ExpandableListView elv = (ExpandableListView) findViewById(R.id.elv);  
ArrayList<Map<String, String>> ag_list = new ArrayList<Map<String, String>>();  
ArrayList<List<Map<String, String>>> ac_list = new ArrayList<List<Map<String, String>>>();
```

```
StringBuilder sql = new StringBuilder();  
sql.append(" SELECT");  
sql.append(" id");  
sql.append(" ,idtxt");  
sql.append(" ,userid");  
sql.append(" ,address");  
sql.append(" ,password");  
sql.append(" ,imaphost");  
sql.append(" ,imapport");  
sql.append(" ,smtpghost");  
sql.append(" ,smtpport");  
sql.append(" ,pophost");  
sql.append(" ,popport");  
sql.append(" ,download");  
sql.append(" ,memo");  
sql.append(" ,totaldl");  
sql.append(" FROM initTbl;");  
SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
```

```
//rawQuery メソッドでデータを取得
```

```
try{  
    Cursor cursor = initdb.rawQuery(sql.toString(), null);  
    //TextView に表示
```

```
//    ArrayList<Map<String, String>> agroups = new ArrayList<Map<String, String>>();
```

```
while (cursor.moveToNext()){  
    HashMap<String, String> agroup = new HashMap<String, String>();  
    agroup.put("group_title", cursor.getString(2)+ " "+cursor.getString(3));  
    ag_list.add(igroup);
```

```
ArrayList<Map<String, String>> achilds = new ArrayList<Map<String, String>>();
```

```
for (int j = 0; j<7 ; j++) {  
    HashMap<String, String> achild = new HashMap<String, String>();  
    achild.put("child_title", "");  
    achild.put("child_text", cursor.getString(4+j));  
    if(j==0){  
        achild.put("child_text", "");  
    }  
    achilds.add(achild);  
}  
ac_list.add(achilds);
```



```

        }
    }finally{
        initdb.close();
    }
}

```

```

SimpleExpandableListAdapter adapter = new SimpleExpandableListAdapter(
    this,
    ag_list,
    android.R.layout.simple_expandable_list_item_1,
    new String[] { "group_title" },
    new int[] { android.R.id.text1 },
    ac_list,
    android.R.layout.simple_expandable_list_item_2,
    new String[] { "child_title", "child_text" },
    new int[] { android.R.id.text1 , android.R.id.text2 }
);

```

```

elv.setAdapter(adapter);

```

```

elv.setOnGroupClickListener(new OnGroupClickListener() {
    public boolean onGroupClick(ExpandableListView parent, View v,
        int groupPosition, long id) {
        StringBuilder sql = new StringBuilder();
        sql.append(" SELECT");
        sql.append(" id");
        sql.append(" ,idtxt");
        sql.append(" ,userid");
        sql.append(" ,address");
        sql.append(" ,password");
        sql.append(" ,imaphost");
        sql.append(" ,imapport");
        sql.append(" ,smtphost");
        sql.append(" ,smtpport");
        sql.append(" ,pophost");
        sql.append(" ,popport");
        sql.append(" ,download");
        sql.append(" ,memo");
        sql.append(" ,totaldl");
        sql.append(" FROM initTbl;");
        SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
        Cursor cursor = initdb.rawQuery(sql.toString(), null);
        cursor.move(groupPosition+1);
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
        userid = cursor.getString(2);
        address = cursor.getString(3);
        password = cursor.getString(4);
        imaphost = cursor.getString(5);
        imapport = cursor.getString(6);
        smtphost = cursor.getString(7);
    }
});

```

```

        smtpport = cursor.getString(8);
        pophost = cursor.getString(9);
        popport = cursor.getString(10);
        download = cursor.getString(11);
        memo    = cursor.getString(12);
        totaldl = cursor.getInt(13);
        return false;
    }
}
);

```

```

elv.setOnChildClickListener( new OnChildClickListener() {
    @Override
    public boolean onChildClick(ExpandableListView parent, View v,
        int groupPosition, int childPosition, long id) {
        StringBuilder sql = new StringBuilder();
        sql.append(" SELECT");
        sql.append(" id");
        sql.append(" ,idtxt");
        sql.append(" ,userid");
        sql.append(" ,address");
        sql.append(" ,password");
        sql.append(" ,imaphost");
        sql.append(" ,imaoport");
        sql.append(" ,smtphost");
        sql.append(" ,smtpport");
        sql.append(" ,pophost");
        sql.append(" ,popport");
        sql.append(" ,download");
        sql.append(" ,memo");
        sql.append(" ,totaldl");
        sql.append(" FROM initTbl;");
        SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
        Cursor cursor = initdb.rawQuery(sql.toString(), null);
        cursor.move(groupPosition+1);
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
        userid = cursor.getString(2);
        address = cursor.getString(3);
        password = cursor.getString(4);
        imaphost = cursor.getString(5);
        imapport = cursor.getString(6);
        smtphost = cursor.getString(7);
        smtpport = cursor.getString(8);
        pophost = cursor.getString(9);
        popport = cursor.getString(10);
        download = cursor.getString(11);
        memo    = cursor.getString(12);
        totaldl = cursor.getInt(13);
        return false;
    }
}
);

```

```

    }
}
);

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
@Override//DL 中止
    public void onClick(View v) {
        finish();
    }
});

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//メール DL
    public void onClick(View v) {
        DLmail();
    }
});

}

private void DLmail() //メール作成
    // 返すデータ(Intent&Bundle)の作成
    Intent data = new Intent();
    Bundle bundle = new Bundle();

    bundle.putInt("key.idv", idv);
    bundle.putString("key.idtxt", idtxt);
    bundle.putString("key.userid",userid);
    bundle.putString("key.address",address);
    bundle.putString("key.password",password);
    bundle.putString("key.imaphost",imaphost);
    bundle.putString("key.imapport",imapport);
    bundle.putString("key.smtphost", smtphost);
    bundle.putString("key.smtpport", smtpport);
    bundle.putString("key.pophost", pophost);
    bundle.putString("key.poppport", popport);
    bundle.putString("key.download", download);
    bundle.putString("key.memo",memo);
    bundle.putInt("key.totaldl",totaldl);
    data.putExtras(bundle);

    // setResult() で bundle を載せた
    // 送る Intent data をセットする

    // 第一引数は…Activity.RESULT_OK,
    // Activity.RESULT_CANCELED など
    setResult(RESULT_OK, data);

    // finish() で終わらせて

```

```

// Intent data を送る
finish();

}

/*
@Override
public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.activity_main, menu);
    return true;
}
*/

public InitDatabaseHelper getIhelper() {
    return initdatahelper;
}

public void setIhelper(InitDatabaseHelper ihelper) {
    this.initdatahelper = ihelper;
}

}

package yu.com.pcs.jp.sumaho.cg5mail;

import yu.com.pcs.jp.sumaho.cg5mail.R;
import java.util.ArrayList;
import java.util.HashMap;
import java.util.List;
import java.util.Map;

import android.app.Activity;
import android.content.ContentValues;
import android.content.Intent;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.os.Bundle;
import android.view.Menu;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.ExpandableListView;
import android.widget.ExpandableListView.OnChildClickListener;
import android.widget.Button;
import android.widget.ExpandableListView.OnGroupClickListener;
import android.widget.SimpleExpandableListAdapter;
import android.widget.Toast;

public class InitListShowActivity extends Activity {

```

```
private InitDatabaseHelper initdatahelper = null;
```

```
Integer idv = 0;  
String idtxt = "0";  
String userid = "USER ID";  
String address = "Address@gmail.com";  
String password = "PassaWord";  
String imaphost = "imap.gmail.com";  
String imapport = "993";  
String smtpport = "smtp.gmail.com";  
String smtpport = "587";  
String pophost = "";  
String popport = "";  
String download = "5";  
String memo = "memo";  
Integer totaldl = 0;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {  
    super.onCreate(savedInstanceState);  
    setContentView(R.layout.activity_init_list_show);
```

```
    initdatahelper = new InitDatabaseHelper(this);
```

```
    ExpandableListView elv = (ExpandableListView) findViewById(R.id.elv);  
    ArrayList<Map<String, String>> ag_list = new ArrayList<Map<String, String>>();  
    ArrayList<List<Map<String, String>>> ac_list = new ArrayList<List<Map<String, String>>>();
```

```
    StringBuilder sql = new StringBuilder();  
    sql.append(" SELECT");  
    sql.append(" id");  
    sql.append(" ,idtxt");  
    sql.append(" ,userid");  
    sql.append(" ,address");  
    sql.append(" ,password");  
    sql.append(" ,imaphost");  
    sql.append(" ,imapport");  
    sql.append(" ,smtpport");  
    sql.append(" ,popport");  
    sql.append(" ,download");  
    sql.append(" ,memo");  
    sql.append(" ,totaldl");  
    sql.append(" FROM initTbl;");  
    SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
```

```
//rawQuery メソッドでデータを取得
```

```
try{
```

```
    Cursor cursor = initdb.rawQuery(sql.toString(), null);
```

```
    //TextView に表示
```

```

//      ArrayList<Map<String, String>> agroups = new ArrayList<Map<String, String>>();

while (cursor.moveToNext()){
    HashMap<String, String> agroup = new HashMap<String, String>();
    agroup.put("group_title", cursor.getString(2)+ " , "+cursor.getString(3));
    ag_list.add(igroup);

    ArrayList<Map<String, String>> achilds = new ArrayList<Map<String, String>>();

    for (int j = 0; j<9 ; j++) {
        HashMap<String, String> achild = new HashMap<String, String>();
        achild.put("child_title", ""); //cursor.getString(4+2*j));
        achild.put("child_text", cursor.getString(4+j)); //5+2*j));
        if(j==0){
            achild.put("child_text", ""); //5+2*j));
        }
        achilds.add(achild);
    }
    ac_list.add(achilds);
}
}finally{
    initdb.close();
}

```

```

SimpleExpandableListAdapter adapter = new SimpleExpandableListAdapter(
    this,
    ag_list,
    android.R.layout.simple_expandable_list_item_1,
    new String[] { "group_title" },
    new int[] { android.R.id.text1 },
    ac_list,
    android.R.layout.simple_expandable_list_item_2,
    new String[] { "child_title", "child_text" },
    new int[] { android.R.id.text1 , android.R.id.text2 }
);

```

```

elv.setAdapter(adapter);

```

```

elv.setOnGroupClickListener(new OnGroupClickListener() {
    public boolean onGroupClick(ExpandableListView parent, View v,
        int groupPosition, long id) {
        StringBuilder sql = new StringBuilder();
        sql.append(" SELECT");
        sql.append(" id");
        sql.append(" ,idtxt");
        sql.append(" ,userid");
        sql.append(" ,address");
        sql.append(" ,password");
        sql.append(" ,imaphost");
        sql.append(" ,imapport");
    }
});

```

```

        sql.append(" ,smtphost");
        sql.append(" ,smtpport");
        sql.append(" ,pophost");
        sql.append(" ,popport");
        sql.append(" ,download");
        sql.append(" ,memo");
        sql.append(" ,totaldl");
        SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
        Cursor cursor = initdb.rawQuery(sql.toString(), null);
        cursor.move(groupPosition+1);
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
        userid = cursor.getString(2);
        address = cursor.getString(3);
        password = cursor.getString(4);
        imaphost = cursor.getString(5);
        imapport = cursor.getString(6);
        smtphost = cursor.getString(7);
        smtpport = cursor.getString(8);
        pophost = cursor.getString(9);
        popport = cursor.getString(10);
        download = cursor.getString(11);
        memo = cursor.getString(12);
        totaldl = cursor.getInt(13);
        return false;
    }
}
);

```

```

elv.setOnChildClickListener( new OnChildClickListener() {
    @Override
    public boolean onChildClick(ExpandableListView parent, View v,
        int groupPosition, int childPosition, long id) {
        StringBuilder sql = new StringBuilder();
        sql.append(" SELECT");
        sql.append(" id");
        sql.append(" ,idtxt");
        sql.append(" ,userid");
        sql.append(" ,address");
        sql.append(" ,password");
        sql.append(" ,imaphost");
        sql.append(" ,imaoport");
        sql.append(" ,smtphost");
        sql.append(" ,smtpport");
        sql.append(" ,pophost");
        sql.append(" ,popport");
        sql.append(" ,download");
        sql.append(" ,memo");
        sql.append(" ,totaldl");
    }
});

```

```

        sql.append(" FROM initTbl;");
        SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
        Cursor cursor = initdb.rawQuery(sql.toString(), null);
        cursor.move(groupPosition+1);
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
        userid = cursor.getString(2);
        address = cursor.getString(3);
        password = cursor.getString(4);
        imaphost = cursor.getString(5);
        imapport = cursor.getString(6);
        smtphost = cursor.getString(7);
        smtpport = cursor.getString(8);
        pophost = cursor.getString(9);
        popport = cursor.getString(10);
        download = cursor.getString(11);
        memo = cursor.getString(12);
        totaldl = cursor.getInt(13);

        return false;
    }
}
);

```

```

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
@Override//アドレス新規作成
    public void onClick(View v) {
        finish();
    }
});

```

```

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//アドレス新規作成
    public void onClick(View v) {
        newinitedit();
    }
});

```

```

Button btn3 = (Button) findViewById(R.id.btn3);
btn3.setOnClickListener(new OnClickListener() {
@Override//アドレス編集
    public void onClick(View v) {
        callinitedit();
    }
});

```



```

}

private void newinitedit() { //アドレス新規作成
    InitData initData = new InitData(idv , idtxt, userid, address,
        password, imaphost, imapport, smtpost , smtpport ,pophost, popport, download,
memo, totaldl);

        Intent i = new Intent(this, yu.com.pcs.jp.sumaho.cg5mail.InitNewActivity.class);
        i.putExtra("initData", initData);
        this.startActivityForResult(i, 2);
}

private void callinitedit() { //アドレス編集
    InitData initData = new InitData(idv , idtxt, userid, address,
        password, imaphost, imapport, smtpost , smtpport,pophost, popport , download, memo, totaldl);
    Intent i = new Intent(this, yu.com.pcs.jp.sumaho.cg5mail.InitEditActivity.class);
    i.putExtra("initData", initData);
    this.startActivityForResult(i, 3);
}

@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == 1 && resultCode == RESULT_OK) { //メール作成の結果処理
        Bundle bundle = data.getExtras();

        Toast.makeText(this,
            String.format("こんにちは、 %s さん!", bundle.getString("key.name")),
            Toast.LENGTH_SHORT).show();
    }

    if (requestCode == 3 && resultCode == RESULT_OK) { //アドレス編集の結果処理
        Bundle bundle = data.getExtras();

        // idtxt = bundle.getString("key.idtxt");
        address = bundle.getString("key.address");
        memo = bundle.getString("key.memo");

        SQLiteDatabase initdb = initdatahelper.getWritableDatabase();
        ContentValues cv = new ContentValues();

        if(memo.equals("cancel")){ //アドレス編集の結果処理 キャンセル

        }else{

        if(memo.equals("delete")){ //アドレス編集の結果処理 削除

                //新規作成したものは、編集一保存 をしないと idtxt 確定しないので、削除できない。

```

```

        /*
        if(idtxt.equals("+New")){
            Toast.makeText(this,
                String.format("編集—保存終了 の操作が必要です。"),
                Toast.LENGTH_SHORT).show();
        }else{*/
//
        String sql = "delete from initTbl where idtxt = " + idtxt + ";";
        String sql = "delete from initTbl where address = " + address + ";";
        initdb.execSQL(sql);
//
    }

    }else{ //アドレス編集の結果処理 上書き

//    cv.put("id", Integer.getInteger(bundle.getString("key.idtxt"))); //id は自動的に入る。
    cv.put("idtxt", bundle.getString("key.idtxt"));
    cv.put("userid", bundle.getString("key.userid"));
    cv.put("address", bundle.getString("key.address"));
    cv.put("password", bundle.getString("key.password"));
    cv.put("imaphost", bundle.getString("key.imaphost"));
    cv.put("imapport", bundle.getString("key.imapport"));
    cv.put("smtphost", bundle.getString("key.smtphost"));
    cv.put("smtpport", bundle.getString("key.smtpport"));
    cv.put("pophost", bundle.getString("key.pophost"));
    cv.put("popport", bundle.getString("key.popport"));
    cv.put("download", bundle.getString("key.download"));
    cv.put("memo", bundle.getString("key.memo"));
    cv.put("totaldl", bundle.getString("key.totaldl"));

    address = bundle.getString("key.address");
    String sqls = "address = " + address + ";";
    initdb.update("initTbl", cv, sqls, null);

    /*
    idtxt = bundle.getString("key.idtxt");
    String sqls = "idtxt = " + idtxt + ";";
    initdb.update("initTbl", cv, sqls, null);
    */

}

    initdb.close();
    finish();
}
}

```

```

if (requestCode == 2 && resultCode == RESULT_OK) {//アドレス新規作成の結果処理
    Bundle bundle = data.getExtras();
    SQLiteDatabase initdb = initdatahelper.getWritableDatabase();
    ContentValues cv = new ContentValues();

    memo = bundle.getString("key.memo");

```

```

        if(memo.equals("cancel")){

        }else{

//    cv.put("id", Integer.getInteger(bundle.getString("key.idtxt"))); //id は自動的にこ入る。
cv.put("idtxt", bundle.getString("key.idtxt"));
cv.put("userid", bundle.getString("key.userid"));
cv.put("address", bundle.getString("key.address"));
cv.put("password", bundle.getString("key.password"));
cv.put("imaphost", bundle.getString("key.imaphost"));
cv.put("imapport", bundle.getString("key.imapport"));
cv.put("smtphost", bundle.getString("key.smtphost"));
cv.put("smtpport", bundle.getString("key.smtpport"));
cv.put("pophost", bundle.getString("key.pophost"));
cv.put("popport", bundle.getString("key.popport"));
cv.put("download", bundle.getString("key.download"));
cv.put("memo", bundle.getString("key.memo"));
cv.put("totaldl", bundle.getString("key.totaldl"));
initdb.insert("initTbl", null, cv);

        }
        initdb.close();
        finish();
    }
}

/*
@Override
public boolean onCreateOptionsMenu(Menu menu) {
    getMenuInflater().inflate(R.menu.activity_main, menu);
    return true;
}
*/

public InitDatabaseHelper getIhelper() {
    return initdatahelper;
}

public void setIhelper(InitDatabaseHelper ihelper) {
    this.initdatahelper = ihelper;
}

}

package yu.com.pcs.jp.sumaho.cg5mail;

import yu.com.pcs.jp.sumaho.cg5mail.R;
import android.app.Activity;
import android.content.Intent;
import android.os.Bundle;

```

```

import android.text.InputType;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

```

```

public class InitNewActivity extends Activity {

```

```

    @Override

```

```

        protected void onCreate(Bundle savedInstanceState) {
            super.onCreate(savedInstanceState);
            setContentView(R.layout.activity_init_new);

```

```

            TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
            txtIdtxt.setText("+New");

```

```

            EditText txtUserid = (EditText)this.findViewById(R.id.txtUserid);
            txtUserid.setText("");

```

```

            EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
            txtAddress.setText("");

```

```

            EditText txtPassword = (EditText)this.findViewById(R.id.txtPassword);
            txtPassword.setInputType(InputType.TYPE_CLASS_TEXT
InputType.TYPE_TEXT_VARIATION_PASSWORD);

```

```

            txtPassword.setText("");

```

```

            EditText txtIMAPHost = (EditText)this.findViewById(R.id.txtIMAPHost);
            txtIMAPHost.setText("");

```

```

            EditText txtIMAPPort = (EditText)this.findViewById(R.id.txtIMAPPort);
            txtIMAPPort.setText("");

```

```

            EditText txtSMTPHost = (EditText)this.findViewById(R.id.txtSMTPHost);
            txtSMTPHost.setText("");

```

```

            EditText txtSMTPPort = (EditText)this.findViewById(R.id.txtSMTPPort);
            txtSMTPPort.setText("");

```

```

            EditText txtPOPHost = (EditText)this.findViewById(R.id.txtPOPHost);
            txtPOPHost.setText("");

```

```

            EditText txtPOPPort = (EditText)this.findViewById(R.id.txtPOPPort);
            txtPOPPort.setText("");

```

```

            EditText txtDownload = (EditText)this.findViewById(R.id.txtDownload);
            txtDownload.setText("");

```

```

            EditText txtMemo = (EditText)this.findViewById(R.id.txtMemo);
            txtMemo.setText("");

```

```

            Button btn1 = (Button) findViewById(R.id.btn1);

```

```

            btn1.setOnClickListener(new OnClickListener() {

```

```

                @Override//編集中止

```

```

                    public void onClick(View v) {
                        cancelreturn();

```

```

                    }

```

```

                });

```

```

Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
@Override//保存終了
    public void onClick(View v) {
        savereturn();
    }
});
}

private void cancelreturn() {

    TextView txtIdtxt = (TextView)findViewById(R.id.txtIdtxt);
    EditText txtUserid = (EditText)findViewById(R.id.txtUserid);
    EditText txtAddress = (EditText)findViewById(R.id.txtAddress);
    EditText txtPassword = (EditText)findViewById(R.id.txtPassword);
    EditText txtIMAPHost = (EditText)findViewById(R.id.txtIMAPHost);
    EditText txtIMAPPort = (EditText)findViewById(R.id.txtIMAPPort);
    EditText txtSMTPHost = (EditText)findViewById(R.id.txtSMTPHost);
    EditText txtSMTPPort = (EditText)findViewById(R.id.txtSMTPPort);
    EditText txtPOPHost = (EditText)findViewById(R.id.txtPOPHost);
    EditText txtPOPPort = (EditText)findViewById(R.id.txtPOPPort);
    EditText txtDownload = (EditText)findViewById(R.id.txtDownload);
    EditText txtMemo = (EditText)findViewById(R.id.txtMemo);

    // 返すデータ(Intent&Bundle)の作成
    Intent data = new Intent();
    Bundle bundle = new Bundle();
    /* bundle.putInt("key.idv",Integer.getInteger(txtId.getText().toString())); */
    bundle.putString("key.idtxt",txtIdtxt.getText().toString());
    bundle.putString("key.userid",txtUserid.getText().toString());
    bundle.putString("key.address",txtAddress.getText().toString());
    bundle.putString("key.password",txtPassword.getText().toString());
    bundle.putString("key.imaphost",txtIMAPHost.getText().toString());
    bundle.putString("key.imapport",txtIMAPPort.getText().toString());
    bundle.putString("key.smtphost",txtSMTPHost.getText().toString());
    bundle.putString("key.smtpport",txtSMTPPort.getText().toString());
    bundle.putString("key.pophost",txtPOPHost.getText().toString());
    bundle.putString("key.poppport",txtPOPPort.getText().toString());
    bundle.putString("key.download",txtDownload.getText().toString());
    bundle.putString("key.memo","cancel");

    data.putExtras(bundle);

    // setResult() で bundle を載せた Intent data をセットする
    // 第一引数は…Activity.RESULT_OK, Activity.RESULT_CANCELED など
    setResult(RESULT_OK, data);
}

```

```

// finish() で終わらせて Intent data を送る
finish();
}

private void savereturn() {

    TextView txtIdtxt = (TextView)this.findViewById(R.id.txtIdtxt);
    EditText txtUserid = (EditText)this.findViewById(R.id.txtUserid);
    EditText txtAddress = (EditText)this.findViewById(R.id.txtAddress);
    EditText txtPassword = (EditText)this.findViewById(R.id.txtPassword);
    EditText txtIMAPHost = (EditText)this.findViewById(R.id.txtIMAPHost);
    EditText txtIMAPPort = (EditText)this.findViewById(R.id.txtIMAPPort);
    EditText txtSMTPHost = (EditText)this.findViewById(R.id.txtSMTPHost);
    EditText txtSMTPPort = (EditText)this.findViewById(R.id.txtSMTPPort);
    EditText txtPOPHost = (EditText)this.findViewById(R.id.txtPOPHost);
    EditText txtPOPPort = (EditText)this.findViewById(R.id.txtPOPPort);
    EditText txtDownload = (EditText)this.findViewById(R.id.txtDownload);

    // 返すデータ(Intent&Bundle)の作成
    Intent data = new Intent();
    Bundle bundle = new Bundle();
/*    bundle.putInt("key.idv", Integer.getInteger(txtId.getText().toString())); */
    bundle.putString("key.idtxt", txtIdtxt.getText().toString());
    bundle.putString("key.userid", txtUserid.getText().toString());
    bundle.putString("key.address", txtAddress.getText().toString().toLowerCase());
    bundle.putString("key.password", txtPassword.getText().toString());
    bundle.putString("key.imaphost", txtIMAPHost.getText().toString().toLowerCase());
    bundle.putString("key.imapport", txtIMAPPort.getText().toString());
    bundle.putString("key.smtphost", txtSMTPHost.getText().toString().toLowerCase());
    bundle.putString("key.smtpport", txtSMTPPort.getText().toString());
    bundle.putString("key.pophost", txtPOPHost.getText().toString().toLowerCase());
    bundle.putString("key.poppport", txtPOPPort.getText().toString());
    bundle.putString("key.download", txtDownload.getText().toString());
    bundle.putString("key.memo", "saved");

    data.putExtras(bundle);

    // setResult() で bundle を載せた Intent data をセットする
    // 第一引数は…Activity.RESULT_OK, Activity.RESULT_CANCELED など
    setResult(RESULT_OK, data);

    // finish() で終わらせて Intent data を送る
    finish();
}
}

package yu.com.pcs.jp.sumaho.cg5mail;

public class ListItem {
    private long id = 0;
    private String subject = null;
}

```

```

private String date = null;
private String from = null;

public long getId() { return id; }
public String getSubject() { return subject; }
public String getDate() { return date; }
public String getFrom() { return from; }

public void setId(long id) { this.id = id; }
public void setSubject(String subject) { this.subject = subject; }
public void setDate(String date) { this.date = date; }
public void setFrom(String from) { this.from = from; }

}
package yu.com.pcs.jp.sumaho.cg5mail;

import java.io.Serializable;

public class MailData implements Serializable {
    // シリアライズバージョンID
    private static final long serialVersionUID = 212993500286484661L;
    // 各データ
    Integer idv = 0;
    String idtxt= "0";
    String attach = "attach";
    String subject = "subject";
    String addressfrom = "addressfrom";
    String addressto = "addressto";
    String date = "date";

    Integer size = 0;

    String priority = "priority";
    String read = "read";
    String state = "state";

    Integer messagenum = 0;
    String flag = "flag";
    String xmailer = "";

    byte[] alldata = null;

    /**
     * コンストラクタでデータを保存
     */
    public MailData(Integer idv , String idtxt, String attach, String subject, String addressfrom,
                    String addressto, String date, Integer size , String priority , String read, String state,
                    Integer messagenum, String flag, String xmailer, byte[] alldata){
        this.idv = idv;
        this.idtxt = idtxt;

```

```

    this.attach = attach;
    this.subject = subject;
    this.addressfrom = addressfrom;
    this.addressto = addressto;
    this.date = date;
    this.size = size;
    this.priority = priority;
    this.read = read;
    this.state = state;

    this.messagenum = messagenum;
    this.flag = flag;
    this.xmailer = xmailer;

    this.alldata = alldata;

}

/**
 * ゲッター
 * @return
 * @return 保存されているデータ
 */
public Integer getIdv() {
    return idv;
}

public String getIdtxt() {
    return idtxt;
}

public String getAttach() {
    return attach;
}

public String getSubject() {
    return subject;
}

public String getAddressfrom() {
    return addressfrom;
}

public String getAddresssto() {
    return addressto;
}

public String getDate() {
    return date;
}

public Integer getSize() {
    return size;
}

public String getPriority() {
    return priority;
}

```



```

public String getRead() {
    return read;
}
public String getState() {
    return state;
}

public Integer getMessagenum() {
    return messagenum;
}
public String getFlag() {
    return flag;
}
public String getXmailer() {
    return xmailer;
}

public byte[] getAlldata() {
    return alldata;
}

/**
 * セッター
 */
public void setIdv(Integer idv) {
    this.idv = idv;
}
public void setIdtxt(String idtxt) {
    this.idtxt = idtxt;
}
public void setAttach(String attach) {
    this.attach = attach;
}
public void setSubject(String subject) {
    this.subject = subject;
}
public void setAddressfrom(String addressfrom) {
    this.addressfrom = addressfrom;
}
public void setAddresssto(String addresssto) {
    this.addresssto = addresssto;
}
public void setDate(String date) {
    this.date = date;
}
public void setSize(Integer size) {
    this.size = size;
}
public void setPriority(String priority) {

```

```

        this.priority = priority;
    }
    public void setRead(String read) {
        this.read = read;
    }
    public void setState(String state) {
        this.state = state;
    }

    public void setMessagenum(Integer messagenum) {
        this.messagenum = messagenum;
    }
    public void setFlag(String flag) {
        this.flag = flag;
    }
    public void setXmailer(String xmailer) {
        this.xmailer = xmailer;
    }
    public void setAlldata(byte[] alldata) {
        this.alldata = alldata;
    }
}

package yu.com.pcs.jp.sumaho.cg5mail;

import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;

public class MailDatabaseHelper extends SQLiteOpenHelper {
    static final private String DBNAME = "mailDB.sqlite";
    static final private int VERSION = 1;

    public MailDatabaseHelper(Context context) {
        super(context, DBNAME, null, VERSION);
    }

    @Override
    public void onOpen(SQLiteDatabase db) {
        super.onOpen(db);
    }

    @Override
    public void onCreate(SQLiteDatabase db) {
        db.execSQL("CREATE TABLE mailTbl (" +
            "id INTEGER RPRIMARY KEY, idtxt TEXT, attach TEXT, subject TEXT, addressfrom TEXT ,
" +
            "addressto TEXT, date TEXT, size INTEGER, priority TEXT, read TEXT, state TEXT," +
            "messagenum INTEGER, flag TEXT, xmailer TEXT, alldata BLOB)");
        db.execSQL("INSERT INTO mailTbl(idtxt, attach, subject , addressfrom , addressto, date," +

```

```
        " size, priority, read, state, messagenum, flag, xmailer, alldata)" +  
        " VALUES( '0', 'attach', 'subject', 'addressfrom', 'addressto', 'date', 0, 'priority'," +  
        "'read','state', 0, 'flag', 'xmailer','alldata')");
```

```
    }
```

```
    @Override
```

```
    public void onUpgrade(SQLiteDatabase db, int old_v, int new_v) {  
        db.execSQL("DROP TABLE IF EXISTS mailTbl");  
        onCreate(db);  
    }  
}
```

```
package yu.com.pcs.jp.sumaho.cg5mail;
```

```
import java.io.File;  
import java.io.FileInputStream;  
import java.io.FileNotFoundException;  
import java.io.FileOutputStream;  
import java.io.IOException;  
import java.nio.channels.FileChannel;  
import java.util.ArrayList;  
import java.util.Date;  
import java.util.List;  
import java.util.Properties;  
import java.util.Random;  
import java.util.Scanner;  
  
import javax.activation.DataHandler;  
import javax.activation.FileDataSource;  
import javax.mail.Message;  
import javax.mail.MessagingException;  
import javax.mail.Multipart;  
import javax.mail.PasswordAuthentication;  
import javax.mail.Session;  
import javax.mail.Transport;  
import javax.mail.internet.InternetAddress;  
import javax.mail.internet.MimeBodyPart;  
import javax.mail.internet.MimeMessage;  
import javax.mail.internet.MimeMultipart;  
import yu.com.pcs.jp.sumaho.cg5mail.R;  
import android.annotation.TargetApi;  
import android.app.Activity;  
import android.content.Intent;  
import android.database.SQLException;  
import android.database.sqlite.SQLiteCursor;  
import android.database.sqlite.SQLiteDatabase;  
import android.os.Build;  
import android.os.Bundle;
```

```

import android.os.Environment;
import android.util.Log;
import android.view.View;
import android.view.View.OnClickListener;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;

public class MailRetEditActivity extends Activity {
    String keyf = "";
    String[] attachfile = new String[22];
    String[] attachfname = new String[22];
    int[] attachtype = new int[22];
    int attachn = 0;
    int chkkey = 0;

    //      Integer idv = 0;
    //      String idtxt = "0";

    String userid = "USER ID";
    String address = "***Address**@gmail.com";
    String password = "PassaWord";
    String imaphost = "imap.gmail.com";
    String imapport = "993";
    String smtphost = "smtp.gmail.com";
    String smtpport = "587";
    String pophost = "";
    String popport = "";
    String download = "5";
    String memo    = "memo";

    Integer idv = 0;
    String idtxt= "0";
    String attach = "attach";
    String subject = "subject";
    String addressfrom = "addressfrom";
    String addressto = "addressto";
    String date = "date";
    Integer size = 0;
    String priority = "priority";
    String read = "read";
    String state = "state";
    Integer messagenum = 0;
    String flag = "flag";
    String xmailer = "xmailer";
    byte[] alldata = null;

    String IMAPHOST = "";
    String USERADDR = "";
    String PASSWORD = "";

```

```
String USERID = "";
String POPHOST = "";
String SMTPHOST = "";
String SMTPPORT = "";
```

//各データ

```
Integer idvadb = 0;
String idtxtadb = "0";
String name = "name";
String addressadb = "test@yahoo.com";
String ecprg1 = "ecp1";
String eckey1 = "eck1";
String ecprg2 = "ecp2";
String eckey2 = "eck2";
String ecprg3 = "ecp3";
String eckey3 = "eck3";
String ecprg4 = "ecp4";
String eckey4 = "eck4";
String ecprg5 = "ecp5";
String eckey5 = "eck5";
```

```
String dcprg1 = "dcp1";
String dckey1 = "dck1";
String dcprg2 = "dcp2";
String dckey2 = "dck2";
String dcprg3 = "dcp3";
String dckey3 = "dck3";
String dcprg4 = "dcp4";
String dckey4 = "dck4";
String dcprg5 = "dcp5";
String dckey5 = "dck5";
```

```
String memoadb = "memo";
```

```
ArrayList<String> fnamelist = new ArrayList<String>();
ArrayList<String> fpathlist = new ArrayList<String>();
String fname;
String fpath;
```

@Override

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_mail_ret_edit);
    ////////////////////////////////////////////////////

    chkuserkey();

    ////////////////////////////////////////////////////

    MailData mailData2 = (MailData) getIntent().getSerializableExtra("mailData2");
```

```

idv = mailData2.getIdv();
idtxt = mailData2.getIdtxt();
attach = mailData2.getAttach();
subject = mailData2.getSubject();
addressfrom = mailData2.getAddressfrom();
addressto = mailData2.getAddressto();
date = mailData2.getDate();
size = mailData2.getSize();
priority = mailData2.getPriority();
read = mailData2.getRead();
state = mailData2.getState();
messagenum = mailData2.getMessagenum();
flag = mailData2.getFlag();
xmailer = mailData2.getXmailer();
alldata = mailData2.getAlldata();

```

```

////////////////////////////////////

```

```

InitDatabaseHelper initdatahelper = new InitDatabaseHelper(this);
SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
int start = addressto.indexOf('<');
int end = addressto.indexOf('>');
if(start>=0 && end>0){
    addressto = addressto.substring(start+1, end);
}
String sql = "select * from initTbl where address = '" + addressto + "'";
try {
    SQLiteCursor cursor = (SQLiteCursor)initdb.rawQuery(sql, null);
    int rowcount = cursor.getCount();
    cursor.moveToFirst();

    for (int i = 0; i < rowcount ; i++) {
        idv = cursor.getPosition();
        idtxt = cursor.getString(1);
        userid = cursor.getString(2);
        address = cursor.getString(3);
        password = cursor.getString(4);
        imaphost = cursor.getString(5);
        imapport = cursor.getString(6);
        smtphost = cursor.getString(7);
        smtpport = cursor.getString(8);
        pophost = cursor.getString(9);
        popport = cursor.getString(10);
        download = cursor.getString(11);
        memo = cursor.getString(12);

        // cursor.moveToNext();
    }
} catch (SQLException e) {
    Log.e("ERROR", e.toString());
}
initdb.close();

```

```

IMAPHOST = imaphost;
USERADDR = address;
PASSWORD = password;
USERID = userid;
POPHOST = pophost;
SMTPHOST = smtphost;
SMTPPORT = smtpport;

```

```

////////////////////////////////////

```

```

EditText txtTo = (EditText)this.findViewById(R.id.txtTo);
txtTo.setText(addressfrom);
EditText txtSubject = (EditText)this.findViewById(R.id.txtSubject);
txtSubject.setText("Re:"+subject);
if((txtTo.length() == 0) || (subject.length()==0)){txtSubject.setText("");}//新規作成の場合
EditText txtFrom = (EditText)this.findViewById(R.id.txtFrom);
txtFrom.setText(USERADDR);
EditText txtMessage = (EditText)this.findViewById(R.id.messagecontent);
txtMessage.setText("Message");

```

```

Button btn1 = (Button) findViewById(R.id.btn1);
btn1.setOnClickListener(new OnClickListener() {
    @Override//中止
    public void onClick(View v) {
        cancelreturn();
    }
});
Button btn2 = (Button) findViewById(R.id.btn2);
btn2.setOnClickListener(new OnClickListener() {
    @Override//
    public void onClick(View v) {
        attachsearch();
    }
});
Button btn3 = (Button) findViewById(R.id.btn3);
btn3.setOnClickListener(new OnClickListener() {
    @Override//添付一覧表示、削除
    public void onClick(View v) {
        attachlist();
    }
});
Button btn4 = (Button) findViewById(R.id.btn4);
btn4.setOnClickListener(new OnClickListener() {
    @Override//送信
    public void onClick(View v) {
        try {
            sendmail();
        } catch (IOException e) {
            // TODO 自動生成された catch ブロック
            e.printStackTrace();
        }
    }
});

```

```
}
```

```
////////////////////////////////////
```

```
//SD カードのマウント先をゲットするメソッド
```

```
@TargetApi(9)
```

```
private String getMount_sd() {
```

```
List<String> mountList = new ArrayList<String>();
```

```
String mount_sdcard = null;
```

```
Scanner scanner = null;
```

```
try {
```

```
//システム設定ファイルにアクセス
```

```
File vold_fstab = new File("/system/etc/vold.fstab");
```

```
scanner = new Scanner(new FileInputStream(vold_fstab));
```

```
//一行ずつ読み込む
```

```
while (scanner.hasNextLine()) {
```

```
String line = scanner.nextLine();
```

```
//dev_mount または fuse_mount で始まる行の
```

```
if (line.startsWith("dev_mount") || line.startsWith("fuse_mount")) {
```

```
//半角スペースではなくタブで区切られている機種もあるらしいので修正して
```

```
//半角スペース区切り 3つめ (path) を取得
```

```
String path = line.replaceAll("¥t", " ").split(" ")[2];
```

```
//取得した path を重複しないようにリストに登録
```

```
if (!mountList.contains(path)){
```

```
mountList.add(path);
```

```
}
```

```
}
```

```
}
```

```
} catch (FileNotFoundException e) {
```

```
throw new RuntimeException(e);
```

```
} finally {
```

```
if (scanner != null) {
```

```
scanner.close();
```

```
}
```

```
}
```

```
//Environment.isExternalStorageRemovable()は GINGERBREAD 以降しか使えない
```

```
if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.GINGERBREAD){
```

```
//getExternalStorageDirectory()が罨であれば、その path をリストから除外
```

```
if (!Environment.isExternalStorageRemovable()) { // 注 1
```

```
mountList.remove(Environment.getExternalStorageDirectory().getPath());
```

```
}
```

```
}
```

```
//マウントされていない path は除外
```

```
for (int i = 0; i < mountList.size(); i++) {
```

```
if (!isMounted(mountList.get(i))){
```

```
mountList.remove(i--);
```



```

}
}

//除外されずに残ったものがSDカードのマウント先
if(mountList.size() > 0){
    mount_sdcard = mountList.get(0);
}

//マウント先を return (全て除外された場合は null を return)
return mount_sdcard;
}

//引数に渡した path がマウントされているかどうかチェックするメソッド
public boolean isMounted(String path) {
    boolean isMounted = false;

    Scanner scanner = null;
    try {
        //マウントポイントを取得する
        File mounts = new File("/proc/mounts"); // 注2
        scanner = new Scanner(new FileInputStream(mounts));
        //マウントポイントに該当するパスがあるかチェックする
        while (scanner.hasNextLine()) {
            if (scanner.nextLine().contains(path)) {
                //該当するパスがあればマウントされているってこと
                isMounted = true;
                break;
            }
        }
    } catch (FileNotFoundException e) {
        throw new RuntimeException(e);
    } finally {
        if (scanner != null) {
            scanner.close();
        }
    }

    //マウント状態を return
    return isMounted;
}

```

```

////////////////////////////////////
public void chkuserkey(){
    /* ID のチェック */
    int i;
    byte[] user1 = new byte[64];
    byte[] user2 = new byte[64];
    byte[] userkey = new byte[128];
    byte[] tmp = new byte[10];
    byte[] buff = new byte[256];
}

```

```

//
1234567890123456789012345678901234567890123456789012345678901234567890
byte[] skey = {'4','0','2','7','3','9','6','7','6','2','4','3','8','1','4','6','8','5','9','7',
               '6','3','1','3','4','2','0','1','4','8','1','7','9','1','4','7','2','5','1','4',
               '7','1','5','9','2','8','7','0','2','1','6','4','0','2','7','3','9','1','4','8',
               '3','7','2','6','4','6','8','1','7','9','1','4','7','2','6','5','1','4','1','8'};

byte[] ik = {'N','T','H','G','D','G',' ','C','a','t',' ','h','a','v','e',' ','a',' ','f','i',
             's','h',' ','o','k',' ','e','a','t','i','n','g',' ','i','t',' ','P','C','S',' ','
             'm','a','i','l',' ','b','y',' ','Y','a','s','u','m','a','s','a',' ','P','O','E',
             'i','v','u','t','y','r','s','r','k','o'};

////////////////////////////////////

File fkey = null;
if(getMount_sd() != null){
fkey = new File(getMount_sd(), "userkey.dat");

//SD カードに保存する処理

}else{
//SD カードのマウント先が見つからない場合の処理
}

////////////////////////////////////

//      File fkey;
//      fkey = new File(Environment.getExternalStorageDirectory()+ "/external_sd" + "/" + "userkey.dat");
//      fkey.getParentFile().mkdir();
//      FileInputStream inkeyst=null;
//      try {
//          inkeyst = new FileInputStream(fkey);
//          inkeyst.read( buff);
//      } catch (IOException e5) {
//          //TODO 自動生成された catch ブロック
//          e5.printStackTrace();
//      }
//      if(inkeyst != null)
//      {
//          try {
//              inkeyst.close();
//          } catch (IOException e) {
//              //TODO 自動生成された catch ブロック
//              e.printStackTrace();
//          }
//      }
//
////////////////////////////////////

int cr=0, j=0;
for(i=0; i<256; i++){

```

```

        if((buff[i]!=13) && (buff[i]!=10)){
            user1[i] = buff[i];
        }
        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 2){
            break;
        }
    }
    for(j=0; j<64; j++, i++){
        if((buff[i]!=13) && (buff[i]!=10)){
            user2[j] = buff[i];
            buff[i-2] = buff[i];
        }
        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 4){
            break;
        }
    }
    for(j=0; j<80; j++, i++){
        if((buff[i]!=13) && (buff[i]!=10)){
            userkey[j] = buff[i];
            if(j<70){
                buff[i-4] = ik[j];
            }
        }
        if(buff[i] == 13){cr += 1; i++;}
        if(buff[i] == 10){cr += 1; i++;}
        if(cr == 6){
            break;
        }
    }
}

buff[80]='\0';
for(i=0;i<80;i++){
    buff[i] = (byte)(buff[i] ^ skey[i]);
}
for(i=0;i<80;i++){
    buff[i] = (byte)(buff[i] & 0x0f);
}
for(i=0;i<80;i++){
    buff[i] = (byte)(buff[i] + 'A');
}

tmp[0] = buff[1];
tmp[1] = buff[2];
tmp[2] = buff[3];
tmp[3] = buff[61];
tmp[4] = buff[62];
tmp[5] = buff[53];
buff[1] = tmp[3];

```

```

buff[2] = tmp[4];
buff[3] = tmp[5];
buff[61] = tmp[0];
buff[62] = tmp[1];
buff[53] = tmp[2];
tmp[0] = buff[31];
tmp[1] = buff[32];
tmp[2] = buff[33];
tmp[3] = buff[41];
tmp[4] = buff[52];
tmp[5] = buff[43];
buff[31] = tmp[3];
buff[32] = tmp[4];
buff[33] = tmp[5];
buff[41] = tmp[0];
buff[52] = tmp[1];
buff[43] = tmp[2];
tmp[0] = buff[11];
tmp[1] = buff[12];
tmp[2] = buff[13];
tmp[3] = buff[51];
tmp[4] = buff[72];
tmp[5] = buff[73];
buff[11] = tmp[3];
buff[12] = tmp[4];
buff[13] = tmp[5];
buff[51] = tmp[0];
buff[72] = tmp[1];
buff[73] = tmp[2];

```

```

chkkey = 1;

```

```

if(userkey[0] == 'M') chkkey = 0; // 暗号通信
if(userkey[1] == 'K') chkkey = 0; // にゃん語
if(userkey[1] == 'C') chkkey = 0; // CWM
if(userkey[2] == 'K') chkkey = 0; // メールもビトマ
if(userkey[2] == 'H') chkkey = 0; // Web 暗号通信
if(userkey[0] == 'D') chkkey = 0; // Web 暗号通信 GY

```

```

if((userkey[0]=='M') && (userkey[2]=='E')) chkkey = 1; // 暗号通信 CG5

```

```

for(i=0;i<80;i++){
    if(userkey[i] != buff[i]) chkkey = 0;
}

```

```

}

```

```

////////////////////////////////////

```

```

public static void copyTransfer(String srcPath, String destPath)
    throws IOException {

    FileChannel srcChannel = new
        FileInputStream(srcPath).getChannel();
    FileChannel destChannel = new
        FileOutputStream(destPath).getChannel();
    try {
        srcChannel.transferTo(0, srcChannel.size(), destChannel);
    } finally {
        srcChannel.close();
        destChannel.close();
    }
}

```

```

private void sendmail() throws IOException { //返信メール

```

```

    try{
        String to = addressfrom;//<>の中身だけにしなくても OK
        EditText txtTo = (EditText)this.findViewById(R.id.txtTo);
        to = txtTo.getText().toString().toLowerCase();

```

```

        String from = USERADDR;
        EditText txtFrom = (EditText)this.findViewById(R.id.txtFrom);
        from = txtFrom.getText().toString().toLowerCase();

```

```

////////////////////////////////////

```

```

        InitDatabaseHelper initdatahelper = new InitDatabaseHelper(this);
        SQLiteDatabase initdb = initdatahelper.getReadableDatabase();
        int start = from.indexOf('<');
        int end = from.indexOf('>');
        if(start>=0 && end>0){
            addressto = from.substring(start+1, end);
        }
        else{
            addressto = from;
        }

```

String sql = "select \* from initTbl where address = " + addressto + ";//返信が基本なので、from と to は  
逆転する。smtp サーバを探す。

```

        try {
            SQLiteCursor cursor = (SQLiteCursor)initdb.rawQuery(sql, null);
            int rowcount = cursor.getCount();
            if(rowcount == 0){

```

Toast.makeText(this, String.format(" %s :メールサーバーが設定されていません。このアドレスか  
らは送信できません。 ", addressto),

```

                Toast.LENGTH_SHORT).show();

```

```

            return;
        }

```

```

        cursor.moveToFirst();

        for (int i = 0; i < rowcount ; i++) {
            idv = cursor.getPosition();
            idtxt = cursor.getString(1);
            userid = cursor.getString(2);
            address = cursor.getString(3);
            password = cursor.getString(4);
            imaphost = cursor.getString(5);
            imapport = cursor.getString(6);
            smtphost = cursor.getString(7);
            smtpport = cursor.getString(8);
            pophost = cursor.getString(9);
            popport = cursor.getString(10);
            download = cursor.getString(11);
            memo = cursor.getString(12);

//            cursor.moveToNext();
        }
    } catch (SQLException e) {
        Log.e("ERROR", e.toString());
    }
    initdb.close();
    IMAPHOST = imaphost;
    USERADDR = address;
    PASSWORD = password;
    USERID = userid;
    POPHOST = pophost;
    SMTPHOST = smtphost;
    SMTPPORT = smtpport;
    //////////////////////////////////////
    Properties property = new Properties();
    //SMTP-AUTH を使う場合
    property.put("mail.smtp.auth", "true");
    property.put("mail.smtp.starttls.enable", "true");
    property.put("mail.smtp.host", SMTPHOST);
    property.put("mail.smtp.port", SMTPPORT);
//    property.put("mail.smtp.debug", "true");

    Session session = Session.getInstance(property, new javax.mail.Authenticator(){
        protected PasswordAuthentication getPasswordAuthentication(){
            return new PasswordAuthentication(USERID, PASSWORD);
        }
    });

    MimeMessage msg = new MimeMessage(session);
    msg.setFrom(new InternetAddress(from));
    InternetAddress[] address = InternetAddress.parse(to);
    msg.setRecipients(Message.RecipientType.TO, address);

    /* 件名の処理 */

```

```
String ssbj = ((EditText) findViewById(R.id.txtSubject)).getText().toString();
msg.setSubject(ssbj, "ISO-2022-JP");//件名
msg.setSentDate(new Date());
```

```
/* 本文の処理 */
```

```
String stredit = ((EditText) findViewById(R.id.messagecontent)).getText().toString(); //メール本文
MimeBodyPart mbp1 = new MimeBodyPart();
mbp1.setText(stredit, "ISO-2022-JP");
```

```
/* 暗号設定の確認 */
```

```
////////////////////////////////////
```

```
AddrDatabaseHelper addrdatahelper = new AddrDatabaseHelper(this);
SQLiteDatabase addrdb = addrdatahelper.getReadableDatabase();
start = to.indexOf('<');
end = to.indexOf('>');
if(start>=0 && end>0){
    addressfrom = to.substring(start+1, end);
}
else{
    addressfrom = to;
}
```

sql = "select \* from addrTbl where address = " + addressfrom + ";//返信が基本なので、from と to は逆転する。暗号設定を探す。

```
SQLiteCursor cursor = (SQLiteCursor)addrdb.rawQuery(sql, null);
int rowcount = cursor.getCount();
if(rowcount>0){
    cursor.moveToFirst();
    for (int i = 0; i < rowcount ; i++) {
        idvadb = cursor.getPosition();
        idtxtadb = cursor.getString(1);
        name = cursor.getString(2);
        addressadb = cursor.getString(3);
        ecprg1 = cursor.getString(4);
        eckey1 = cursor.getString(5);
        ecprg2 = cursor.getString(6);
        eckey2 = cursor.getString(7);
        ecprg3 = cursor.getString(8);
        eckey3 = cursor.getString(9);
        ecprg4 = cursor.getString(10);
        eckey4 = cursor.getString(11);
        ecprg5 = cursor.getString(12);
        eckey5 = cursor.getString(13);

        dcprg1 = cursor.getString(14);
        dckey1 = cursor.getString(15);
        dcprg2 = cursor.getString(16);
        dckey2 = cursor.getString(17);
        dcprg3 = cursor.getString(18);
        dckey3 = cursor.getString(19);
        dcprg4 = cursor.getString(20);
```

```

                dckey4 = cursor.getString(21);
                dcprg5 = cursor.getString(22);
                dckey5 = cursor.getString(23);

                memoadb    = cursor.getString(24);
            }
        }
    if(rowcount == 0){

        idvadb = 0;
        idtxtadb = "";
        name = "";
        addressadb = addressfrom;
        ecprg1 = "";
        eckey1 = "";
        ecprg2 = "";
        eckey2 = "";
        ecprg3 = "";
        eckey3 = "";
        ecprg4 = "";
        eckey4 = "";
        ecprg5 = "";
        eckey5 = "";

        dcprg1 = "";
        dckey1 = "";
        dcprg2 = "";
        dckey2 = "";
        dcprg3 = "";
        dckey3 = "";
        dcprg4 = "";
        dckey4 = "";
        dcprg5 = "";
        dckey5 = "";

        memoadb    = "";
    }

    int ret = 0;
    int encrypt = 0;
    int oi_ingroup = 0;
    String oc_encsoft = "";
    String oc_enckey = "";
    String buf2 = to;
    String buf3 = "";
    String ecp1 = "";
    String eck1 = "";
    String ecp2= "";
    String eck2= "";
    String ecp3= "";
    String eck3= "";

```



```
String ecp4= "";
String eck4= "";
String ecp5= "";
String eck5= "";
```

```
int iprg1 = 0;
```

```
// サブディレクトリの作成
```

```
    String fullDirName = "";
    fullDirName = getMount_sd() + "/attachee";
    File dir = new File(fullDirName);
    if (!dir.exists()) {
        dir.mkdirs();
    }
    // * 対象ディレクトリ内のファイル削除
    File fs = new File(fullDirName);
    File[] files = fs.listFiles();
    for(int i=0; i<files.length; i++) {
        files[i].delete();
    }

    fullDirName = getMount_sd() + "/ecws";
    dir = new File(fullDirName);
    if (!dir.exists()) {
        dir.mkdirs();
    }
    fullDirName = getMount_sd() + "/ecws/ec0";
    dir = new File(fullDirName);
    if (!dir.exists()) {
        dir.mkdirs();
    }
    // * 対象ディレクトリ内のファイル削除
    fs = new File(fullDirName);
    files = fs.listFiles();
    for(int i=0; i<files.length; i++) {
        files[i].delete();
    }

    fullDirName = getMount_sd() + "/ecws/ec1";
    dir = new File(fullDirName);
    if (!dir.exists()) {
        dir.mkdirs();
    }
    // * 対象ディレクトリ内のファイル削除
    fs = new File(fullDirName);
    files = fs.listFiles();
    for(int i=0; i<files.length; i++) {
        files[i].delete();
    }

    fullDirName = getMount_sd() + "/ecws/ec2";
    dir = new File(fullDirName);
    if (!dir.exists()) {
        dir.mkdirs();
    }
}
```

```

        // * 対象ディレクトリ内のファイル削除
        fs = new File(fullDirName);
        files = fs.listFiles();
        for(int i=0; i<files.length; i++) {
            files[i].delete();
        }

        fullDirName = getMount_sd() + "/ecws/ec3";
        dir = new File(fullDirName);
        if (!dir.exists()) {
            dir.mkdirs();
        }
        // * 対象ディレクトリ内のファイル削除
        fs = new File(fullDirName);
        files = fs.listFiles();
        for(int i=0; i<files.length; i++) {
            files[i].delete();
        }

        fullDirName = getMount_sd() + "/ecws/ec4";
        dir = new File(fullDirName);
        if (!dir.exists()) {
            dir.mkdirs();
        }
        // * 対象ディレクトリ内のファイル削除
        fs = new File(fullDirName);
        files = fs.listFiles();
        for(int i=0; i<files.length; i++) {
            files[i].delete();
        }

        fullDirName = getMount_sd() + "/ecws/ec5";
        dir = new File(fullDirName);
        if (!dir.exists()) {
            dir.mkdirs();
        }
        // * 対象ディレクトリ内のファイル削除
        fs = new File(fullDirName);
        files = fs.listFiles();
        for(int i=0; i<files.length; i++) {
            files[i].delete();
        }

        String kf1 = getMount_sd() + "/" + eckey1;
        String pt1 = getMount_sd() + "/ecws/ec0" + "/content.txt";
        String ct1 = getMount_sd() + "/ecws/ec1" + "/mdata01.bmp";
        File file = new File(pt1);
        file.getParentFile().mkdir();

```

```
try {
```

```

    FileOutputStream osw=new FileOutputStream(file);
    String str = ((EditText) findViewById(R.id.messagecontent)).getText().toString();
    // str = "愛あい 0123456789";//後で削除する。

```

```

byte[] bcnt = str.getBytes("Shift-JIS");
int len = bcnt.length;
osw.write(bcnt,0,len);
osw.flush();
osw.close();
} catch (Exception e) {
}

buf3 = addressadb;
if((oi_ingroup==1) || ((buf2.contains(buf3) ) && (buf3.length()>0))){

    if(oi_ingroup!=1) {ecp1 = ecprg1; eck1 = kf1;}
    if(oi_ingroup==1) {ecp1 = oc_encsoft; eck1 = oc_enckey;}
    if((ecp1.length()>0)&&(eck1.length()>0)){
        selectfunc( ecp1, eck1, pt1, ct1);
        encrypt += 10;
    }else{
        File file1=new File(pt1);
        File file2=new File(ct1);
        file1.renameTo(file2);
        encrypt += 1;
    }

    kf1 = getMount_sd() + "/" + eckey2;
    pt1 = getMount_sd() + "/ecws/ec1" + "/mdata01.bmp";
    ct1 = getMount_sd() + "/ecws/ec2" + "/mdata02.bmp";

    if(oi_ingroup!=1) {ecp2 = ecprg2; eck2 = kf1;}
    if(oi_ingroup==1) {ecp2 = ""; eck2 = "";}
    if((ecp2.length()>0)&&(eck2.length()>0)){
        selectfunc( ecp2, eck2, pt1, ct1);
        encrypt += 10;
    }else{
        File file1=new File(pt1);
        File file2=new File(ct1);
        file1.renameTo(file2);
        encrypt += 1;
    }

    kf1 = getMount_sd() + "/" + eckey3;
    pt1 = getMount_sd() + "/ecws/ec2" + "/mdata02.bmp";
    ct1 = getMount_sd() + "/ecws/ec3" + "/mdata03.bmp";
    if(oi_ingroup!=1) {ecp3 = ecprg3; eck3 = kf1;}
    if(oi_ingroup==1) {ecp3 = ""; eck3 = "";}
    if((ecp3.length()>0 && eckey3.length()>0){
        selectfunc( ecp3, eck3, pt1, ct1);
        encrypt += 10;
    }else{
        File file1=new File(pt1);
        File file2=new File(ct1);

```

```

        file1.renameTo(file2);
        encrypt += 1;
    }

    kf1 = getMount_sd() + "/" + eckey4;
    pt1 = getMount_sd() + "/ecws/ec3" + "/mdata03.bmp";
    ct1 = getMount_sd() + "/ecws/ec4" + "/mdata04.bmp";
    if(oi_ingroup!=1) {ecp4 = ecprg4; eck4 = kf1;}
    if(oi_ingroup==1) {ecp4 = ""; eck4 = "";}
    if(ecp4.length()>0 && eckey4.length()>0){
        selectfunc( ecp4, eck4, pt1, ct1);
        encrypt += 10;
    }else{
        File file1=new File(pt1);
        File file2=new File(ct1);
        file1.renameTo(file2);
        encrypt += 1;
    }

    kf1 = getMount_sd() + "/" + eckey5;
    pt1 = getMount_sd() + "/ecws/ec4" + "/mdata04.bmp";
    ct1 = getMount_sd() + "/ecws/ec5" + "/mdata05.bmp";
    if(oi_ingroup!=1) {ecp5 = ecprg5; eck5 = kf1;}
    if(oi_ingroup==1) {ecp5 = ""; eck5 = "";}
    if(ecp5.length()>0 && eckey5.length()>0){
        selectfunc( ecp5, eck5, pt1, ct1);
        encrypt += 10;
    }else{
        File file1=new File(pt1);
        File file2=new File(ct1);
        file1.renameTo(file2);
        encrypt += 1;
    }

}

if((encrypt>=10)){
    attachtype[attachn] = 1;
    attachfile[attachn] = "mdata05.bmp";
    attachn += 1;

    for(i=0; i<fnamelist.size(); i++){
        if(i>19){
            Toast.makeText(this,
                String.format("添付ファイルは 20 個までです。"),
                Toast.LENGTH_SHORT).show();
            break;
        }
    }
}

```

```
        attachtype[attachn] = 1;
        attachfile[attachn] = fpathlist.get(i);
        attachfname[attachn] = fnamelist.get(i);
        attachn += 1;
    }

    //暗号の場合はダミーテキストで本文を置き換えてから送信。
    File dfile;
    byte[] buff = new byte[1024];
    dfile = new File(getMount_sd() + "/dummy.txt");
    dfile.getParentFile().mkdir();
    FileInputStream dfst=null;
    try {
        dfst = new FileInputStream(dfile);
        int size = dfst.read(buff);
        String result = new String(buff, "UTF-8");//ISO-2022-JP");
        mbp1.setText(result, "ISO-2022-JP");
    } catch (IOException e5) {
        e5.printStackTrace();
    }
}

}else{
    for(i=0; i<fnamelist.size(); i++){
        if(i>19){
            Toast.makeText(this,
                String.format("添付ファイルは 20 個までです。"),
                Toast.LENGTH_SHORT).show();
            break;
        }
        attachtype[attachn] = 1;
        attachfile[attachn] = fpathlist.get(i);
        attachfname[attachn] = fnamelist.get(i);
        attachn += 1;
    }
}
}
```

////////////////////////////////

```
if(/*(chkkey==1) &&*/ (attachn>0)){
    String fn;
    File cf;
    // CFileException ef;
    for(int ei=0; ei<attachn; ei++){
        if(!attachfile[ei].contains("mdata05.bmp")){
            cf = new File(attachfile[ei]);
            cf.getParentFile().mkdir();
            FileInputStream incfst=null;
            incfst = new FileInputStream(cf);
            fn = cf.getName();
            //////////////////////////////////
        }
    }
}
```

```

fn.replace(" ", "");
//////////
String ecpath0 = getMount_sd() + "/ecws/ec0/";
String ecpath1 = getMount_sd() + "/ecws/ec1/";
String ecpath2 = getMount_sd() + "/ecws/ec2/";
String ecpath3 = getMount_sd() + "/ecws/ec3/";
String ecpath4 = getMount_sd() + "/ecws/ec4/";
String ecpath5 = getMount_sd() + "/ecws/ec5/";
ecpath0 += fn;
ecpath1 += fn;
ecpath2 += fn;
ecpath3 += fn;
ecpath4 += fn;
ecpath5 += fn;

incfst.close();

copyTransfer(attachfile[ei], ecpath0);
if((ecp1.length()>0)&&(eckey1.length()>0)){
    selectfunc( ecp1, eck1, ecpath0, ecpath1);
}else{
    copyTransfer(ecpath0,ecpath1);
}
if((ecp2.length()>0)&&(eckey2.length()>0)){
    selectfunc( ecp2, eck2, ecpath1, ecpath2);
}else{
    copyTransfer( ecpath1, ecpath2);
}
if((ecp3.length()>0)&&(eckey3.length()>0)){
    selectfunc( ecp3, eck3, ecpath2, ecpath3);
}else{
    copyTransfer( ecpath2, ecpath3);
}
if((ecp4.length()>0)&&(eckey4.length()>0)){
    selectfunc(ecp4, eck4,  ecpath3, ecpath4);
}else{
    copyTransfer( ecpath3, ecpath4);
}
if((ecp5.length()>0)&&(eckey5.length()>0)){
    selectfunc(ecp5, eck5,  ecpath4, ecpath5);
}else{
    copyTransfer( ecpath4, ecpath5);
}
attachfile[ei] = ecpath5;
}
}
}

```

////////////////////////////////////

```
//4, 暗号ファイルを添付&設定
MimeBodyPart image = new MimeBodyPart();
image.setDataHandler(new DataHandler(new FileDataSource(ct1)));
image.setFileName("mdata05.bmp");

Multipart mp = new MimeMultipart();

mp.addBodyPart(mbp1);

if(encrypt>=10){
    mp.addBodyPart(image);
    for(i=1; i<attachn; i++){
        image = new MimeBodyPart();
        image.setDataHandler(new DataHandler(new FileDataSource(attachfile[i])));
        image.setFileName(attachfname[i]);
        mp.addBodyPart(image);
    }
}else{
    for(i=0; i<attachn; i++){
        image = new MimeBodyPart();
        image.setDataHandler(new DataHandler(new FileDataSource(attachfile[i])));
        image.setFileName(attachfname[i]);
        mp.addBodyPart(image);
    }
}

msg.setContent(mp);
if(encrypt>=10){
    msg.setHeader("X-Mailer", "PCS-BmpMail");
}

Transport.send(msg);
}catch(MessagingException mex){
    System.out.println("¥n-Exception handling in msgsendsample.java");
    mex.printStackTrace();
}

finish();
}
```

////////////////////////////////////

```
void selectfunc( String prgfndb, String keyf, String spt, String sct){
    if(prgfndb.toLowerCase().contains("aesec")){
        aesec(keyf, spt, sct);
    }
}
```

```

    if(prgfndb.toLowerCase().contains("bmp56ec")){
        bmp56ec(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("cmlec")){
        CmlEC(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("serpentec")){
        SerpentEC(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("marsec")){
        MarsEC(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("mistyec")){
        MistyEC(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("bmpec")){
        BmpEC(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("nekoec")){
        NekoEC(keyf, spt, sct);
    }
    if(prgfndb.toLowerCase().contains("twofishec")){
        TwofishEC(keyf, spt, sct);
    }
}

```

```

////////////////////////////////////
//////////////////////////////////// Twofish EC //////////////////////////////////////

```

*/\* use intrinsic rotate if possible \*/*

```

int    ROL(int x, int n){return (((x) << ((n) & 0x1F)) | ((x) >>> (32-((n) & 0x1F))));}
int    ROR(int x, int n){return (((x) >>> ((n) & 0x1F)) | ((x) << (32-((n) & 0x1F))));}

```

*##if LittleEndian*

```

int Bswap(int x){return          (x);}          /* NOP for little-endian machines */
int          ADDR_XOR          =          0;          /* NOP for little-endian machines */
##endif

```

```

int    DIR_ENCRYPT= 0;          /* Are we encrypting? */
int    DIR_DECRYPT = 1;          /* Are we decrypting? */
int    MODE_ECB   =    1;          /* Are we ciphering in ECB mode? */
int    MODE_CBC   =    2;          /* Are we ciphering in CBC mode? */
int    MODE_CFB1  =    3;          /* Are we ciphering in 1-bit CFB mode? */

int    TRUE       =    1;
int    FALSE      =    0;

int    BAD_KEY_DIR = -1;          /* Key direction is invalid (unknown value) */
int    BAD_KEY_MAT = -2;          /* Key material not of correct length */

```



```

int     BAD_KEY_INSTANCE = -3;      /* Key passed is not valid */
int     BAD_CIPHER_MODE = -4;      /* Params struct passed to cipherInit invalid */
int     BAD_CIPHER_STATE = -5;     /* Cipher in wrong state (e.g., not initialized) */

/* CHANGE POSSIBLE: inclusion of algorithm specific defines */
/* TWOFISH specific definitions */
int     MAX_KEY_SIZE = 64;         /* # of ASCII chars needed to represent a key */
int     MAX_IV_SIZE = 16;         /* # of bytes needed to represent an IV */
int     BAD_INPUT_LEN = -6;       /* inputLen not a multiple of block size */
int     BAD_PARAMS = -7;         /* invalid parameters */
int     BAD_IV_MAT = -8;         /* invalid IV text */
int     BAD_ENDIAN = -9;         /* incorrect endianness define */
int     BAD_ALIGN32 = -10;       /* incorrect 32-bit alignment */

int     BLOCK_SIZE = 128;        /* number of bits per block */
int     MAX_ROUNDS = 16;         /* max # rounds (for allocating subkey array)
*/

int     ROUNDS_128 = 16;        /* default number of rounds for 128-bit keys*/
int     ROUNDS_192 = 16;        /* default number of rounds for 192-bit keys*/
int     ROUNDS_256 = 16;        /* default number of rounds for 256-bit keys*/
int     MAX_KEY_BITS = 256;      /* max number of bits of key */
int     MIN_KEY_BITS = 128;     /* min number of bits of key (zero pad) */
int     VALID_SIG = 0x48534946;  /* initialization signature ('FISH') */
int     MCT_OUTER = 400;        /* MCT outer loop */
int     MCT_INNER = 10000;     /* MCT inner loop */
int     REENRANT = 1;          /* nonzero forces reentrant code (slightly slower) */

int     INPUT_WHITEN = 0;       /* subkey array indices */
int     OUTPUT_WHITEN = (INPUT_WHITEN + BLOCK_SIZE/32);
int     ROUND_SUBKEYS = (OUTPUT_WHITEN + BLOCK_SIZE/32); /* use 2
* (# rounds) */
int     TOTAL_SUBKEYS = (ROUND_SUBKEYS + 2*MAX_ROUNDS);

/* The structure for key information */
// typedef struct
class TFkeyInstance {
    int direction;              /* Key used for encrypting or decrypting? */

    int keyLen;                 /* Length of the key */
    byte[] keyMaterial = new byte[MAX_KEY_SIZE+4]; /* Raw key data in ASCII */

    /* Twofish-specific parameters: */
    int keySig;                 /* set to VALID_SIG by makeKey() */
    int numRounds;              /* number of rounds in cipher */
    int[] key32 = new int[MAX_KEY_BITS/32]; /* actual key bits, in dwords */
    int[] sboxKeys = new int[MAX_KEY_BITS/64]; /* key bits used for S-boxes */
    int[] subKeys = new int[TOTAL_SUBKEYS]; /* round subkeys, input/output whitening bits */
    int[][] sBox8x32 = new int[4][256]; /* fullSbox sBox8x32; /* fully expanded
S-box */
}

```

```

class TFcipherInstance{
    int mode; /* MODE_ECB, MODE_CBC, or
MODE_CFB1 */
    byte[] dummyAlign = new byte[3]; /* keep 32-bit alignment */
    byte[] IV = new byte[MAX_IV_SIZE]; /* CFB1 iv bytes (CBC uses iv32)
*/

    /* Twofish-specific parameters: */
    int cipherSig; /* set to VALID_SIG by cipherInit() */
    int[] iv32 = new int[BLOCK_SIZE/32]; /* CBC IV bytes arranged as dwords */
}

// TFkeyInstance tfkey = new TFkeyInstance();
// tfcipherInstance tfcipher2 = new tfcipherInstance();

/* API to check table usage, for use in ECB_TBL KAT */
int TAB_DISABLE = 0;
int TAB_ENABLE = 1;
int TAB_RESET = 2;
int TAB_QUERY = 3;
int TAB_MIN_QUERY = 50;
// int TableOp(int op);

void Copy1(int[] d, int[] s, int N){ d[N] = s[N];}
void BlockCopy(int[] d, int[] s) { Copy1(d,s,0);Copy1(d,s,1);Copy1(d,s,2);Copy1(d,s,3); }

////////////////////////////////////
/*****
TABLE.H -- Tables, macros, constants for Twofish S-boxes and MDS matrix
*****/

/* for computing subkeys */
int SK_STEP = 0x02020202;
int SK_BUMP = 0x01010101;
int SK_ROT_L = 9;

/* Reed-Solomon code parameters: (12,8) reversible code
 $g(x) = x^{**4} + (a + 1/a) x^{**3} + a x^{**2} + (a + 1/a) x + 1$ 
where a = primitive root of field generator 0x14D */
int RS_GF_FDBK = 0x14D; /* field generator */
int RS_rem(int x)
{
int tmp1=0;
int tmp2=0;
int b = (byte) (x >>> 24);
if((b & 0x80)!=0){tmp1 = RS_GF_FDBK;}
int g2 = (((b << 1)&0xff) ^ tmp1) & 0xFF;
if((b & 1)!=0){tmp2 = (RS_GF_FDBK >>> 1);}
}

```

```

int g3 = ((b & 0xff) >>> 1) & 0x7F) ^ tmp2 ^ g2;
x = (x << 8) ^ (g3 << 24) ^ (g2 << 16) ^ (g3 << 8) ^ (b&0xff);
return(x);
}

```

```

int MDS_GF_FDBK = 0x169; /* primitive polynomial for GF(256)*/
int LFSR1(int x) {
int tmp1 = 0;
if( (x & 0x01) != 0){tmp1 = MDS_GF_FDBK/2;}
return( (x>>>1) ^ tmp1);
}
// ((x) >> 1) ^ (((x) & 0x01) ? MDS_GF_FDBK/2 : 0))
int LFSR2(int x){
int tmp1 = 0;
int tmp2 = 0;
if( (x & 0x02) != 0){ tmp2 = MDS_GF_FDBK/2;}
if( (x & 0x01) != 0){ tmp1 = MDS_GF_FDBK/4; }
return((x >>> 2) ^ tmp1 ^ tmp2);
}
// ((x) >> 2) ^ (((x) & 0x02) ? MDS_GF_FDBK/2 : 0)
// ^ (((x) & 0x01) ? MDS_GF_FDBK/4 : 0))

int Mx_1(int x){return ((int) (x)); /* force result to dword so << will work */
int Mx_X(int x){return ((int) ((x) ^ LFSR2(x))); /* 5B */
int Mx_Y(int x){return ((int) ((x) ^ LFSR1(x) ^ LFSR2(x))); /* EF */

int M00(int x){return Mul_1(x);}
int M01(int x){return Mul_Y(x);}
int M02(int x){return Mul_X(x);}
int M03(int x){return Mul_X(x);}

int M10(int x){return Mul_X(x);}
int M11 (int x){return Mul_Y(x);}
int M12 (int x){return Mul_Y(x);}
int M13(int x){return Mul_1(x);}

int M20(int x){return Mul_Y(x);}
int M21 (int x){return Mul_X(x);}
int M22 (int x){return Mul_1(x);}
int M23 (int x){return Mul_Y(x);}

int M30 (int x){return Mul_Y(x);}
int M31 (int x){return Mul_1(x);}
int M32 (int x){return Mul_Y(x);}
int M33 (int x){return Mul_X(x);}

int Mul_1(int x){return Mx_1(x);}
int Mul_X(int x){return Mx_X(x);}
int Mul_Y(int x){return Mx_Y(x);}

```

```

int P_00= 1; /* "outermost" permutation */
int P_01= 0;
int P_02= 0;
int P_03= (P_01^1); /* "extend" to larger key sizes */
int P_04= 1;

int P_10= 0;
int P_11= 0;
int P_12= 1;
int P_13= (P_11^1);
int P_14= 0;

int P_20= 1;
int P_21= 1;
int P_22= 0;
int P_23= (P_21^1);
int P_24= 0;

int P_30= 0;
int P_31= 1;
int P_32= 1;
int P_33= (P_31^1);
int P_34= 1;

```

```

int p8(int P_, int N){return P8x8[P_][N]; /* some syntax shorthand */

```

```

/* fixed 8x8 permutation S-boxes */

```

```

int P8x8[][]=
{
{
0xA9, 0x67, 0xB3, 0xE8, 0x04, 0xFD, 0xA3, 0x76,
0x9A, 0x92, 0x80, 0x78, 0xE4, 0xDD, 0xD1, 0x38,
0x0D, 0xC6, 0x35, 0x98, 0x18, 0xF7, 0xEC, 0x6C,
0x43, 0x75, 0x37, 0x26, 0xFA, 0x13, 0x94, 0x48,
0xF2, 0xD0, 0x8B, 0x30, 0x84, 0x54, 0xDF, 0x23,
0x19, 0x5B, 0x3D, 0x59, 0xF3, 0xAE, 0xA2, 0x82,
0x63, 0x01, 0x83, 0x2E, 0xD9, 0x51, 0x9B, 0x7C,
0xA6, 0xEB, 0xA5, 0xBE, 0x16, 0x0C, 0xE3, 0x61,
0xC0, 0x8C, 0x3A, 0xF5, 0x73, 0x2C, 0x25, 0x0B,
0xBB, 0x4E, 0x89, 0x6B, 0x53, 0x6A, 0xB4, 0xF1,
0xE1, 0xE6, 0xBD, 0x45, 0xE2, 0xF4, 0xB6, 0x66,
0xCC, 0x95, 0x03, 0x56, 0xD4, 0x1C, 0x1E, 0xD7,
0xFB, 0xC3, 0x8E, 0xB5, 0xE9, 0xCF, 0xBF, 0xBA,
0xEA, 0x77, 0x39, 0xAF, 0x33, 0xC9, 0x62, 0x71,
0x81, 0x79, 0x09, 0xAD, 0x24, 0xCD, 0xF9, 0xD8,
0xE5, 0xC5, 0xB9, 0x4D, 0x44, 0x08, 0x86, 0xE7,

```

0xA1, 0x1D, 0xAA, 0xED, 0x06, 0x70, 0xB2, 0xD2,  
0x41, 0x7B, 0xA0, 0x11, 0x31, 0xC2, 0x27, 0x90,  
0x20, 0xF6, 0x60, 0xFF, 0x96, 0x5C, 0xB1, 0xAB,  
0x9E, 0x9C, 0x52, 0x1B, 0x5F, 0x93, 0x0A, 0xEF,  
0x91, 0x85, 0x49, 0xEE, 0x2D, 0x4F, 0x8F, 0x3B,  
0x47, 0x87, 0x6D, 0x46, 0xD6, 0x3E, 0x69, 0x64,  
0x2A, 0xCE, 0xCB, 0x2F, 0xFC, 0x97, 0x05, 0x7A,  
0xAC, 0x7F, 0xD5, 0x1A, 0x4B, 0x0E, 0xA7, 0x5A,  
0x28, 0x14, 0x3F, 0x29, 0x88, 0x3C, 0x4C, 0x02,  
0xB8, 0xDA, 0xB0, 0x17, 0x55, 0x1F, 0x8A, 0x7D,  
0x57, 0xC7, 0x8D, 0x74, 0xB7, 0xC4, 0x9F, 0x72,  
0x7E, 0x15, 0x22, 0x12, 0x58, 0x07, 0x99, 0x34,  
0x6E, 0x50, 0xDE, 0x68, 0x65, 0xBC, 0xDB, 0xF8,  
0xC8, 0xA8, 0x2B, 0x40, 0xDC, 0xFE, 0x32, 0xA4,  
0xCA, 0x10, 0x21, 0xF0, 0xD3, 0x5D, 0x0F, 0x00,  
0x6F, 0x9D, 0x36, 0x42, 0x4A, 0x5E, 0xC1, 0xE0  
},

{  
0x75, 0xF3, 0xC6, 0xF4, 0xDB, 0x7B, 0xFB, 0xC8,  
0x4A, 0xD3, 0xE6, 0x6B, 0x45, 0x7D, 0xE8, 0x4B,  
0xD6, 0x32, 0xD8, 0xFD, 0x37, 0x71, 0xF1, 0xE1,  
0x30, 0x0F, 0xF8, 0x1B, 0x87, 0xFA, 0x06, 0x3F,  
0x5E, 0xBA, 0xAE, 0x5B, 0x8A, 0x00, 0xBC, 0x9D,  
0x6D, 0xC1, 0xB1, 0x0E, 0x80, 0x5D, 0xD2, 0xD5,  
0xA0, 0x84, 0x07, 0x14, 0xB5, 0x90, 0x2C, 0xA3,  
0xB2, 0x73, 0x4C, 0x54, 0x92, 0x74, 0x36, 0x51,  
0x38, 0xB0, 0xBD, 0x5A, 0xFC, 0x60, 0x62, 0x96,  
0x6C, 0x42, 0xF7, 0x10, 0x7C, 0x28, 0x27, 0x8C,  
0x13, 0x95, 0x9C, 0xC7, 0x24, 0x46, 0x3B, 0x70,  
0xCA, 0xE3, 0x85, 0xCB, 0x11, 0xD0, 0x93, 0xB8,  
0xA6, 0x83, 0x20, 0xFF, 0x9F, 0x77, 0xC3, 0xCC,  
0x03, 0x6F, 0x08, 0xBF, 0x40, 0xE7, 0x2B, 0xE2,  
0x79, 0x0C, 0xAA, 0x82, 0x41, 0x3A, 0xEA, 0xB9,  
0xE4, 0x9A, 0xA4, 0x97, 0x7E, 0xDA, 0x7A, 0x17,  
0x66, 0x94, 0xA1, 0x1D, 0x3D, 0xF0, 0xDE, 0xB3,  
0x0B, 0x72, 0xA7, 0x1C, 0xEF, 0xD1, 0x53, 0x3E,  
0x8F, 0x33, 0x26, 0x5F, 0xEC, 0x76, 0x2A, 0x49,  
0x81, 0x88, 0xEE, 0x21, 0xC4, 0x1A, 0xEB, 0xD9,  
0xC5, 0x39, 0x99, 0xCD, 0xAD, 0x31, 0x8B, 0x01,  
0x18, 0x23, 0xDD, 0x1F, 0x4E, 0x2D, 0xF9, 0x48,  
0x4F, 0xF2, 0x65, 0x8E, 0x78, 0x5C, 0x58, 0x19,  
0x8D, 0xE5, 0x98, 0x57, 0x67, 0x7F, 0x05, 0x64,  
0xAF, 0x63, 0xB6, 0xFE, 0xF5, 0xB7, 0x3C, 0xA5,  
0xCE, 0xE9, 0x68, 0x44, 0xE0, 0x4D, 0x43, 0x69,  
0x29, 0x2E, 0xAC, 0x15, 0x59, 0xA8, 0x0A, 0x9E,  
0x6E, 0x47, 0xDF, 0x34, 0x35, 0x6A, 0xCF, 0xDC,  
0x22, 0xC9, 0xC0, 0x9B, 0x89, 0xD4, 0xED, 0xAB,  
0x12, 0xA2, 0x0D, 0x52, 0xBB, 0x02, 0x2F, 0xA9,  
0xD7, 0x61, 0x1E, 0xB4, 0x50, 0x04, 0xF6, 0xC2,  
0x16, 0x25, 0x86, 0x56, 0x55, 0x09, 0xBE, 0x91

```

}
};

////////////////////////////////////
/*****
TWOFISH2.C -- Optimized C API calls for TWOFISH AES submission
*****/

//fullSbox = MDStab;          /* not actually const.  Initialized ONE time */
int          needToBuildMDS1 = 1;          /* is MDStab initialized yet? */

/* number of rounds for various key sizes:  128, 192, 256 */
/* (ignored for now in optimized code!) */
int[] numRounds= {0,ROUNDS_128,ROUNDS_192,ROUNDS_256};
int    FULL_KEY = 1;
int TAB_STR = 1;

String MOD_STRING = "(Full keying)";// TAB_STR

/* set a single S-box value, given the input byte */
void sbSet(TFkeyInstance key,int N, int i, int J, int v) {
    if((N==0) || (N==1)){
        if((2*i+(N&1)+2*J)<256){
            key.sBox8x32[0][2*i+(N&1)+2*J]= MDStab[N][v];
        }else{
            key.sBox8x32[1][2*i+(N&1)+2*J-256]= MDStab[N][v];
        }
    }else{
        if((2*i+(N&1)+2*J)<256){
            key.sBox8x32[2][2*i+(N&1)+2*J]= MDStab[N][v];
        }else{
            key.sBox8x32[3][2*i+(N&1)+2*J-256]= MDStab[N][v];
        }
    }
}
// key.sBox8x32[N&2][2*i+(N&1)+2*J]= MDStab[N][v];
}

int    GetSboxKey = 1;

String moduleDescription  ="Optimized C ";
String modeString         =MOD_STRING;

/* macro(s) for debugging help */
int    CHECK_TABLE = 0;          /* nonzero --> compare against "slow" table */
int    VALIDATE_PARMS = 0;      /* disable for full speed */

int TableOp(int op)
{
    int queryCnt=0;

```

```

switch (op)
{
case 0://TAB_DISABLE:
    break;
case 1://TAB_ENABLE:
    break;
case 2://TAB_RESET:
    queryCnt=0;
    break;
case 3://TAB_QUERY:
    queryCnt++;
    if (queryCnt < TAB_MIN_QUERY)
        return FALSE;
}
return TRUE;
}

```

```

int ParseHexDword(int bits, byte[] srcTxt, int[] d, byte[] dstTxt)

```

```

{
int i;
byte c;
int b;

for (i=0;i*32<bits;i++)
    d[i]=0;                                /* first, zero the field */

for (i=0;i*4<bits;i++)                    /* parse one nibble at a time */
{
    c=srcTxt[i];                            /* case out the hexadecimal characters */
    if (dstTxt!=null) dstTxt[i]=c;
    if ((c >= '0') && (c <= '9'))
        b=c-'0';
    else if ((c >= 'a') && (c <= 'f'))
        b=c-'a'+10;
    else if ((c >= 'A') && (c <= 'F'))
        b=c-'A'+10;
    else
        return BAD_KEY_MAT;                /* invalid hex character */
    /* works for big and little endian! */
    d[i/8] |= b << (4*((i^1)&7));
}

return 0;                                  /* no error */
}

```

```

int RS_MDS_Encode(int k0, int k1)

```

```

{
int i,j;
int r;

```

```

for (i=r=0;i<2;i++)
    {
    if(0!=i){
        r ^= k0;
    }
    else{
        r ^= k1;
    }
    for (j=0;j<4;j++){
        r = RS_rem(r);
    }
}
return r;
}

int  _b(int[] x, int N){return  (x[((N) & 3) ^ ADDR_XOR] );/* pick bytes out of a dword */

int  b0(int[] x){return  _b(x,0);} /* extract LSB of DWORD */
int  b1(int[] x){return  _b(x,1);}
int  b2(int[] x){return  _b(x,2);}
int  b3(int[] x){return  _b(x,3);} /* extract MSB of DWORD */

void SetMDS(int N, int i, int[] m1, int[] mX, int[] mY){
    int d = 0;
    if(N==0){
        d = (m1[1]);
        d |= (mX[1]<<8);
        d |= (mY[1]<<16);
        d |= (mY[1]<<24);
    }
    if(N==1){
        d = (mY[0]);
        d |= (mY[0]<<8);
        d |= (mX[0]<<16);
        d |= (m1[0]<<24);
    }
    if(N==2){
        d = (mX[1]);
        d |= (mY[1]<<8);
        d |= (m1[1]<<16);
        d |= (mY[1]<<24);
    }
    if(N==3){
        d = (mX[0]);
        d |= (m1[0]<<8);
        d |= (mY[0]<<16);
        d |= (mX[0]<<24);
    }
}

```



```

        }
        MDStab[N][i] = d;
    }

void BuildMDS()
{
    int i;
    int[] m1 = new int[2];
    int[] mX = new int[2];
    int[] mY = new int[4];

    for (i=0;i<256;i++)
    {
        m1[0]= P8x8[0][i];           /* compute all the matrix elements */
        mX[0]= Mul_X(m1[0]);
        mY[0]= Mul_Y(m1[0]);

        m1[1]= P8x8[1][i];
        mX[1]= Mul_X(m1[1]);
        mY[1]= Mul_Y(m1[1]);

        SetMDS(0,i,m1,mX,mY);           /* fill in the matrix with elements computed
above */
        SetMDS(1,i,m1,mX,mY);
        SetMDS(2,i,m1,mX,mY);
        SetMDS(3,i,m1,mX,mY);
    }
    //    needToBuildMDS=0;           /* NEVER modify the table again! */
    }

void ReverseRoundSubkeys(TFkeyInstance key, int newDir)
{
    int t0,t1;
    int[] r0= key.subKeys;//+ROUND_SUBKEYS;
    int[] r1=r0;// + 2*key.numRounds - 2;

    int ir0 = 0;
    int ir1 = 0+ 2*key.numRounds - 2;
    for (; ir0 < ir1; ir0+=2,ir1-=2)
    {
        t0=r0[ir0 + 0+ROUND_SUBKEYS];           /* swap the order */
        t1=r0[ir0 + 1+ROUND_SUBKEYS];
        r0[ir0+0+ROUND_SUBKEYS]=r1[ir1+0+ROUND_SUBKEYS];           /* but keep relative order within
pairs */
        r0[ir0+1+ROUND_SUBKEYS]=r1[ir1+1+ROUND_SUBKEYS];
        r1[ir1+0+ROUND_SUBKEYS]=t0;
        r1[ir1+1+ROUND_SUBKEYS]=t1;
    }

    key.direction=newDir;

```

```
}
```

```
/* do it as a function call */
```

```
void X_8(int N, int x, int[] d, int[] s, int dh) { d[N+dh]=(s[N+dh] ^ x)&0xff; d[N+1+dh]=(s[N+1+dh] ^ x)&0xff; }  
void X_32(int N, int x, int[] d, int[] s, int dh) { X_8(N,x,d,s,dh); X_8(N+2,x,d,s,dh); X_8(N+4,x,d,s,dh);  
X_8(N+6,x,d,s,dh); }
```

```
void Xor256(int[] dst, int[] src, int b)
```

```
{  
int x=b*0x01010101; /* replicate byte to all four bytes */  
int[] d=(int[])dst;  
int[] s=(int[])src;  
int dh = 0;
```

```
X_32(0,x,d,s ,dh); X_32( 8,x,d,s,dh); X_32(16,x,d,s,dh); X_32(24,x,d,s,dh); /* all inline */  
dh+=32;
```

```
X_32(0 ,x,d,s, dh); X_32( 8,x,d,s, dh); X_32(16,x,d,s, dh); X_32(24,x,d,s, dh); /* all inline */  
dh+=32;
```

```
X_32(0,x,d,s ,dh); X_32( 8,x,d,s,dh); X_32(16,x,d,s,dh); X_32(24,x,d,s,dh); /* all inline */  
dh+=32;
```

```
X_32(0 ,x,d,s, dh); X_32( 8,x,d,s, dh); X_32(16,x,d,s, dh); X_32(24,x,d,s, dh); /* all inline */  
dh+=32;
```

```
X_32(0,x,d,s ,dh); X_32( 8,x,d,s,dh); X_32(16,x,d,s,dh); X_32(24,x,d,s,dh); /* all inline */  
dh+=32;
```

```
X_32(0 ,x,d,s, dh); X_32( 8,x,d,s, dh); X_32(16,x,d,s, dh); X_32(24,x,d,s, dh); /* all inline */  
dh+=32;
```

```
X_32(0,x,d,s ,dh); X_32( 8,x,d,s,dh); X_32(16,x,d,s,dh); X_32(24,x,d,s,dh); /* all inline */  
dh+=32;
```

```
X_32(0 ,x,d,s, dh); X_32( 8,x,d,s, dh); X_32(16,x,d,s, dh); X_32(24,x,d,s, dh); /* all inline */
```

```
}
```

```
int b0(int k){
```

```
int j = 0;  
j = k & 0x000000ff;  
return j;
```

```
}
```

```
int b1(int k){
```

```
int j = 0;  
j = (k & 0x0000ff00)>>>8;  
return j;
```

```
}
```

```
int b2(int k){
```

```
int j = 0;  
j = (k & 0x00ff0000)>>>16;  
return j;
```

```
}
```

```
int b3(int k){
```

```

int j = 0;
j = (k & 0xff000000)>>>24;
return j;
}

int F32(int res, int x, int[] k32)
{

int t=x;
int ts;
switch (k64Cnt & 3)

{

case 0: /* same as 4 */
ts = (P8x8[P_04][b0(t) ^ b0(k32[3])&0x000000ff];
ts |= ((P8x8[P_14][b1(t) ^ b1(k32[3])&0xff]<<8;
ts |= ((P8x8[P_24][b2(t) ^ b2(k32[3])&0xff]<<16;
ts |= ((P8x8[P_34][b3(t) ^ b3(k32[3])&0xff]<<24;
t = ts;
/* fall thru, having pre-processed t */
case 3:
ts = (P8x8[P_03][b0(t) ^ b0(k32[2])&0x000000ff];
ts |= (((P8x8[P_13][b1(t) ^ b1(k32[2])&0xff]&0xff)<<8;
ts |= (((P8x8[P_23][b2(t) ^ b2(k32[2])&0xff]&0xff)<<16;
ts |= (((P8x8[P_33][b3(t) ^ b3(k32[2])&0xff]&0xff)<<24;
t = ts;
/* fall thru, having pre-processed t */
case 2: /* 128-bit keys (optimize for this case) */
res= MDStab[0][P8x8[P_01][P8x8[P_02][b0(t) ^ b0(k32[1]) ^ b0(k32[0])] ^
MDStab[1][P8x8[P_11][P8x8[P_12][b1(t) ^ b1(k32[1]) ^ b1(k32[0])] ^
MDStab[2][P8x8[P_21][P8x8[P_22][b2(t) ^ b2(k32[1]) ^ b2(k32[0])] ^
MDStab[3][P8x8[P_31][P8x8[P_32][b3(t) ^ b3(k32[1]) ^ b3(k32[0])];
}
return res;
}

```

////////////////////////////////////

```

void one128(TFkeyInstance key, int N, int i, int J, int[] L0, int k0){
if(N==0){
sbSet(key,0,i,J,P8x8[P_01][L0[i+J]]^k0);
}
if(N==1){
sbSet(key,1,i,J,P8x8[P_11][L0[i+J]]^k0);
}
if(N==2){
sbSet(key,2,i,J,P8x8[P_21][L0[i+J]]^k0);
}
if(N==3){
sbSet(key,3,i,J,P8x8[P_31][L0[i+J]]^k0);
}
}

```

```

}

void sb128(TFkeyInstance key,int N, int[] L0, int[] sKey) {
    int k0;
    if(N==0){
        Xor256( L0, P8x8[P_02], b0(sKey[1]) );
        k0=b0(sKey[0]);
        for (i=0;i<256;i+=2) {
            one128(key,0, i, 0, L0, k0);
            one128(key,0, i, 1, L0, k0);
        }
    }
    if(N==1){
        Xor256( L0, P8x8[P_12], b1(sKey[1]) );
        k0=b1(sKey[0]);
        for (i=0;i<256;i+=2) {
            one128(key,1, i, 0, L0, k0);
            one128(key,1, i, 1, L0, k0);
        }
    }
    if(N==2){
        Xor256( L0, P8x8[P_22], b2(sKey[1]) );
        k0=b2(sKey[0]);
        for (i=0;i<256;i+=2) {
            one128(key,2, i, 0, L0, k0);
            one128(key,2, i, 1, L0, k0);
        }
    }
    if(N==3){
        Xor256( L0, P8x8[P_32], b3(sKey[1]) );
        k0=b3(sKey[0]);
        for (i=0;i<256;i+=2) {
            one128(key,3, i, 0, L0, k0);
            one128(key,3, i, 1, L0, k0);
        }
    }
}

void one192(TFkeyInstance key,int N, int i, int J, int[] L0, int k0, int k1){
    if(N==0){
        sbSet(key,0,i,J,P8x8[P_01][P8x8[P_02][L0[i+J]]^k1]^k0);
    }
    if(N==1){
        sbSet(key,1,i,J,P8x8[P_11][P8x8[P_12][L0[i+J]]^k1]^k0);
    }
    if(N==2){
        sbSet(key,2,i,J,P8x8[P_21][P8x8[P_22][L0[i+J]]^k1]^k0);
    }
    if(N==3){

```

```

        sbSet(key,3,i,J,P8x8[P_31][P8x8[P_32][L0[i+J]]^k1]^k0);
    }
}

void sb192(TFkeyInstance key,int N, int[] L0, int[]sKey) {
    int k0, k1;
    if(N==0){
        Xor256(L0,P8x8[P_03], b0(sKey[2])) ;
        k0=b0(sKey[0]);
        k1=b0(sKey[1]);
        for (i=0;i<256;i+=2) {
            one192(key,N, i, 0, L0, k0, k1);
            one192(key,N, i, 1, L0, k0, k1);
        }
    }
    if(N==1){
        Xor256(L0,P8x8[P_13], b1(sKey[2])) ;
        k0=b1(sKey[0]);
        k1=b1(sKey[1]);
        for (i=0;i<256;i+=2) {
            one192(key,N, i, 0, L0, k0, k1);
            one192(key,N, i, 1, L0, k0, k1);
        }
    }
    if(N==2){
        Xor256(L0,P8x8[P_23], b2(sKey[2])) ;
        k0=b2(sKey[0]);
        k1=b2(sKey[1]);
        for (i=0;i<256;i+=2) {
            one192(key,N, i, 0, L0, k0, k1);
            one192(key,N, i, 1, L0, k0, k1);
        }
    }
    if(N==3){
        Xor256(L0,P8x8[P_33], b3(sKey[2])) ;
        k0=b3(sKey[0]);
        k1=b3(sKey[1]);
        for (i=0;i<256;i+=2) {
            one192(key,N, i, 0, L0, k0, k1);
            one192(key,N, i, 1, L0, k0, k1);
        }
    }
}
}

```

```

void one256(TFkeyInstance key,int N,int i, int J, int[] L0, int k0, int k1){
    if(N==0){
        sbSet(key,0,i,J,P8x8[P_01][P8x8[P_02][L0[i+J]]^k1]^k0);
    }
    if(N==1){

```

```

        sbSet(key,1,i,J,P8x8[P_11][P8x8[P_12][L0[i+J]]^k1]^k0);
    }
    if(N==2){
        sbSet(key,2,i,J,P8x8[P_21][P8x8[P_22][L0[i+J]]^k1]^k0);
    }
    if(N==3){
        sbSet(key,3,i,J,P8x8[P_31][P8x8[P_32][L0[i+J]]^k1]^k0);
    }
}

```

```

void sb256(TFkeyInstance key,int N, int[] L0, int[] L1, int[]sKey) {
    int k0, k1;
    if(N==0){
        Xor256(L1,P8x8[P_04],b0(sKey[3]));
        for (i=0;i<256;i+=2) {
            L0[i ]=P8x8[P_03][L1[i]];
            L0[i+1]=P8x8[P_03][L1[i+1]];
        }
        Xor256(L0,L0,b0(sKey[2]));
        { k0=b0(sKey[0]);
          k1=b0(sKey[1]);
          for (i=0;i<256;i+=2) {
              one256(key,0,i, 0, L0, k0, k1);
              one256(key,0,i, 1, L0, k0, k1);
          }
        }
    }
    if(N==1){
        Xor256(L1,P8x8[P_14],b1(sKey[3]));
        for (i=0;i<256;i+=2) {
            L0[i ]=P8x8[P_13][L1[i]];
            L0[i+1]=P8x8[P_13][L1[i+1]];
        }
        Xor256(L0,L0,b1(sKey[2]));
        { k0=b1(sKey[0]);
          k1=b1(sKey[1]);
          for (i=0;i<256;i+=2) {
              one256(key,1,i, 0, L0, k0, k1);
              one256(key,1,i, 1, L0, k0, k1);
          }
        }
    }
    if(N==2){
        Xor256(L1,P8x8[P_24],b2(sKey[3]));
        for (i=0;i<256;i+=2) {
            L0[i ]=P8x8[P_23][L1[i]];
            L0[i+1]=P8x8[P_23][L1[i+1]];
        }
        Xor256(L0,L0,b2(sKey[2]));
        { k0=b2(sKey[0]);

```

```

        k1=b2(sKey[1]);
        for (i=0;i<256;i+=2) {
            one256(key,2,i, 0, L0, k0, k1);
            one256(key,2,i, 1, L0, k0, k1);
        }
    }
}
if(N==3){
    Xor256(L1,P8x8[P_34],b3(sKey[3]));
    for (i=0;i<256;i+=2) {
        L0[i ]=P8x8[P_33][L1[i]];
        L0[i+1]=P8x8[P_33][L1[i+1]];
    }
    Xor256(L0,L0,b3(sKey[2]));
    { k0=b3(sKey[0]);
      k1=b3(sKey[1]);
      for (i=0;i<256;i+=2) {
          one256(key,3,i, 0, L0, k0, k1);
          one256(key,3,i, 1, L0, k0, k1);
      }
    }
}
}

```

```

////////////////////////////////////

```

```

int          i,j,k64Cnt,keyLen;
int[][] MDStab = new int[4][256];

```

```

int reKey(TFkeyInstance key)

```

```

{
    int subkeyCnt=0;
    int    A=0,B=0,q;
    int[] sKey = new int[MAX_KEY_BITS/64];
    int[] k32e = new int[MAX_KEY_BITS/64];
    int[] k32o = new int[MAX_KEY_BITS/64];
    int[] L0 = new int[512];
    int[] L1 = new int[512];    /* small local 8-bit permutations */

    if (needToBuildMDS1 != 0)          /* do this one time only */
        BuildMDS0;

```

```

    if (0==(useAsm & 4))
    {

```

```

        subkeyCnt = ROUND_SUBKEYS + 2*key.numRounds;
        keyLen=key.keyLen;
        k64Cnt=(keyLen+63)/64;          /* number of 64-bit key words */
        for (i=0,j=k64Cnt-1;i<k64Cnt;i++,j--)
        {
            /* split into even/odd key dwords */
            k32e[i]=key.key32[2*i ];
            k32o[i]=key.key32[2*i+1];

```

```

        /* compute S-box keys using (12,8) Reed-Solomon code over GF(256) */
        sKey[j]=key.sboxKeys[j]=RS_MDS_Encode(k32e[i],k32o[i]);    /* reverse order */
    }
}

for (i=q=0;i<subkeyCnt/2;i++,q+=SK_STEP)
    {
        /* compute round subkeys for PHT

*/
        long tl=0;
        A = F32(A,q      ,k32e);    /* A uses even key dwords */
        B = F32(B,q+SK_BUMP,k32o);    /* B uses odd  key dwords */
        B = ROL(B,8);
        if(A>=0){
            tl = A;
        }
        else{
            tl = (A^0x80000000);
            tl += 0x80000000;
        }
        if(B>=0){
            tl += B;
        }
        else{
            tl += (B ^ 0x80000000);
            tl += 0x80000000;
        }
        key.subKeys[2*i  ] = (int)tl;//A+B;    /* combine with a PHT */
        if(B>=0){
            tl = B;
        }
        else{
            tl = (B^0x80000000);
            tl += 0x80000000;
        }
        tl *= 2;
        if(A>=0){
            tl += A;
        }
        else{
            tl += (A ^ 0x80000000);
            tl += 0x80000000;
        }
        B = (int)tl;//A + 2*B;
        key.subKeys[2*i+1] = ROL(B,SK_ROT);
    }

switch (keyLen)    /* case out key length for speed in generating S-boxes */
    {
    case 128:
        sb128(key,0, L0, sKey);
        sb128(key,1, L0, sKey);

```



```

        sb128(key,2, L0, sKey);
        sb128(key,3, L0, sKey);
        break;
    case 192:
        sb192(key,0, L0, sKey);
        sb192(key,1, L0, sKey);
        sb192(key,2, L0, sKey);
        sb192(key,3, L0, sKey);
        break;
    case 256:
        sb256(key,0, L0, L1, sKey);
        sb256(key,1, L0, L1, sKey);
        sb256(key,2, L0, L1, sKey);
        sb256(key,3, L0, L1, sKey);
        break;
}

```

```

if (key.direction == DIR_ENCRYPT)
    ReverseRoundSubkeys(key,DIR_ENCRYPT); /* reverse the round subkey order */

return TRUE;
}

```

```

int makeKey(TFkeyInstance key, int direction, int keyLen, byte[] keyMaterial)
{
    key.direction      = direction; /* set our cipher direction */
    key.keyLen         = (keyLen+63) & ~63; /* round up to multiple of 64 */
    key.numRounds     = numRounds[(keyLen-1)/64];
    //memset(key.key32,0,(key.key32.length)); /* zero unused bits */
    for(i=0; i<key.key32.length; i++){
        key.key32[i] = 0;
    }
    key.keyMaterial[MAX_KEY_SIZE]=0; /* terminate ASCII string */

    if ((keyMaterial == null) || (keyMaterial[0]==0))
        return TRUE; /* allow a "dummy" call */

    if (0!=ParseHexDword(keyLen,keyMaterial,key.key32,key.keyMaterial))
        return BAD_KEY_MAT;

    return reKey(key); /* generate round subkeys */
}

```

```
byte[] tmpb = new byte[128];
```

```

int cipherInit(TFcipherInstance cipher, int mode, byte[] IV)
{
    int i;

```

```

if ((mode != MODE_ECB) && (IV != null))    /* parse the IV */
{
    if (ParseHexDword(BLOCK_SIZE,IV,cipher.iv32, null) !=0)
        return BAD_IV_MAT;
    for (i=0,j=0;i<BLOCK_SIZE/8;i+=4,j++){    /* make byte-oriented copy for CFB1 */
        (cipher.IV)[i] = (byte) Bswap(cipher.iv32[j]);
        (cipher.IV)[i+1] = (byte) (Bswap(cipher.iv32[j]>>>8);
        (cipher.IV)[i+2] = (byte) (Bswap(cipher.iv32[j]>>>16);
        (cipher.IV)[i+3] = (byte) (Bswap(cipher.iv32[j]>>>24);
    }
}

cipher.mode          =          mode;

return TRUE;
}

```

```

int _b(int x, int N){
    int t = N&3;
    int bi = (x>>>8*t)&0xff;
    return bi;
}

```

```

int Fe32_(TFkeyInstance key, int x, int R){
    int m0=0, m1=0, n0= 2, n1=2;
    int p = 2*_b(x,R ), q = 2*_b(x,R+1)+1, r = 2*_b(x,R+2), s = 2*_b(x,R+3)+1;
    int t=p, u = q, v=r, w=s;
    if(p>=256){m0=1; t-=256;}
    if(q>=256){m1=1; u-=256;}
    if(r>=256){n0=3; v-=256;}
    if(s>=256){n1=3; w-=256;}

    return (key.sBox8x32[m0][t] ^ key.sBox8x32[m1][u] ^
            key.sBox8x32[n0][v] ^ key.sBox8x32[n1][w]);
}

```

```

void LoadBlockE(int N, int[] x, int[] inputi, int[] sk, int[] IV, int ics){
    x[N]= (Bswap((inputi)[N]) ^ sk[INPUT_WHITEN+N] ^ IV[N]);
}

```

```

void EncryptRound(TFkeyInstance key, int K, int R, int[] sk, int[] x){
    int t0=0, t1=0;

    t0          = Fe32_(key, x[K ],0);
    t1          = Fe32_(key, x[K^1],3);
    x[K^3] = ROL(x[K^3],1);
    x[K^2]^= t0 + t1 + sk[ROUND_SUBKEYS+2*(R) ];
    x[K^3]^= t0 + 2*t1 + sk[ROUND_SUBKEYS+2*(R)+1];
}

```

```

x[K^2] = ROR(x[K^2],1);
}

```

```

void Encrypt2(TFkeyInstance key, int R, int[] sk, int[] x) {
    EncryptRound(key,0,R+1,sk,x);
    EncryptRound(key,2,R,sk,x);
}

```

```

void StoreBlockE(int N, int[] cti, int[] x, int[] sk){
    cti[N]=(x[N^2] ^ sk[OUTPUT_WHITEN+N]);
}

```

```

int blockEncrypt(TFcipherInstance cipher, TFkeyInstance key, byte[] input,
                int inputLen, byte[] outBuffer)
{
    int i,n; /* loop counters */
    int[] x = new int[BLOCK_SIZE/32]; /* block being encrypted */
    byte[] xb = new byte[BLOCK_SIZE/8];
    int[] inputi = new int[4];
    int[] cti = new int[4];
    int rounds=key.numRounds; /* number of rounds */
    byte bit,bit0,ctBit,carry; /* temps for CFB */
    int mode = cipher.mode;
    int[] sk = new int[TOTAL_SUBKEYS];
    int[] IV = new int[BLOCK_SIZE/32];

```

```

// GetSboxKey;

```

```

if (mode == MODE_CFB1)
    { /* use recursion here to handle CFB, one block at a time */
    cipher.mode = MODE_ECB; /* do encryption in ECB */
    for (n=0;n<inputLen;n++)
        {
        blockEncrypt(cipher, key, cipher.IV, BLOCK_SIZE, xb);
        byte[] tmpch4 = new byte[4];
        for(i=0; i<4; i++){
            tmpch4[0] = xb[4*i+0];
            tmpch4[1] = xb[4*i+1];
            tmpch4[2] = xb[4*i+2];
            tmpch4[3] = xb[4*i+3];
            int jj = 0;
            int tmp = 0;
            for (int p = 0; p < tmpch4.length; p++) {
                tmp = (tmpch4[3-p] & 0xff);
                if(tmp < 0){
                    tmpch4[3-p] ^= 0x80;
                    tmp = tmpch4[3-p];
                    tmp += 0x80;

```

```

        }
        jj = (jj << 8) | tmp;
    }
    x[i] = jj;
}
bit0 = (byte) (0x80 >>> (n & 7)); /* which bit position in byte */
ctBit = (byte) ((input[n/8] & bit0) ^ (((xb)[0] & 0x80) >>> (n&7)));
outBuffer[n/8] = (byte) ((outBuffer[n/8] & ~ bit0) | ctBit);
int ti = ctBit;
if(ti<0){
    ctBit ^= 0x80;
    ti = ctBit;
    ti += 0x80;
}
carry = (byte) (ti >>> (7 - (n&7)));
for (i=BLOCK_SIZE/8-1;i>=0;i--)
{
    bit = (byte) (cipher.IV[i] >>> 7); /* save next "carry" from shift */
    if(bit < 0){bit = 1;}
    cipher.IV[i] = (byte) ((cipher.IV[i] << 1) ^ carry);
    carry = bit;
}
}
cipher.mode = MODE_CFB1; /* restore mode for next time */
return inputLen;
}

/* here for ECB, CBC modes */
if (key.direction != DIR_ENCRYPT)
    ReverseRoundSubkeys(key,DIR_ENCRYPT); /* reverse the round subkey order */

/* make local copy of subkeys for speed */
// memcpy(sk,key.subKeys,4*(ROUND_SUBKEYS+2*rounds));
for(i=0; i<4*(ROUND_SUBKEYS+2*rounds)/4; i++) {
    sk[i] = key.subKeys[i];
}

if (mode == MODE_CBC)
    BlockCopy(IV,cipher.iv32);
else
    IV[0]=IV[1]=IV[2]=IV[3]=0;

int ics = 0;
for (n=0;n<inputLen;n+=BLOCK_SIZE,ics += BLOCK_SIZE/8)//,input,
ct)//+=BLOCK_SIZE/8,ct+=BLOCK_SIZE/8)
{
    byte[] tmpch4 = new byte[4];
    for(i=0; i<4; i++){
        tmpch4[0] = input[4*i+0+ics];
        tmpch4[1] = input[4*i+1+ics];
    }
}

```

```

        tmpch4[2] = input[4*i+2+ics];
        tmpch4[3] = input[4*i+3+ics];
        int jj = 0;
        int tmp = 0;
        for (int p = 0; p < tmpch4.length; p++) {
            tmp = (tmpch4[3-p] & 0xff);
            if(tmp < 0){
                tmpch4[3-p] ^= 0x80;
                tmp = tmpch4[3-p];
                tmp += 0x80;
            }
            jj = (jj << 8) | tmp;
        }
        inputi[i] = jj;
    }
    LoadBlockE(0,x,inputi,sk,IV,ics);
    LoadBlockE(1,x,inputi,sk,IV,ics);
    LoadBlockE(2,x,inputi,sk,IV,ics);
    LoadBlockE(3,x,inputi,sk,IV,ics);

    Encrypt2(key,14,sk,x);
    Encrypt2(key,12,sk,x);
    Encrypt2(key,10,sk,x);
    Encrypt2(key, 8,sk,x);
    Encrypt2(key, 6,sk,x);
    Encrypt2(key, 4,sk,x);
    Encrypt2(key, 2,sk,x);
    Encrypt2(key, 0,sk,x);

    /* need to do (or undo, depending on your point of view) final swap */

    StoreBlockE(0,cti,x,sk);
    StoreBlockE(1,cti,x,sk);
    StoreBlockE(2,cti,x,sk);
    StoreBlockE(3,cti,x,sk);

    for(i=0; i<4; i++){
        outBuffer[4*i+0+ics] = (byte)cti[i];
        outBuffer[4*i+1+ics] = (byte)(cti[i]>>>8);
        outBuffer[4*i+2+ics] = (byte)(cti[i]>>>16);
        outBuffer[4*i+3+ics] = (byte)(cti[i]>>>24);
    }

    if (mode == MODE_CBC)
    {
        IV[0]=Bswap(cti[0]);
        IV[1]=Bswap(cti[1]);
        IV[2]=Bswap(cti[2]);
        IV[3]=Bswap(cti[3]);
    }
}

```

```

if (mode == MODE_CBC){
    BlockCopy(cipher.iv32,IV);
}

return inputLen;
}

////////////////////////////////////
// TwofishEC.cpp: コンソール アプリケーションのエントリ ポイントを定義します。

//      typedef struct
class testData    {
    File f;                /* the file being written/read */
    int  I;                /* test number */
    int  keySize;         /* key size in bits */
    int  gotDebugIO;      /* got any debug IO? */
    byte[] pt = new byte[BLOCK_SIZE/8]; /* plaintext */
    byte[] ct = new byte[BLOCK_SIZE/8]; /* ciphertext */

    TFkeyInstance ki = new TFkeyInstance(); /* use ki.keyDwords as key bits */
    TFcipherInstance ci = new TFcipherInstance(); /* use ci.iv as iv bits */
}

//      char[] hex7String = new char[72];
//      = "1234567123456712345671234567123456712345671234567123456712345671";
////////////////////////////////////
/*
+*****
*
*                      Functions
*
-*****/

int Rand()
{
    if (randPtr >= 57)
        randPtr = 0; /* handle the ptr wrap */

    randBits[randPtr] += randBits[(randPtr < 7) ? randPtr-7+57 : randPtr-7];

    randBits[62] += randBits[61];
    randBits[63] = ROL(randBits[63],9) + 0x6F4ED7D0; /* very long period! */

    return (randBits[randPtr++] ^ randBits[63]) + randBits[62];
}

void SetRand(int seed)
{
    int i;

```

```

int x;

randPtr=0;
for (i=x=0;i<64;i++)
    {
    randBits[i]=seed;
    x |= seed;          /* keep track of lsb of all entries */
    seed = ROL(seed,11) + 0x12345678;
    }

if ((x & 1) == 0) /* insure maximal period by having at least one odd value */
    randBits[0]++;

for (i=0;i<1000;i++)
    Rand();          /* run it for a while */

randBits[63] = Rand();
randBits[62] = Rand();
randBits[61] = Rand() | 1; /* make it odd */
}

```

```
void ClearTestData(testData t)
```

```

{
t.gotDebugIO=0;
// memset(t.pt,0,BLOCK_SIZE/8);
for(i=0; i<BLOCK_SIZE/8; i++){t.pt[i] = 0;}
// memset(t.ct,0,BLOCK_SIZE/8);
for(i=0; i<BLOCK_SIZE/8; i++){t.ct[i] = 0;}
// memset(t.ci.iv32,0,BLOCK_SIZE/8);
for(i=0; i<BLOCK_SIZE/32; i++){t.ci.iv32[i] = 0;}
// memset(t.ki.key32,0,MAX_KEY_BITS/8);
for(i=0; i<MAX_KEY_BITS/32; i++){t.ki.key32[i] = 0;}
// memset(t.ki.keyMaterial,'0',(t.ki.keyMaterial.length));
for(i=0; i<t.ki.keyMaterial.length; i++){t.ki.keyMaterial[i] = '0;}
}

```

```
////////////////////////////////////
```

```
/*
```

```
+*****
```

```
* Constants/Macros/Tables
```

```
..*****/
```

```
String hexTab = "0123456789ABCDEF";
char[] filePath = new char[128/*80*/]; // "";
```

```
int useAsm = 0; /* use assembly language */
int mctInner= MCT_INNER/100;
int mctOuter = MCT_OUTER/10;
```

```

int          verify          =      0;      /* set to nonzero to read&verify files */
int          debug           =      0;      /* debugging mode */
int          verbose         =      0;      /* verbose output */
int          quietVerify     =      0;      /* quiet during verify */
int          timeIterCnt     =      0;      /* how many times to iterate for timing */
int[]        randBits = new int[64]; // = {1}; /* use Knuth's additive generator */
int          randPtr;
testData    debugTD; //      = NULL; /* for use with debugIO */
int          CLKS_BYTE       =      0;      /* use clks/byte? (vs. clks/block) */
int          FMT_LOG         =      0;      /* format for log file */
int          CLK_MHZ         =      200; /* default clock speed */
int          KEY_BITS_0      =      128;    /* first key bit setting to
test */
int          STEP_KEY_BITS =      ((MAX_KEY_BITS-KEY_BITS_0)/2);
/*
static char  hexString[] =
                "0123456789ABCDEF FEDCBA987654321000112233445566778899AABBCCDDEEFF";
*/
byte[]      hex7String = new byte[72]; // use 64 byte
// =
                "1234567123456712345671234567123456712345671234567123456712345671";

////////////////////////////////////
/*****
////////////////////////////////////
////////// uyama
void TwofishEC(String keyfn, String ptn, String ctn){
    testData t= new testData();
    int c, block=0;
    int mesLength; // 平文長 (バイト)
    byte[] bufp;
    byte[] cstr = new byte[BLOCK_SIZE/8+64]; // 暗号
    文格納場所へのポインタ
    File fkey, fin, fout;
    int i, len, rlen=0, blen4, blen;
    int mode, klen, rc=0;
    byte[] c_mode = new byte[3];
    byte[] c_klen = new byte[5];
    byte[] c_keyb = null; // new byte[66];

    blen4 = 2048;

    //////////////////////////////////////

    fkey = new File(keyfn);
    fkey.getParentFile().mkdir();
    FileInputStream inkeyst=null;
    try {
        inkeyst = new FileInputStream(fkey);
        inkeyst.read(c_mode);
        inkeyst.read(c_klen);
        klen = atoi(c_klen);
        c_keyb = new byte[klen/4+2];

```



```

        inkeyst.read(c_keyb);
    } catch (IOException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    fin = new File(ptfn);
    fin.getParentFile().mkdir();
    FileInputStream inptst=null;
    try {
        inptst = new FileInputStream(fin);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    fout = new File(ctfn);
    fout.getParentFile().mkdir();
    FileOutputStream outctst=null;
    try {
        outctst = new FileOutputStream(fout);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    mode = atoi(c_mode);
    klen = atoi(c_klen);
    blen = 128;

    /* 鍵*/
    for(i=0; i<klen/4; i++){
        hex7String[i] = c_keyb[i];
    }
    hex7String[klen/4] = 0;

    //////////////////////////////////////
    // 平文
    try{
        int filelen = inptst.available();
        int head = 4;//sizeof(long);
        int s = 4;
        mesLength = filelen + head;

        t.keySize=klen;
        if (cipherInit(t.ci,mode,hex7String) != TRUE){
//            FatalError("cipherInit error during %s test","/**fname*/");
        }
    }

```

```

ClearTestData(t);                                     /* start with all zeroes */

if (makeKey(t.ki,DIR_ENCRYPT,t.keySize,hex7String/*t.ki.keyMaterial*/) != TRUE){
//          FatalError("Error parsing key during %s test",t.fname*);
          }

//暗号化
if(mesLength <= BLOCK_SIZE/8){//63 が暗号化の作業サイズ 63*20=1260
    bufp = new byte[BLOCK_SIZE/8+64];
    if(bufp == null){
//          printf("No memory");
            return;
        }

// 平文
        bufp[0] = (byte) filelen;
        bufp[1] = (byte)(filelen>>>8);
        bufp[2] = (byte)(filelen>>>16);
        bufp[3] = (byte)(filelen>>>24);

        if(filelen > blen4-s){
            len = inptst.read(bufp, 4, blen4-s);
        }else{
            len = inptst.read(bufp, 4, filelen);
        }
        rlen = len;

//          memcpy(t.pt,bufp,BLOCK_SIZE/8);
        for(i=0; i<BLOCK_SIZE/8;i++){
            t.pt[i] = bufp[i];
        }

// 暗号化実行
        if (blockEncrypt(t.ci,t.ki,t.pt,BLOCK_SIZE,t.ct) != BLOCK_SIZE){
//          FatalError("blockEncrypt return during %s test",t.fname*);
        }

//          memcpy(cstr,t.ct,BLOCK_SIZE/8);
        for(i=0; i<BLOCK_SIZE/8;i++){
            cstr[i] = t.ct[i];
        }

        outctst.write(cstr, 0, BLOCK_SIZE/8);

    }
    else{
        int rBlen = mesLength;
        bufp = new byte[BLOCK_SIZE/8+64];//63 が暗号化の作業サイズ 63*20=1260
        if(bufp == null){
//          printf("メモリ不足¥r¥n");
            return;
        }
    }
}

```

```

    }
    bufp[0] = (byte) filelen;
    bufp[1] = (byte)(filelen>>>8);
    bufp[2] = (byte)(filelen>>>16);
    bufp[3] = (byte)(filelen>>>24);

    int r =0;
do //while(rlen > 0 && finst.available()>0)
{
// read a block and reduce the remaining byte count
    if(r==0){
        len = inptst.read(bufp, 4, BLOCK_SIZE/8-head);
    }else{
        len = inptst.read(bufp, 0, BLOCK_SIZE/8);
    }

    if(rBlen >= BLOCK_SIZE/8){ block = BLOCK_SIZE/8; }//63 が暗号化の作業サイズ 63*20=1260
    if(rBlen < BLOCK_SIZE/8){ block = rBlen;}

    for(i=0; i<BLOCK_SIZE/8;i++){
        t.pt[i] = bufp[i];
    }

    blockEncrypt(t.ci,t.ki,t.pt,BLOCK_SIZE,t.ct);

// 暗号文を書き込む
//
    memcpy(cstr,t.ct,BLOCK_SIZE/8);
    for(i=0; i<BLOCK_SIZE/8; i++){
        cstr[i] = t.ct[i];
    }

    outtst.write(cstr, 0, BLOCK_SIZE/8);

    r += 1;
    rBlen -= block;
}while(rBlen>0);
}
if(outtst != null)
{
    try {
        outtst.close();
    } catch (IOException e) {
        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(inptst != null)
{
    try {
        inptst.close();

```

```

        } catch (IOException e) {
            //TODO 自動生成された catch ブロック
            e.printStackTrace();
        }
    }
} catch (IOException e1) {
    //TODO 自動生成された catch ブロック
    e1.printStackTrace();
}
//numclosed = _fcloseall(); /* 理由は不明だが使えない。 */
printf("TfEC End!\n");
//
}

```

```

////////////////////////////////////

```

```

/*****

```

```

////////////////////////////////////

```

```

////////////////////////////////////      Neko EC      //////////////////////////////////////

```

```

// 暗号化

```

```

void NekoEC(String keyfn, String ptfn, String ctfn) // 暗号化

```

```

{

```

```

    File fkey, fin, fout, fneko;

```

```

    int len, rlen, blen4, blen;

```

```

    int mode, klen, rc=0;

```

```

    int j, k, l, jj;

```

```

    int i, mn;

```

```

    int nsize, sidesize;

```

```

    int fsize;

```

```

    byte tmpch4[] = new byte[4];

```

```

    byte tmprbuf1[] = new byte[1];

```

```

    byte key[] = new byte[64]//32;

```

```

    byte[] c_keyb = null;// new byte[66];

```

```

    byte c;

```

```

    byte FName[] = new byte[256];

```

```

    byte[] c_mode = new byte[3];

```

```

    byte[] c_klen = new byte[5];

```

```

    //////////////////////////////////////

```

```

    byte bmpHeader[] = {

```

```

        'B', 'M', /* [ 0] ファイルタイプ */

```

```

        54, 4, 0, 0, /* [ 2] ファイルサイズ 54+4*16*16=1078*/

```

```

        0, 0, 0, 0, /* [ 6] 予約 */

```

```

        54, 0, 0, 0, /* [10] ビットマップデータのシーク位置 */

```

```

        40, 0, 0, 0, /* [14] ここから始まるヘッダの高さ */

```

```

        16, 0, 0, 0, /* [18] ビットマップの幅 */

```

```

        16, 0, 0, 0, /* [22] ビットマップの高さ */

```

```

0x01, 0, /* [26] プレーン数 */
32, 0, /* [28] 1ピクセルあたりのビット数 (課題が4バイト指定されていたので32bit
に変更) */

0, 0, 0, 0, /* [30] 圧縮タイプ */
0, 1, 0, 0, /* [34] ビットマップデータの長さ 16*16=256*/
0, 0, 0, 0, /* [38] 水平解像度(px/m) */
0, 0, 0, 0, /* [42] 垂直解像度(px/m) */
0, 0, 0, 0, /* [46] カラーインデックス数 */
0, 0, 0, 0, /* [50] 重要なカラーインデックス数 */

};

```

```

byte bmpHeader2[] = {
    'B', 'M', /* [0] ファイルタイプ */
    54, 4, 0, 0, /* [2] ファイルサイズ 54+4*16*16=1078*/
    0, 0, 0, 0, /* [6] 予約 */
    54, 0, 0, 0, /* [10] ビットマップデータのシーク位置 */
    40, 0, 0, 0, /* [14] ここから始まるヘッダの高さ */
    16, 0, 0, 0, /* [18] ビットマップの幅 */
    16, 0, 0, 0, /* [22] ビットマップの高さ */
    0x01, 0, /* [26] プレーン数 */
    32, 0, /* [28] 1ピクセルあたりのビット数 (課題が4バイト指定されていたので32bit
に変更) */

    0, 0, 0, 0, /* [30] 圧縮タイプ */
    0, 1, 0, 0, /* [34] ビットマップデータの長さ 16*16=256*/
    0, 0, 0, 0, /* [38] 水平解像度(px/m) */
    0, 0, 0, 0, /* [42] 垂直解像度(px/m) */
    0, 0, 0, 0, /* [46] カラーインデックス数 */
    0, 0, 0, 0, /* [50] 重要なカラーインデックス数 */

};

```

```

try{
String kf1 = Environment.getExternalStorageDirectory() + "/" + "nyanya2.bmp";

fneko = new File(kf1);
fneko.getParentFile().mkdir();
FileInputStream innekost = null;
innekost = new FileInputStream(fneko);
innekost.read(bmpHeader2);

tmpch4[0] = bmpHeader2[18]; //(byte) pbuf[0];
tmpch4[1] = bmpHeader2[19]; //(byte) (pbuf[0]>>>8);
tmpch4[2] = bmpHeader2[20]; //(byte) (pbuf[0]>>>16);
tmpch4[3] = bmpHeader2[21]; //(byte) (pbuf[0]>>>24);
jj = 0;
int tmp = 0;
for (int p = 0; p < tmpch4.length; p++) {
    tmp = (tmpch4[3-p] & 0xff);
    if(tmp < 0){
        tmpch4[3-p] ^= 0x80;
        tmp = tmpch4[3-p];
    }
}
}

```

```

        tmp += 0x80;
    }
    jj = (jj << 8) | tmp;
}
int nhsize = jj;

tmpch4[0] = bmpHeader2[22]; //(byte) pbuf[0];
tmpch4[1] = bmpHeader2[23]; //(byte) (pbuf[0]>>>8);
tmpch4[2] = bmpHeader2[24]; //(byte) (pbuf[0]>>>16);
tmpch4[3] = bmpHeader2[25]; //(byte) (pbuf[0]>>>24);
jj = 0;
tmp = 0;
for (int p = 0; p < tmpch4.length; p++) {
    tmp = (tmpch4[3-p] & 0xff);
    if(tmp < 0){
        tmpch4[3-p] ^= 0x80;
        tmp = tmpch4[3-p];
        tmp += 0x80;
    }
    jj = (jj << 8) | tmp;
}
int nvsize = jj;

tmpch4[0] = bmpHeader2[2]; //(byte) pbuf[0];
tmpch4[1] = bmpHeader2[3]; //(byte) (pbuf[0]>>>8);
tmpch4[2] = bmpHeader2[4]; //(byte) (pbuf[0]>>>16);
tmpch4[3] = bmpHeader2[5]; //(byte) (pbuf[0]>>>24);
jj = 0;
tmp = 0;
for (int p = 0; p < tmpch4.length; p++) {
    tmp = (tmpch4[3-p] & 0xff);
    if(tmp < 0){
        tmpch4[3-p] ^= 0x80;
        tmp = tmpch4[3-p];
        tmp += 0x80;
    }
    jj = (jj << 8) | tmp;
}
int nfsize = jj;

fkey = new File(keyfn);
fkey.getParentFile().mkdir();
FileInputStream inkeyst=null;
try {
    inkeyst = new FileInputStream(fkey);
    inkeyst.read(c_mode);
    inkeyst.read(c_klen);
    klen = atoi(c_klen);
    c_keyb = new byte[klen/4+2];
    inkeyst.read(c_keyb );
} catch (IOException e5) {

```

```

        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    mode = atoi(c_mode);
    klen = atoi(c_klen);

    if(klen<56 || 256<klen){
        //          printf("Wrong key size. ¥n");
        return ;
    }

    for( i=0; i<klen/4;i++){
        key[i] = c_keyb[i];
    }

    mn = 8;
    if(klen == 128){ mn = 16; }
    if(klen == 192){ mn = 24; }
    if(klen == 256){ mn = 32; }

    fin = new File(ptfn);
    fin.getParentFile().mkdir();
    FileInputStream inptst=null;
    try {
        inptst = new FileInputStream(fin);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    fout = new File(ctfn);
    fout.getParentFile().mkdir();
    FileOutputStream outctst=null;
    try {
        outctst = new FileOutputStream(fout);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    Random rand = new Random(); //in constracter

//    FName = ptfn;// = srcfile.GetFileName();
    nsize = ptfn.length();//strlen(FName); //.GetLength();// length of file name.
// 平文
//    fseek(srcfile, 0, SEEK_END);
    int filelen;

    filelen = inptst.available();

```

```

//      fseek(srcfile,0,0);
      fsize = filelen;      //fsize = srcfile.GetLength();// as char 8 bit
      sidesize = ((4+1+(fsize/2)+1+(nsize/2))/nhsize) + 1;
      //sidesize = 1 + (int)sqrt((double)(4+1+(fsize/2)+1+(nsize/2)));// as short int 16 bit

      long f_size = 54+4*sidesize*(sidesize + nvsize);
      bmpHeader[2] = (byte)(f_size);
      bmpHeader[3] = (byte)(f_size/0x100);
      bmpHeader[4] = (byte)(f_size/0x10000);
      bmpHeader[5] = (byte)(f_size/0x1000000);

      bmpHeader[18] = (byte)(nhsize);
      bmpHeader[19] = (byte)(nhsize/0x100);
      bmpHeader[20] = (byte)(nhsize/0x10000);
      bmpHeader[21] = (byte)(nhsize/0x1000000);

      bmpHeader[22] = (byte)(sidesize + nvsize);
      bmpHeader[23] = (byte)((sidesize + nvsize)/0x100);
      bmpHeader[24] = (byte)((sidesize + nvsize)/0x10000);
      bmpHeader[25] = (byte)((sidesize + nvsize)/0x1000000);

      f_size = sidesize*sidesize;
      bmpHeader[34] = (byte)(sidesize*(sidesize + nvsize));
      bmpHeader[35] = (byte)(sidesize*(sidesize + nvsize)/0x100);
      bmpHeader[36] = (byte)(sidesize*(sidesize + nvsize)/0x10000);
      bmpHeader[37] = (byte)(sidesize*(sidesize + nvsize)/0x1000000);

      outctst.write(bmpHeader,0,54);

      j = rand.nextInt(65535); // 16 bits
      k = nsize & 0x0000ffff;
      jj = (j<<16) | (j^k);
      tmpch4[0] = (byte)(jj);
      tmpch4[1] = (byte)(jj>>>8);//0x100);
      tmpch4[2] = (byte)(jj>>>16);//0x10000);
      tmpch4[3] = (byte)(jj>>>24);//0x1000000);
      outctst.write(tmpch4,0,4);

      j = rand.nextInt(65535);// 16 bits
      k = nsize & 0xffff0000;
      jj = (j<<16) | (j^(k>>>16));
      tmpch4[0] = (byte)(jj);
      tmpch4[1] = (byte)(jj>>>8);//0x100);
      tmpch4[2] = (byte)(jj>>>16);//0x10000);
      tmpch4[3] = (byte)(jj>>>24);//0x1000000);
      outctst.write(tmpch4,0,4);

      j = rand.nextInt(65535);// 16 bits
      k = (int)(fsize & 0x0000ffff);

```



```

jj = (j<<16) | (j^k);
tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);//0x100);
tmpch4[2] = (byte)(jj>>>16);//0x10000);
tmpch4[3] = (byte)(jj>>>24);//0x1000000);
outctst.write(tmpch4,0,4);

j = rand.nextInt(65535); // 16 bits
k = (int)(fsize & 0xffff0000);
jj = (j<<16) | (j^(k>>>16));
tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);//0x100);
tmpch4[2] = (byte)(jj>>>16);//0x10000);
tmpch4[3] = (byte)(jj>>>24);//0x1000000);
outctst.write(tmpch4);

for(i=0; i<nsiz/2 ; i++){
    j = rand.nextInt(65535); // 16 bits
    k = FName[2*i];
    l = FName[2*i+1];
    jj = (j<<16) | (j^((k<<8) | l));
    tmpch4[0] = (byte)(jj);
    tmpch4[1] = (byte)(jj>>>8);//0x100);
    tmpch4[2] = (byte)(jj>>>16);//0x10000);
    tmpch4[3] = (byte)(jj>>>24);//0x1000000);
    outctst.write(tmpch4,0,4);
}
if(nsiz%2 == 1){
    j = rand.nextInt(65535); // 16 bits
    k = FName[nsiz-1];
    jj = (j<<16) | (j^((k<<8) | 0));
    tmpch4[0] = (byte)(jj);
    tmpch4[1] = (byte)(jj>>>8);//0x100);
    tmpch4[2] = (byte)(jj>>>16);//0x10000);
    tmpch4[3] = (byte)(jj>>>24);//0x1000000);
    outctst.write(tmpch4,0,4);
}
if(nsiz%2 == 0){
    j = rand.nextInt(65535); // 16 bits
    k = 0;
    jj = (j<<16) | (j^((k<<8) | 0));
    tmpch4[0] = (byte)(jj);
    tmpch4[1] = (byte)(jj>>>8);//0x100);
    tmpch4[2] = (byte)(jj>>>16);//0x10000);
    tmpch4[3] = (byte)(jj>>>24);//0x1000000);
    outctst.write(tmpch4,0,4);
}

for(i=4+1+nsiz/2; i<sidesize*nhsiz ; i++){
    j = rand.nextInt(65535); // 16 bits

```

```

        if(1 == inptst.read(tmprbuf1)){
            k = tmprbuf1[0];
            if(k<0){
                tmprbuf1[0] ^= 0x80;
                k = tmprbuf1[0];
                k += 0x80;
            }
            k ^= key[(i-(4+1+nsize/2))%mn];
        }
        else{k = 0;}

        if(1 == inptst.read(tmprbuf1)){
            l = tmprbuf1[0];
            if(l<0){
                tmprbuf1[0] ^= 0x80;
                l = tmprbuf1[0];
                l += 0x80;
            }
            l ^= key[(i-(4+1+nsize/2))%mn];
            jj = (j<<16) | (j^((k<<8) | l));
        }
        else{jj = (j<<16) | (j^((k<<8) | 0));}

        tmpch4[0] = (byte)(jj);
        tmpch4[1] = (byte)(jj>>>8);//0x100);
        tmpch4[2] = (byte)(jj>>>16);//0x10000);
        tmpch4[3] = (byte)(jj>>>24);//0x1000000);
        outctst.write(tmpch4,0,4);
    }

    tmpch4[3] = 0;
    for(i=0; i<nhsz*nvsz; i++){//遅い !
        innkost.read(tmpch4,0,3);
        outctst.write(tmpch4,0,4);
    }

    outctst.flush();

    if (innkost != null)
        innkost.close();
    if (outctst != null)
        outctst.close();
    if (inptst != null)
        inptst.close();

} catch (IOException e) {
    e.printStackTrace();
}

```

```
}
```

```
////////////////////////////////////  
//////////////////////////////////// Bmp EC //////////////////////////////////////
```

```
void BmpEC(String keyfn, String pt, String ct)  
{  
    File fkey, pfile, bmpfile;  
    byte[] c_keyb = null;// new byte[66];  
    int mode,klen, rc=0;  
    byte[] c_mode = new byte[3];  
    byte[] c_klen = new byte[5];  
    int j, k,l, jj;  
    int i, mn;  
    int nsize, sidesize;  
    long fsize;  
    byte tmpch4[] = new byte[4];  
    byte tmprbuf1[] = new byte[1];  
    byte key[] = new byte[64];//32];  
    byte c;  
    byte tmpfn[] = new byte[256];  
    byte tmpfn2[] = new byte[256];  
    byte FName[] = new byte[256];  
  
    //////////////////////////////////////  
    fkey = new File(keyfn);  
    fkey.getParentFile().mkdir();  
    FileInputStream inkeyst=null;  
    try {  
        inkeyst = new FileInputStream(fkey);  
        inkeyst.read( c_mode);  
        inkeyst.read( c_klen);  
        klen = atoi(c_klen);  
        c_keyb = new byte[klen/4+2];  
        inkeyst.read( c_keyb );  
    } catch (IOException e5) {  
        // TODO 自動生成された catch ブロック  
        e5.printStackTrace();  
    }  
  
    mode = atoi(c_mode);  
    klen = atoi(c_klen);  
  
    for( i=0; i<klen/4;i++){  
        key[i] = c_keyb[i];
```

```

}

mn = 8;
if(klen == 128){ mn = 16; }
if(klen == 192){ mn = 24; }
if(klen == 256){ mn = 32; }

byte bmpHeader[] = {
'B', 'M', /* [0] ファイルタイプ */
54, 4, 0, 0, /* [2] ファイルサイズ 54+4*16*16=1078*/
0, 0, 0, 0, /* [6] 予約 */
54, 0, 0, 0, /* [10] ビットマップデータのシーク位置 */
40, 0, 0, 0, /* [14] ここから始まるヘッダの高さ */
16, 0, 0, 0, /* [18] ビットマップの幅 */
16, 0, 0, 0, /* [22] ビットマップの高さ */
0x01, 0, /* [26] プレーン数 */
32, 0, /* [28] 1ピクセルあたりのビット数 (課題が4バイト指定されていたので32bitに変更) */
0, 0, 0, 0, /* [30] 圧縮タイプ */
0, 1, 0, 0, /* [34] ビットマップデータの長さ 16*16=256*/
0, 0, 0, 0, /* [38] 水平解像度(px/m) */
0, 0, 0, 0, /* [42] 垂直解像度(px/m) */
0, 0, 0, 0, /* [46] カラーインデックス数 */
0, 0, 0, 0, /* [50] 重要なカラーインデックス数 */
};

bmpfile = new File(ct);
bmpfile.getParentFile().mkdir();

pfile = new File(pt);
fsize = pfile.length();

try{
    FileInputStream inpt1 = new FileInputStream(pfile);
    FileOutputStream writerct1 = new FileOutputStream(bmpfile);

    tmpfn = pt.getBytes();
    i = 0;
    do{
        c = tmpfn[i];
        tmpfn2[i]=c;
        i++;
        tmpfn2[i]=0;
    }while(c!='.');

    Random rand = new Random();

    FName = pt.getBytes();
    nsize = pt.length();

    sidesize = 1 + (int)Math.sqrt(((double)(4+1+(fsize/2)+1+(nsize/2)))); // as short int 16 bit

```

```

long f_size = 54+4*sidesize*sidesize;
bmpHeader[2] = (byte)(f_size);
bmpHeader[3] = (byte)(f_size/0x100);
bmpHeader[4] = (byte)(f_size/0x10000);
bmpHeader[5] = (byte)(f_size/0x1000000);

bmpHeader[18] = (byte)(sidesize);
bmpHeader[19] = (byte)(sidesize/0x100);
bmpHeader[20] = (byte)(sidesize/0x10000);
bmpHeader[21] = (byte)(sidesize/0x1000000);

bmpHeader[22] = (byte)(sidesize);
bmpHeader[23] = (byte)(sidesize/0x100);
bmpHeader[24] = (byte)(sidesize/0x10000);
bmpHeader[25] = (byte)(sidesize/0x1000000);

f_size = sidesize*sidesize;
bmpHeader[34] = (byte)(f_size);
bmpHeader[35] = (byte)(f_size/0x100);
bmpHeader[36] = (byte)(f_size/0x10000);
bmpHeader[37] = (byte)(f_size/0x1000000);

writerct1.write(bmpHeader,0,54);

j = rand.nextInt(65535); // 16 bits
k = nsize & 0x0000ffff;
jj = (j<<16) | (j^k);
tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);///0x100);
tmpch4[2] = (byte)(jj>>>16);///0x10000);
tmpch4[3] = (byte)(jj>>>24);///0x1000000);
writerct1.write(tmpch4,0,4);

j = rand.nextInt(65535);// 16 bits
k = nsize & 0xffff0000;
jj = (j<<16) | (j^(k>>>16));
tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);///0x100);
tmpch4[2] = (byte)(jj>>>16);///0x10000);
tmpch4[3] = (byte)(jj>>>24);//0x1000000);
writerct1.write(tmpch4,0,4);

j = rand.nextInt(65535);// 16 bits
k = (int)(fsize & 0x0000ffff);
jj = (j<<16) | (j^k);
tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);///0x100);
tmpch4[2] = (byte)(jj>>>16);///0x10000);
tmpch4[3] = (byte)(jj>>>24);//0x1000000);

```

```

writerct1.write(tmpch4,0,4);

j = rand.nextInt(65535); // 16 bits
k = (int)(fsize & 0xffff0000);
jj = (j<<16) | (j^(k>>>16));
tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);//0x100);
tmpch4[2] = (byte)(jj>>>16);//0x10000);
tmpch4[3] = (byte)(jj>>>24);//0x1000000);
writerct1.write(tmpch4);
for(i=0; i<nsiz/2 ; i++){
    j = rand.nextInt(65535); // 16 bits
    k = FName[2*i];
    l = FName[2*i+1];
    jj = (j<<16) | (j^((k<<8) | l));
    tmpch4[0] = (byte)(jj);
    tmpch4[1] = (byte)(jj>>>8);//0x100);
    tmpch4[2] = (byte)(jj>>>16);//0x10000);
    tmpch4[3] = (byte)(jj>>>24);//0x1000000);
    writerct1.write(tmpch4,0,4);
}
if(nsiz%2 == 1){
    j = rand.nextInt(65535); // 16 bits
    k = FName[nsiz-1];
    jj = (j<<16) | (j^((k<<8) | 0));
    tmpch4[0] = (byte)(jj);
    tmpch4[1] = (byte)(jj>>>8);//0x100);
    tmpch4[2] = (byte)(jj>>>16);//0x10000);
    tmpch4[3] = (byte)(jj>>>24);//0x1000000);
    writerct1.write(tmpch4,0,4);
}
if(nsiz%2 == 0){
    j = rand.nextInt(65535); // 16 bits
    k = 0;
    jj = (j<<16) | (j^((k<<8) | 0));
    tmpch4[0] = (byte)(jj);
    tmpch4[1] = (byte)(jj>>>8);//0x100);
    tmpch4[2] = (byte)(jj>>>16);//0x10000);
    tmpch4[3] = (byte)(jj>>>24);//0x1000000);
    writerct1.write(tmpch4,0,4);
}

for(i=4+1+nsiz/2; i<sidesize*sidesize ; i++){
    j = rand.nextInt(65535); // 16 bits

    if(1 == inpt1.read(tmprbuf1)){
        k = tmprbuf1[0];
        if(k<0){
            tmprbuf1[0] ^= 0x80;
            k = tmprbuf1[0];

```

```

        k += 0x80;
    }
    k ^= key[(i-(4+1+nsize/2))%mn];
}
else{k = 0;}

if(1 == inpt1.read(tmpbuf1)){
    l = tmpbuf1[0];
    if(l<0){
        tmpbuf1[0] ^= 0x80;
        l = tmpbuf1[0];
        l += 0x80;
    }
    l ^= key[(i-(4+1+nsize/2))%mn];
    jj = (j<<16) | (j^(k<<8) | l);
}
else{jj = (j<<16) | (j^(k<<8) | 0);}

tmpch4[0] = (byte)(jj);
tmpch4[1] = (byte)(jj>>>8);//0x100);
tmpch4[2] = (byte)(jj>>>16);//0x10000);
tmpch4[3] = (byte)(jj>>>24);//0x1000000);
writerct1.write(tmpch4,0,4);

}

writerct1.flush();

if (writerct1 != null)
    writerct1.close();
if (inpt1 != null)
    inpt1.close();

} catch (FileNotFoundException e) {
    e.printStackTrace();
} catch (IOException e) {
    System.out.println("添付ファイルの保存に失敗しました。" + e);
} finally {
}
}
}

```

```

////////////////////////////////////
//////////////////////////////////// Misty EC //////////////////////////////////////

```

```

/**
 * MistyEC.h
 * Misty 暗号関数
 */

```

```

// 戻り値
int NOERROR = 0; // エラーなし

```

```

int NOTENOUGHMEMORY = -1; // メモリー不足
int ACCESSERROR = -2; // アクセスエラー
int MATHERROR = -3; // 数学的な誤り
int KEYLENGTHEROR=-4; // 鍵長不正
int OTHERERROR = -5; // その他のエラー

```

```
// 定数
```

```
int MINKEYLENGTH = 32; // 最低鍵長 (ビット)
```

```
////////////////////////////////////
```

```
// Misty1.cpp: コンソール アプリケーション用のエントリ ポイントの定義
```

```
//
```

```
int[] lt = new int[3];
```

```
int[] lr = new int[4];
```

```
int ts = 0;
```

```
int[][] EXTKEY = new int[4][8];
```

```
int[] S7 = {
```

```

    27,50,51,90,59,16,23,84,91,26,114,115,107,44,102,73,
    31,36,19,108,55,46,63,74,93,15,64,86,37,81,26,4,
    11,70,32,13,123,53,68,66,43,30,65,20,75,121,21,111,
    14,85,9,54,116,12,103,83,40,10,126,56,2,7,96,41,
    25,18,101,47,48,57,8,104,95,120,42,76,100,69,117,61,
    89,72,3,87,124,79,98,60,29,33,94,39,106,112,77,58,
    1,109,110,99,24,119,35,5,38,118,0,49,45,122,127,97,
    80,34,17,6,71,22,82,78,113,62,105,67,52,92,88,125};

```

```
int[] S9 = {
```

```

    451,203,339,415,483,233,251,53,385,185,279,491,307,9,45,211,
    199,330,55,126,235,356,403,472,163,286,85,44,29,418,355,280,
    331,338,466,15,43,48,314,229,273,312,398,99,227,200,500,27,
    1,157,248,416,365,499,28,326,125,209,130,490,387,301,244,414,
    467,221,482,296,480,236,89,145,17,303,38,220,176,396,271,503,
    231,364,182,249,216,337,257,332,259,184,340,299,430,23,113,12,
    71,88,127,420,308,297,132,349,413,434,419,72,124,81,458,35,
    317,423,357,59,66,218,402,206,193,107,159,497,300,388,250,406,
    481,361,381,49,384,266,148,474,390,318,284,96,373,463,103,281,
    101,104,153,336,8,7,380,183,36,25,222,295,219,228,425,82,
    265,144,412,449,40,435,309,362,374,223,485,392,197,366,478,433,
    195,479,54,238,494,240,147,73,154,438,105,129,293,11,94,180,
    329,455,372,62,315,439,142,454,174,16,149,495,78,242,509,133,
    253,246,160,367,131,138,342,155,316,263,359,152,464,489,3,510,
    189,290,137,210,399,18,51,106,322,237,368,283,226,335,344,305,
    327,93,275,461,121,353,421,377,158,436,204,34,306,26,232,4,
    391,493,407,57,447,471,39,395,198,156,208,334,108,52,498,110,
    202,37,186,401,254,19,262,47,429,370,475,192,267,470,245,492,
    269,118,276,427,117,268,484,345,84,287,75,196,446,247,41,164,
    14,496,119,77,378,134,139,179,369,191,270,260,151,347,352,360,
    215,187,102,462,252,146,453,111,22,74,161,313,175,241,400,10,
    426,323,379,86,397,358,212,507,333,404,410,135,504,291,167,440,
    321,60,505,320,42,341,282,417,408,213,294,431,97,302,343,476,

```



```

114,394,170,150,277,239,69,123,141,325,83,95,376,178,46,32,
469,63,457,487,428,68,56,20,177,363,171,181,90,386,456,468,
24,375,100,207,109,256,409,304,346,5,288,443,445,224,79,214,
319,452,298,21,6,255,411,166,67,136,80,351,488,289,115,382,
188,194,201,371,393,501,116,460,486,424,405,31,65,13,442,50,
61,465,128,168,87,441,354,328,217,261,98,122,33,511,274,264,
448,169,285,432,422,205,243,92,258,91,473,324,502,173,165,58,
459,310,383,70,225,30,477,230,311,506,389,140,143,64,437,190,
120,0,172,272,350,292,2,444,162,234,112,508,278,348,76,450 };

```

```

void FL_enc(int k, int[] lr, int r0, int r1, int r2, int r3) {
    lr[r1] ^= lr[r0] & EXTKEY[0][k];
    lr[r3] ^= lr[r2] & EXTKEY[1][(k+2)&7];
    lr[r0] ^= lr[r1] | EXTKEY[1][(k+6)&7];
    lr[r2] ^= lr[r3] | EXTKEY[0][(k+4)&7];
}

```

```

void FL_dec(int k,int[] lr, int r0, int r1, int r2, int r3) {
    lr[r0] ^= lr[r1] | EXTKEY[0][(k+4)&7];
    lr[r2] ^= lr[r3] | EXTKEY[1][(k+6)&7];
    lr[r1] ^= lr[r0] & EXTKEY[1][(k+2)&7];
    lr[r3] ^= lr[r2] & EXTKEY[0][k];
}

```

```

void FI_key(int k, int[] lr, int r0, int r1) {
    lr[r0] = EXTKEY[0][k] >>> 7;
    lr[r1] = EXTKEY[0][k] & 0x7f;
    lr[r0] = S9[lr[r0]] ^ lr[r1];
    lr[r1] = S7[lr[r1]] ^ (lr[r0] & 0x7f);
    lr[r1] ^= EXTKEY[0][(k+1)&7] >>> 9;
    lr[r0] ^= EXTKEY[0][(k+1)&7] & 0x1ff;
    lr[r0] = S9[lr[r0]] ^ lr[r1];
    EXTKEY[3][k] = lr[r1];
    EXTKEY[2][k] = lr[r0];
    EXTKEY[1][k] = lr[r1] << 9 ^ lr[r0];
}

```

```

void FI_txt(int[] lt, int a0, int a1, int k) {
    lt[a1] = lt[a0] >>> 7;
    lt[a0] &= 0x7f;
    lt[a1] = S9[lt[a1]] ^ lt[a0];
    lt[a0] = S7[lt[a0]] ^ lt[a1];
    lt[a1] ^= EXTKEY[2][k];
    lt[a0] ^= EXTKEY[3][k];
    lt[a0] &= 0x7f;
    lt[a1] = S9[lt[a1]] ^ lt[a0];
    lt[a1] ^= lt[a0] << 9;
}

```

```

void FO_txt(int[] lr, int a0, int a1, int a2, int a3, int k, int[] lt, int t0, int t1, int t2) {
    lt[t0] = lr[a0] ^ EXTKEY[0][k];
}

```

```

FI_txt(lt, t0, t1, (k+5)&7);
lt[t1] ^= lr[a1];
lt[t2] = lr[a1] ^ EXTKEY[0][(k+2)&7];
FI_txt(lt, t2, t0, (k+1)&7);
lt[t0] ^= lt[t1];
lt[t1] ^= EXTKEY[0][(k+7)&7];
FI_txt(lt, t1, t2, (k+3)&7);
lt[t2] ^= lt[t0];
lt[t0] ^= EXTKEY[0][(k+4)&7];
lr[a2] ^= lt[t0];
lr[a3] ^= lt[t2];
}

```

```

void misty1(byte[] text, byte[] key, int block, int mode)

```

```

{

```

```

    int i1, i2;

```

```

    byte b1, b2;

```

```

    b1 = key[0]; b2 = key[1];

```

```

    if(b1>=0){ i1 = b1;}

```

```

    else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}

```

```

    if(b2>=0){ i2 = b2;}

```

```

    else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}

```

```

    EXTKEY[0][0] = (i1<<8) ^ i2;

```

```

    b1 = key[2]; b2 = key[3];

```

```

    if(b1>=0){ i1 = b1;}

```

```

    else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}

```

```

    if(b2>=0){ i2 = b2;}

```

```

    else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}

```

```

    EXTKEY[0][1] = (i1<<8) ^ i2;

```

```

    b1 = key[4]; b2 = key[5];

```

```

    if(b1>=0){ i1 = b1;}

```

```

    else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}

```

```

    if(b2>=0){ i2 = b2;}

```

```

    else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}

```

```

    EXTKEY[0][2] = (i1<<8) ^ i2;

```

```

    b1 = key[6]; b2 = key[7];

```

```

    if(b1>=0){ i1 = b1;}

```

```

    else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}

```

```

    if(b2>=0){ i2 = b2;}

```

```

    else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}

```

```

    EXTKEY[0][3] = (i1<<8) ^ i2;

```

```

    b1 = key[8]; b2 = key[9];

```

```

    if(b1>=0){ i1 = b1;}

```

```

    else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}

```

```

    if(b2>=0){ i2 = b2;}

```

```
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
EXTKEY[0][4] = (i1<<8) ^ i2;
```

```
b1 = key[10]; b2 = key[11];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
EXTKEY[0][5] = (i1<<8) ^ i2;
```

```
b1 = key[12]; b2 = key[13];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
EXTKEY[0][6] = (i1<<8) ^ i2;
```

```
b1 = key[14]; b2 = key[15];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
EXTKEY[0][7] = (i1<<8) ^ i2;
```

```
FI_key(0,lr,0,1);
FI_key(1,lr,0,1);
FI_key(2,lr,0,1);
FI_key(3,lr,0,1);
FI_key(4,lr,0,1);
FI_key(5,lr,0,1);
FI_key(6,lr,0,1);
FI_key(7,lr,0,1);
```

```
if((mode & 1) == 0){
    while(block-- > 0){
        b1 = text[ts+0]; b2 = text[ts+1];
        if(b1>=0){ i1 = b1;}
        else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
        if(b2>=0){ i2 = b2;}
        else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
        lr[0] = (i1<<8) ^ i2;

        b1 = text[ts+2]; b2 = text[ts+3];
        if(b1>=0){ i1 = b1;}
        else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
        if(b2>=0){ i2 = b2;}
        else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
        lr[1] = (i1<<8) ^ i2;

        b1 = text[ts+4]; b2 = text[ts+5];
        if(b1>=0){ i1 = b1;}
```

```

else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
lr[2] = (i1<<8) ^ i2;

b1 = text[ts+6]; b2 = text[ts+7];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
lr[3] = (i1<<8) ^ i2;

FL_enc(0,lr, 0,1,2,3);
FO_txt(lr, 0, 1, 2, 3, 0, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 1, lt, 0, 1, 2);
FL_enc(1,lr, 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 2, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 3,lt, 0, 1, 2);
FL_enc(2,lr, 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 4, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 5, lt, 0, 1, 2);
FL_enc(3,lr, 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 6, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 7, lt, 0, 1, 2);
FL_enc(4, lr, 0, 1, 2, 3);

text[ts+0] = (byte) (lr[2] >>> 8);
text[ts+1] = (byte) (lr[2] & 0xff);
text[ts+2] = (byte) (lr[3] >>> 8);
text[ts+3] = (byte) (lr[3] & 0xff);
text[ts+4] = (byte) (lr[0] >>> 8);
text[ts+5] = (byte) (lr[0] & 0xff);
text[ts+6] = (byte) (lr[1] >>> 8);
text[ts+7] = (byte) (lr[1] & 0xff);

ts += 8;
}
}
else{
while(block-- > 0){
b1 = text[ts+0]; b2 = text[ts+1];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
lr[0] = (i1<<8) ^ i2;

b1 = text[ts+2]; b2 = text[ts+3];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}

```

```

else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
lr[1] = (i1<<8) ^ i2;

b1 = text[ts+4]; b2 = text[ts+5];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
lr[2] = (i1<<8) ^ i2;

b1 = text[ts+6]; b2 = text[ts+7];
if(b1>=0){ i1 = b1;}
else{b1 ^= 0x80; i1 = b1; i1 += 0x80;}
if(b2>=0){ i2 = b2;}
else{b2 ^= 0x80; i2 = b2; i2 += 0x80;}
lr[3] = (i1<<8) ^ i2;

FL_dec(4,lr , 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 7, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 6, lt, 0, 1, 2);
FL_dec(3,lr, 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 5, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 4, lt, 0, 1, 2);
FL_dec(2, lr, 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 3, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 2, lt, 0, 1, 2);
FL_dec(1,lr, 0, 1, 2, 3);
FO_txt(lr, 0, 1, 2, 3, 1, lt, 0, 1, 2);
FO_txt(lr, 2, 3, 0, 1, 0, lt, 0, 1, 2);
FL_dec(0,lr, 0, 1, 2, 3);

text[ts+0] = (byte) (lr[2] >>> 8);
text[ts+1] = (byte) (lr[2] & 0xff);
text[ts+2] = (byte) (lr[3] >>> 8);
text[ts+3] = (byte) (lr[3] & 0xff);
text[ts+4] = (byte) (lr[0] >>> 8);
text[ts+5] = (byte) (lr[0] & 0xff);
text[ts+6] = (byte) (lr[1] >>> 8);
text[ts+7] = (byte) (lr[1] & 0xff);

ts += 8;
    }
}

////////////////////////////////////
// MistyEC.cpp : コンソール アプリケーションのエントリ ポイントを定義します。
//
// メイン

void MistyEC(String keyfn, String ptfn, String ctfn)

```

```

{
File fkey, fin, fout;
int block;
int i,j,k,len;
byte[] key = new byte[32];
byte[] key2 = new byte[64];
int mode;
int mesLength =0;
byte[] bufp;
int rBlen=0;

try{
    fkey = new File(keyfn);
    fkey.getParentFile().mkdir();
    FileInputStream inkeyst=null;
    try {
        inkeyst = new FileInputStream(fkey);
        inkeyst.read(key2);
    } catch (IOException e3) {
        // TODO 自動生成された catch ブロック
        e3.printStackTrace();
    }//127

    for(i=0; i<16; i++){
        j = key2[2*i];
        k = key2[2*i+1];
        if(j>=0x30 && j<=0x39) j = j-0x30;
        else{
            if(j>=0x41 && j<=0x46) j = j-0x41+0x0A;
        }
        if(k>=0x30 && k<=0x39) k = k-0x30;
        else{
            if(k>=0x41 && k<=0x46) k = k-0x41+0x0A;
        }
        key[i] = (byte) (j*0x10 + k);
    }
    key[16] = 0;//(Byte) null;

    //////////////////////////////////////
    fin = new File(ptfn);
    fin.getParentFile().mkdir();
    FileInputStream inptst=null;
    try {
        inptst = new FileInputStream(fin);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    fout = new File(ctfn);

```

```

fout.getParentFile().mkdir();
FileOutputStream outtst=null;
try {
    outtst = new FileOutputStream(fout);
} catch (FileNotFoundException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

// 暗号文

int filelen = inptst.available();
mesLength = filelen + 4;

if(mesLength <= 1024){
    if((mesLength%8)!=0){
        block = mesLength/8 + 1;
    }else{
        block = mesLength/8;
    }
    bufp = new byte[block*8 + 2];

    bufp[0] = (byte) filelen;
    bufp[1] = (byte)(filelen>>>8);
    bufp[2] = (byte)(filelen>>>16);
    bufp[3] = (byte)(filelen>>>24);

    // 暗文
    len = inptst.read(bufp, 4, filelen );

// 実行

    ts = 0;
    mode = 0;
    misty1( bufp, key,  block,  mode);

    outtst.write(bufp, 0, block*8);
}
else
{ // if the file length is more 1024 bytes
  // read the file a block at a time
    if((mesLength%8)!=0){
        block = mesLength/8 + 1;
    }else{
        block = mesLength/8;
    }
    bufp = new byte[1024 + 2];

    bufp[0] = (byte) filelen;
    bufp[1] = (byte)(filelen>>>8);
    bufp[2] = (byte)(filelen>>>16);
    bufp[3] = (byte)(filelen>>>24);
}

```

```

        rBlen = block;
        int r = 0;
do //while(rlen > 0 && finst.available()>0)
{
    // read a block and reduce the remaining byte count
    if(r==0){
        len = inptst.read(bufp, 4, 1024-4);
    }else{
        len = inptst.read(bufp, 0, 1024);
    }

    if(rBlen >= 1024/8){block = 1024/8;}
    if(rBlen < 1024/8){block = rBlen;}

    mode = 0;
    misty1( bufp, key, block, mode);

    outctst.write(bufp, 0, block*8);
    r += 1;
    rBlen -= 1024/8;
}while(rBlen>0);
}

if(inkeyst != null)
{
    try {
        inkeyst.close();
    } catch (IOException e) {
        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(outctst != null)
{
    try {
        outctst.close();
    } catch (IOException e) {
        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(inptst != null)
{
    try {
        inptst.close();
    } catch (IOException e) {
        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

```



```

        }
    }

    return // 0;

} catch (IOException e) {
    //TODO 自動生成された catch ブロック
    e.printStackTrace();
}

}

////////////////////////////////////
//////////////////////////////////// MARS EC DC //////////////////////////////////////

/*****
*
*   NIST High Level C API, with some IBM additions
*
*****/

/* The structure for key information */
class MARSkeyInstance{
    public int  direction;          /* Key used for encrypting or decrypting? */
    public int  keyLen;            /* Length of the key in BITS */
    public int[] keyMaterial = new int[2*(4+16)*8+1]; /* Raw key data in ASCII */
    public int[] E = new int[2*(4+16)]; /* IBM addition for mars expanded key */
}

/* The structure for cipher information */
class MARScipherInstance {
    public int mode;                /* MODE_ECB, MODE_CBC, or MODE_CFB1 */
    public int[] IV = new int[4*4]; /* initial binary IV BYTE for chaining */
    public byte[] IVb = new byte[4*4*4];
    public int[] CIV = new int[4]; /* IBM addition: current IV in binary WORDs */
    public byte[] CIVb = new byte[32];
}

int ms;
int[] t = new int[4];
int b, n;//, i;
byte bit, bit0, ctBit, carry;
int SWAP_BYTES = 0;

/*****
*
*   IBM Low Level (WORD Oriented) API
*
*****/

```

\*\*\*\*\*/

```
int BSWAP(int x){
    if(SWAP_BYTES == 1){
        return (((x) << 24) | (((x)&0xff00 ) << 8) | (((x)&0xff0000) >>> 8) | ((x) >>> 24) ) ;
    }else{
        return x;
    }
}
```

```
////////////////////////////////////
#define BLOCK_SIZE 128
```

```
/* two 8 x 32 sboxes - stored together to save a pointer
* these sboxes were generated with buf[3] = 0x02917d59, as
* chosen by sbox.c, which had the following output:
* After 54817140, (38023 fail) new min j = 43089241 (0x2917d59)
* test 0 eval 0.044922 (single bit correlation)
* test 1 eval 0.033203 (single bit bias)
* test 2 eval 0.031250 (consecutive bit bias)
* test 3 eval 0.007813 (parity bias)
* test 4 eval 0.148438 (avalanche)
*/
```

```
static int[] MS = {
0x09d0c479, 0x28c8ffe0, 0x84aa6c39, 0x9dad7287,
0x7dff9be3, 0xd4268361, 0xc96da1d4, 0x7974cc93,
0x85d0582e, 0x2a4b5705, 0x1ca16a62, 0xc3bd279d,
0x0f1f25e5, 0x5160372f, 0xc695c1fb, 0x4d7ff1e4,
0xae5f6bf4, 0xd72ee46, 0xff23de8a, 0xb1cf8e83,
0xf14902e2, 0x3e981e42, 0x8bf53eb6, 0x7f4bf8ac,
0x83631f83, 0x25970205, 0x76afe784, 0x3a7931d4,
0x4f846450, 0x5c64c3f6, 0x210a5f18, 0xc6986a26,
0x28f4e826, 0x3a60a81c, 0xd340a664, 0x7ea820c4,
0x526687c5, 0x7eddd12b, 0x32a11d1d, 0x9c9ef086,
0x80f6e831, 0xab6f04ad, 0x56fb9b53, 0x8b2e095c,
0xb68556ae, 0xd2250b0d, 0x294a7721, 0xe21fb253,
0xae136749, 0xe82aae86, 0x93365104, 0x99404a66,
0x78a784dc, 0xb69ba84b, 0x04046793, 0x23db5c1e,
0x46cae1d6, 0x2fe28134, 0x5a223942, 0x1863cd5b,
0xc190c6e3, 0x07dfb846, 0x6eb88816, 0x2d0dcc4a,
0xa4ccae59, 0x3798670d, 0xcbfa9493, 0x4f481d45,
0xeafc8ca8, 0xdb1129d6, 0xb0449e20, 0x0f5407fb,
0x6167d9a8, 0xd1f45763, 0x4daa96c3, 0x3bec5958,
0xababa014, 0xb6ccd201, 0x38d6279f, 0x02682215,
0x8f376cd5, 0x092c237e, 0xbfc56593, 0x32889d2c,
0x854b3e95, 0x05bb9b43, 0x7dcd5dcd, 0xa02e926c,
0xfae527e5, 0x36a1c330, 0x3412e1ae, 0xf257f462,
```

0x3c4f1d71, 0x30a2e809, 0x68e5f551, 0x9c61ba44,  
0x5ded0ab8, 0x75ce09c8, 0x9654f93e, 0x698c0cca,  
0x243cb3e4, 0x2b062b97, 0x0f3b8d9e, 0x00e050df,  
0xfc5d6166, 0xe35f9288, 0xc079550d, 0x0591aee8,  
0x8e531e74, 0x75fe3578, 0x2f6d829a, 0xf60b21ae,  
0x95e8eb8d, 0x6699486b, 0x901d7d9b, 0xfd6d6e31,  
0x1090acef, 0xe0670dd8, 0xdab2e692, 0xcd6d4365,  
0xe5393514, 0x3af345f0, 0x6241fc4d, 0x460da3a3,  
0x7bcf3729, 0x8bf1d1e0, 0x14aac070, 0x1587ed55,  
0x3afd7d3e, 0xd2f29e01, 0x29a9d1f6, 0xefb10c53,  
0xcf3b870f, 0xb414935c, 0x664465ed, 0x024acac7,  
0x59a744c1, 0x1d2936a7, 0xdc580aa6, 0xcf574ca8,  
0x040a7a10, 0x6cd81807, 0x8a98be4c, 0xaccea063,  
0xc33e92b5, 0xd1e0e03d, 0xb322517e, 0x2092bd13,  
0x386b2c4a, 0x52e8dd58, 0x58656dfb, 0x50820371,  
0x41811896, 0xe337ef7e, 0xd39fb119, 0xc97f0df6,  
0x68fea01b, 0xa150a6e5, 0x55258962, 0xeb6ff41b,  
0xd7c9cd7a, 0xa619cd9e, 0xbc09576, 0x2672c073,  
0xf003fb3c, 0x4ab7a50b, 0x1484126a, 0x487ba9b1,  
0xa64fc9c6, 0xf6957d49, 0x38b06a75, 0xdd805fcd,  
0x63d094cf, 0xf51c999e, 0x1aa4d343, 0xb8495294,  
0xce9f8e99, 0xbffcd770, 0xc7c275cc, 0x378453a7,  
0x7b21be33, 0x397f41bd, 0x4e94d131, 0x92cc1f98,  
0x5915ea51, 0x99f861b7, 0xc9980a88, 0x1d74fd5f,  
0xb0a495f8, 0x614deed0, 0xb5778eea, 0x5941792d,  
0xfa90c1f8, 0x33f824b4, 0xc4965372, 0x3ff6d550,  
0x4ca5fec0, 0x8630e964, 0x5b3fbbd6, 0x7da26a48,  
0xb203231a, 0x04297514, 0x2d639306, 0x2eb13149,  
0x16a45272, 0x532459a0, 0x8e5f4872, 0xf966c7d9,  
0x07128dc0, 0x0d44db62, 0xafc8d52d, 0x06316131,  
0xd838e7ce, 0x1bc41d00, 0x3a2e8c0f, 0xea83837e,  
0xb984737d, 0x13ba4891, 0xc4f8b949, 0xa6d6acb3,  
0xa215cdce, 0x8359838b, 0x6bd1aa31, 0xf579dd52,  
0x21b93f93, 0xf5176781, 0x187dfdde, 0xe94aeb76,  
0x2b38fd54, 0x431de1da, 0xab394825, 0x9ad3048f,  
0xdfea32aa, 0x659473e3, 0x623f7863, 0xf3346c59,  
0xab3ab685, 0x3346a90b, 0x6b56443e, 0xc6de01f8,  
0x8d421fc0, 0x9b0ed10c, 0x88f1a1e9, 0x54c1f029,  
0x7dead57b, 0x8d7ba426, 0x4cf5178a, 0x551a7cca,  
0x1a9a5f08, 0xfcd651b9, 0x25605182, 0xe11fc6c3,  
0xb6fd9676, 0x337b3027, 0xb7c8eb14, 0x9e5fd030,  
0x6b57e354, 0xad913cf7, 0x7e16688d, 0x58872a69,  
0x2c2fc7df, 0xe389ccc6, 0x30738df1, 0x0824a734,  
0xe1797a8b, 0xa4a8d57b, 0x5b5d193b, 0xc8a8309b,  
0x73f9a978, 0x73398d32, 0x0f59573e, 0xe9df2b03,  
0xe8a5b6c8, 0x848d0704, 0x98df93c2, 0x720a1dc3,  
0x684f259a, 0x943ba848, 0xa6370152, 0x863b5ea3,  
0xd17b978b, 0x6d9b58ef, 0x0a700dd4, 0xa73d36bf,  
0x8e6a0829, 0x8695bc14, 0xe35b3447, 0x933ac568,  
0x8894b022, 0x2f511c27, 0xddfbcc3c, 0x006662b6,  
0x117c83fe, 0x4e12b414, 0xc2bca766, 0x3a2fec10,

0xf4562420, 0x55792e2a, 0x46f5d857, 0xcda25ce,  
0xc3601d3b, 0x6c00ab46, 0xefac9c28, 0xb3c35047,  
0x611dfce3, 0x257c3207, 0xfdd58482, 0x3b14d84f,  
0x23becb64, 0xa075f3a3, 0x088f8ead, 0x07adf158,  
0x7796943c, 0xfacabf3d, 0xc09730cd, 0xf7679969,  
0xda44e9ed, 0x2c854c12, 0x35935fa3, 0x2f057d9f,  
0x690624f8, 0x1cb0bafd, 0x7b0dbdc6, 0x810f23bb,  
0xfa929a1a, 0x6d969a17, 0x6742979b, 0x74ac7d05,  
0x010e65c4, 0x86a3d963, 0xf907b5a0, 0xd0042bd3,  
0x158d7d03, 0x287a8255, 0xbba8366f, 0x096edc33,  
0x21916a7b, 0x77b56b86, 0x951622f9, 0xa6c5e650,  
0x8cea17d1, 0xcd8c62bc, 0xa3d63433, 0x358a68fd,  
0xf9b9d3c, 0xd6aa295b, 0xfe33384a, 0xc000738e,  
0xcd67eb2f, 0xe2eb6dc2, 0x97338b02, 0x06c9f246,  
0x419cf1ad, 0x2b83c045, 0x3723f18a, 0xcb5b3089,  
0x160bead7, 0x5d494656, 0x35f8a74b, 0x1e4e6c9e,  
0x000399bd, 0x67466880, 0xb4174831, 0xacf423b2,  
0xca815ab3, 0x5a6395e7, 0x302a67c5, 0x8bdb446b,  
0x108f8fa4, 0x10223eda, 0x92b8b48b, 0x7f38d0ee,  
0xab2701d4, 0x0262d415, 0xaf224a30, 0xb3d88aba,  
0xf8b2c3af, 0xdaf7ef70, 0xcc97d3b7, 0xe9614b6c,  
0x2baebff4, 0x70f687cf, 0x386c9156, 0xce092ee5,  
0x01e87da6, 0x6ce91e6a, 0xbb7bcc84, 0xc7922c20,  
0x9d3b71fd, 0x060e41c6, 0xd7590f15, 0x4e03bb47,  
0x183c198e, 0x63eeb240, 0x2ddb49a, 0x6d5cba54,  
0x923750af, 0xf9e14236, 0x7838162b, 0x59726c72,  
0x81b66760, 0xbb2926c1, 0x48a0ce0d, 0xa6c0496d,  
0xad43507b, 0x718d496a, 0x9df057af, 0x44b1bde6,  
0x054356dc, 0xde7ced35, 0xd51a138b, 0x62088cc9,  
0x35830311, 0xc96efca2, 0x686f86ec, 0x8e77cb68,  
0x63e1d6b8, 0xc80f9778, 0x79c491fd, 0x1b4c67f2,  
0x72698d7d, 0x5e368c31, 0xf7d95e2e, 0xa1d3493f,  
0xdc9433e, 0x896f1552, 0x4bc4ca7a, 0xa6d1baf4,  
0xa5a96dcc, 0x0bef8b46, 0xa169fda7, 0x74df40b7,  
0x4e208804, 0x9a756607, 0x038e87c8, 0x20211e44,  
0x8b7ad4bf, 0xc6403f35, 0x1848e36d, 0x80bdb038,  
0x1e62891c, 0x643d2107, 0xbf04d6f8, 0x21092c8c,  
0xf644f389, 0x0778404e, 0x7b78adb8, 0xa2c52d53,  
0x42157abe, 0xa2253e2e, 0x7bf3f4ae, 0x80f594f9,  
0x953194e7, 0x77eb92ed, 0xb3816930, 0xda8d9336,  
0xbf447469, 0xf26d9483, 0xee6faed5, 0x71371235,  
0xde425f73, 0xb4e59f43, 0x7dbe2d4e, 0x2d37b185,  
0x49dc9a63, 0x98c39d98, 0x1301c9a2, 0x389b1bbf,  
0x0c18588d, 0xa421c1ba, 0x7aa3865c, 0x71e08558,  
0x3c5cfcaa, 0x7d239ca4, 0x0297d9dd, 0xd7dc2830,  
0x4b37802b, 0x7428ab54, 0xae0347, 0x4b3fbb85,  
0x692f2f08, 0x134e578e, 0x36d9e0bf, 0xae8b5fcd,  
0xedb93ecf, 0x2b27248e, 0x170eb1ef, 0x7dc57fd6,  
0x1e760f16, 0xb1136601, 0x864e1b9b, 0xd7ea7319,  
0x3ab871bd, 0xcfa4d76f, 0xe31bd782, 0x0dbeb469,  
0xab96061, 0x5370f85d, 0xffb07e37, 0xda30d0fb,

```

0xebc977b6, 0x0b98b40f, 0x3a4d0fe6, 0xdf4fc26b,
0x159cf22a, 0xc298d6e2, 0x2b78ef6a, 0x61a94ac0,
0xab561187, 0x14eea0f0, 0xdf0d4164, 0x19af70ee
};

```

```

/*****
*
*   Low Level key setup, block encrypt and decrypt routines.
*   For efficiency, these are WORD oriented. The high level NIST
*   routines provide BYTE oriented interfaces, with ENDIAN conversion.
*
*****/

```

```

/* if multiplication subkey k has 10 0's or 10 1's, mask in a fixing value */
static int fix_subkey(int k, int r)
{
    /* the mask words come from S[265]..S[268], as chosen by index.c */
    int[] B = MS;
    int m1, m2;
    int i;

    i = k & 3;          /* store the least two bits of k */
    k |= 3;             /* and then mask them away          */

    /* we look for 9 consecutive 1's in m1 */
    m1 = (~k) ^ (k << 1); /* for i > 1, m1_i = 1 iff k_i = k_{i-1} */
    m2 = m1 & (m1 << 1); /* m2_i = AND (m1_i, m1_{i-1}) */
    m2 &= m2 << 2;      /* m2_i = AND (m1_i...m1_{i-3}) */
    m2 &= m2 << 4;      /* m2_i = AND (m1_i...m1_{i-7}) */
    m2 &= m1 << 8;      /* m2_i = AND (m1_i...m1_{i-8}) */
    m2 &= 0xffffe00;    /* mask out the low 9 bits of m2 */
    /* for i = 9...31, m2_i = 1 iff k_i = ... = k_{i-9} */

    /* if m2 is zero, k was good, so return */
    if (m2 == 0)
        return(k);

    /* need to fix k: we copy each 1 in m2 to the nine bits to its right */
    m1 = m2 | (m2 >>> 1); /* m1_i = AND (m2_i, m2_{i+1}) */
    m1 |= m1 >>> 2;      /* m1_i = AND (m2_i...m2_{i+3}) */
    m1 |= m2 >>> 4;      /* m1_i = AND (m2_i...m2_{i+4}) */
    m1 |= m1 >>> 5;      /* m1_i = AND (m2_i...m2_{i+9}) */
    /* m1_i = 1 iff k_i belongs to a sequence of ten 0's or ten 1's */

    k ^= (((B[265+i]<<(int)(r)) | ((B[265+i]>>>(32 - (int)(r)))) & m1);

    return(k);
}

```

```

/* setup a mars key schedule

```

```

*
* n (input) is the number of words in the key
* kp (input) is a pointer to the array of key words
* ep (output) is a pointer to the array of EKEY_WORDS expanded subkey WORDs
*/
int mars_setup(int n, int[] kp, int[] ep)
{
    int[] T = new int[15]// = {0};
    int i,j,t;

    /* check key length */
    if ((n<4) | (n>14))
        return(-2);//BAD_KEY_MAT);

    /* initialize the T[] array with key data */
    for (i=0; i<n; i++)
        T[i] = kp[i];
    T[n] = n;
    for (i=n+1; i<15; i++){
        T[i] = 0;
    }
    /* Four iterations, each one computing 10 words of the array */
    for (j=0; j<4; j++) {
        int w;

        /* Linear transformation */
        w = T[8] ^ T[13];  T[0] ^= (((w)<<(int)(3)) | ((w)>>>(32 - (int)(3))))^ j;
        w = T[9] ^ T[14];  T[1] ^= (((w)<<(int)(3)) | ((w)>>>(32 - (int)(3)))) ^ (4+j);
        for (i=2; i<7; i++) {
            w = T[i+8] ^ T[i-2];
            T[i] ^= (((w)<<(int)(3)) | ((w)>>>(32 - (int)(3)))) ^ ((i<<2)+j);
        }
        for (i=7; i<15; i++) {
            w = T[i-7] ^ T[i-2];
            T[i] ^= (((w)<<(int)(3)) | ((w)>>>(32 - (int)(3)))) ^ ((i<<2)+j);
        }

        /* Four stirring rounds */
        for (t=0; t<4; t++){
            /* stir with full type-1 s-box rounds */
            T[0] += MS[ T[14]&511 ];
            T[0] = (((T[0]<<(int)(9)) | ((T[0]>>>(32 - (int)(9)))));//LROTATE(T[0],9);
            for (i=1; i<15; i++) {
                T[i] += MS[ T[i-1]&511 ];
                T[i] = (((T[i]<<(int)(9)) | ((T[i]>>>(32 - (int)(9)))));//LROTATE(T[i],9);
            }
        }

        ep[(10*j)+0] = T[(0*4)%15];
        ep[(10*j)+1] = T[(1*4)%15];
        ep[(10*j)+2] = T[(2*4)%15];
    }
}

```

```

    ep[(10*j)+3] = T[(3*4)%15];
    ep[(10*j)+4] = T[(4*4)%15];
    ep[(10*j)+5] = T[(5*4)%15];
    ep[(10*j)+6] = T[(6*4)%15];
    ep[(10*j)+7] = T[(7*4)%15];
    ep[(10*j)+8] = T[(8*4)%15];
    ep[(10*j)+9] = T[(9*4)%15];
}

/* check and fix all multiplication subkeys */
for (i=4+1;i<((2*(4+16)) - 4);i+=2)
    ep[i] = fix_subkey(ep[i], ep[i-1]);

return(1);
}

```

```

void MixForwardRound2(int[] tmp, int d1, int d2, int d3, int d4, int[] sp){
    int y,z;
    tmp[d2] ^= sp[tmp[d1]&255];
    y = (((tmp[d1]>>>(int)(8)) | ((tmp[d1]<<<(32 - (int)(8)))));
    z = (((tmp[d1]>>>(int)(16)) | ((tmp[d1]<<<(32 - (int)(16)))));
    tmp[d1] = (((tmp[d1]>>>(int)(24)) | ((tmp[d1]<<<(32 - (int)(24)))));
    tmp[d2] += sp[(y&255)+256];
    tmp[d3] += sp[z&255];
    tmp[d4] ^= sp[(tmp[d1]&255)+256];
}

```

```

void MixBackwardsRound2(int[] tmp, int d1, int d2, int d3, int d4, int[] sp) {
    int y,z;
    tmp[d2] ^= sp[(tmp[d1]&255)+256];
    y = (((tmp[d1]<<<(int)(8)) | ((tmp[d1]>>>(32 - (int)(8)))));
    z = (((tmp[d1]<<<(int)(16)) | ((tmp[d1]>>>(32 - (int)(16)))));
    tmp[d1] = (((tmp[d1]<<<(int)(24)) | ((tmp[d1]>>>(32 - (int)(24)))));
    tmp[d3] -= sp[y&255];
    tmp[d4] -= sp[(z&255)+256];
    tmp[d4] ^= sp[tmp[d1]&255];
}

```

```

void CoreRound2(int[] tmp, int d1, int d2, int d3, int d4,int i, int[] ep, int[] sp){
    int y,z,t2;
    y = tmp[d1];
    tmp[d1] += ep[i];
    y = (((y)<<<(int)(13)) | ((y)>>>(32 - (int)(13)))));
    z = tmp[d1];
    t2 = y;
    y *= ep[(i)+1];
    z &= 511;
    z = sp[z];
}

```

```

y = (((y)<<(int)(5)) | ((y)>>>(32 - (int)(5))));
z ^= y;
tmp[d1] = (((tmp[d1])<<(int)(y)) | ((tmp[d1])>>>(32 - (int)(y))));
y = (((y)<<(int)(5)) | ((y)>>>(32 - (int)(5))));
tmp[d3] += tmp[d1];
z ^= y;
z = (((z)<<(int)(y)) | ((z)>>>(32 - (int)(y))));
tmp[d2] += z;
tmp[d4] ^= y;
tmp[d1] = t2;
}

```

```

void InvCoreRound2(int[] tmp, int d1, int d2, int d3, int d4, int i, int[] ep, int[] sp) {
    int y,z,t2;
    y = tmp[d1];
    tmp[d1] = (((tmp[d1])>>>(int)(13)) | ((tmp[d1])<<(32 - (int)(13))));
    y *= ep[i+1];
    t2 = tmp[d1];
    tmp[d1] += ep[i];
    z = tmp[d1];
    y = (((y)<<(int)(5)) | ((y)>>>(32 - (int)(5))));
    z &= 511;
    z = sp[z];
    tmp[d1] = (((tmp[d1])<<(int)(y)) | ((tmp[d1])>>>(32 - (int)(y))));
    z ^= y;
    y = (((y)<<(int)(5)) | ((y)>>>(32 - (int)(5))));
    tmp[d3] -= tmp[d1];
    z ^= y;
    tmp[d1] = t2;
    z = (((z)<<(int)(y)) | ((z)>>>(32 - (int)(y))));
    tmp[d4] ^= y;
    tmp[d2] -= z;
}

```

```
int NO_MIX = 0;
```

```
/* The basic mars encryption: (ep is the expanded key array) */
```

```
/* The basic mars encryption: (ep is the expanded key array) */
```

```
void mars_encrypt(int[] in, int ins, int[] out, int outs, int[] ep)
```

```
{
```

```
int a,b,c,d;
```

```
int[] tmp = new int[4];
```

```
int[] sp = MS;
```

```
a = in[ins+0];
```

```
b = in[ins+1];
```

```
c = in[ins+2];
```

```
d = in[ins+3];
```

```
//IVT_DEBUG(a,b,c,d);
```



```

#ifndef NO_MIX
if(NO_MIX == 0){
/* first, add subkeys to all input data words */
a += ep[0];
b += ep[1];
c += ep[2];
d += ep[3];
//IVT_DEBUG(a,b,c,d);
tmp[0] = a; tmp[1]=b; tmp[2] = c; tmp[3] = d;
/* then do eight mixing rounds */
MixForwardRound2(tmp, 0,1,2,3,sp);//a,b,c,d,sp);
tmp[0] += tmp[3];//a += d;
//IVT_DEBUG(a,b,c,d);
MixForwardRound2(tmp,1,2,3,0,sp);//b,c,d,a,sp);
tmp[1] += tmp[2];//b += c;
//IVT_DEBUG(a,b,c,d);
MixForwardRound2(tmp,2,3,0,1,sp);//c,d,a,b,sp);
//IVT_DEBUG(a,b,c,d);
MixForwardRound2(tmp,3,0,1,2,sp);//d,a,b,c,sp);
//IVT_DEBUG(a,b,c,d);

MixForwardRound2(tmp,0,1,2,3,sp);//a,b,c,d,sp);
tmp[0] += tmp[3];//a += d;
//IVT_DEBUG(a,b,c,d);
MixForwardRound2(tmp,1,2,3,0,sp);//b,c,d,a,sp);
tmp[1] += tmp[2];//b += c;
//IVT_DEBUG(a,b,c,d);
MixForwardRound2(tmp,2,3,0,1,sp);//c,d,a,b,sp);
//IVT_DEBUG(a,b,c,d);
MixForwardRound2(tmp,3,0,1,2,sp);//d,a,b,c,sp);
//IVT_DEBUG(a,b,c,d);
}
#endif

/* then sixteen mars encrypting rounds          *
* (eight in forward- and eight in backwards-mode) */

CoreRound2(tmp,0,1,2,3,4,ep,sp);//a,b,c,d,4,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,1,2,3,0,6,ep,sp);//b,c,d,a,6,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,2,3,0,1,8,ep,sp);//c,d,a,b,8,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,3,0,1,2,10,ep,sp);//d,a,b,c,10,ep,sp);
//IVT_DEBUG(a,b,c,d);

CoreRound2(tmp,0,1,2,3,12,ep,sp);//a,b,c,d,12,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,1,2,3,0,14,ep,sp);//b,c,d,a,14,ep,sp);

```

```

//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,2,3,0,1,16,ep,sp);//c,d,a,b,16,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,3,0,1,2,18,ep,sp);//d,a,b,c,18,ep,sp);
//IVT_DEBUG(a,b,c,d);

```

```

CoreRound2(tmp,0,3,2,1,20,ep,sp);//a,d,c,b,20,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,1,0,3,2,22,ep,sp);//b,a,d,c,22,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,2,1,0,3,24,ep,sp);//c,b,a,d,24,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,3,2,1,0,26,ep,sp);//d,c,b,a,26,ep,sp);
//IVT_DEBUG(a,b,c,d);

```

```

CoreRound2(tmp,0,3,2,1,28,ep,sp);//a,d,c,b,28,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,1,0,3,2,30,ep,sp);//b,a,d,c,30,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,2,1,0,3,32,ep,sp);//c,b,a,d,32,ep,sp);
//IVT_DEBUG(a,b,c,d);
CoreRound2(tmp,3,2,1,0,34,ep,sp);//d,c,b,a,34,ep,sp);
//IVT_DEBUG(a,b,c,d);

```

```

#ifndef NO_MIX
if(NO_MIX == 0){
/* then do eight inverse-mixing rounds */
MixBackwardsRound2(tmp,0,1,2,3,sp);//a,b,c,d,sp);
//IVT_DEBUG(a,b,c,d);
MixBackwardsRound2(tmp,1,2,3,0,sp);//b,c,d,a,sp);
tmp[2] -= tmp[1];//c -= b;
//IVT_DEBUG(a,b,c,d);
MixBackwardsRound2(tmp,2,3,0,1,sp);//c,d,a,b,sp);
tmp[3] -= tmp[0];//d -= a;
//IVT_DEBUG(a,b,c,d);
MixBackwardsRound2(tmp,3,0,1,2,sp);//d,a,b,c,sp);
//IVT_DEBUG(a,b,c,d);

```

```

MixBackwardsRound2(tmp,0,1,2,3,sp);//a,b,c,d,sp);
//IVT_DEBUG(a,b,c,d);
MixBackwardsRound2(tmp,1,2,3,0,sp);//b,c,d,a,sp);
tmp[2] -= tmp[1];//c -= b;
//IVT_DEBUG(a,b,c,d);
MixBackwardsRound2(tmp,2,3,0,1,sp);//c,d,a,b,sp);
tmp[3] -= tmp[0];//d -= a;
//IVT_DEBUG(a,b,c,d);
MixBackwardsRound2(tmp,3,0,1,2,sp);//d,a,b,c,sp);
//IVT_DEBUG(a,b,c,d);

```

```

/* subtract final subkeys */
tmp[0] -= ep[2*16+4];

```

```

tmp[1] -= ep[2*16+5];
tmp[2] -= ep[2*16+6];
tmp[3] -= ep[2*16+7];
//IVT_DEBUG(a,b,c,d);
}
#endif

out[outs+0] = tmp[0]//a;
out[outs+1] = tmp[1]//b;
out[outs+2] = tmp[2]//c;
out[outs+3] = tmp[3]//d;
}

/* mars decryption is simply encryption in reverse */
void mars_decrypt(int[] in, int ins, int[] out, int outs, int[] ep)
{
int a,b,c,d,y,z;
int[] tmp = new int[4];
int[] sp = MS;

d = in[ins+0];
c = in[ins+1];
b = in[ins+2];
a = in[ins+3];
//IVT_DEBUG(d,c,b,a);

#ifdef NO_MIX
if(NO_MIX == 0){
/* first, add subkeys to all input data DWORDs */
a += ep[2*16+7];
b += ep[2*16+6];
c += ep[2*16+5];
d += ep[2*16+4];

//IVT_DEBUG(d,c,b,a);

/* then do eight mixing rounds */
tmp[0] = a; tmp[1]=b; tmp[2] = c; tmp[3] = d;
MixForwardRound2(tmp,0,1,2,3,sp)//a,b,c,d,sp);
//IVT_DEBUG(d,c,b,a);
tmp[0] += tmp[3]//a += d;
MixForwardRound2(tmp,1,2,3,0,sp)//b,c,d,a,sp);
//IVT_DEBUG(d,c,b,a);
tmp[1] += tmp[2]//b += c;
MixForwardRound2(tmp,2,3,0,1,sp)//c,d,a,b,sp);
//IVT_DEBUG(d,c,b,a);
tmp[2] += tmp[0]//c += a;
MixForwardRound2(tmp,3,0,1,2,sp)//d,a,b,c,sp);
//IVT_DEBUG(d,c,b,a);

MixForwardRound2(tmp,0,1,2,3,sp)//a,b,c,d,sp);
//IVT_DEBUG(d,c,b,a);

```

```

tmp[0] += tmp[3]; //a += d;
MixForwardRound2(tmp,1,2,3,0,sp); //b,c,d,a,sp);
//IVT_DEBUG(d,c,b,a);
tmp[1] += tmp[2]; //b += c;
MixForwardRound2(tmp,2,3,0,1,sp); //c,d,a,b,sp);
//IVT_DEBUG(d,c,b,a);
MixForwardRound2(tmp,3,0,1,2,sp); //d,a,b,c,sp);
//IVT_DEBUG(d,c,b,a);
}
#endif

/* then sixteen mars decrypting rounds          *
* (eight in forward- and eight in backwards-mode) */

InvCoreRound2(tmp,0,1,2,3,34,ep,sp); //a,b,c,d,34,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,1,2,3,0,32,ep,sp); //b,c,d,a,32,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,2,3,0,1,30,ep,sp); //c,d,a,b,30,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,3,0,1,2,28,ep,sp); //d,a,b,c,28,ep,sp);
//IVT_DEBUG(d,c,b,a);

InvCoreRound2(tmp,0,1,2,3,26,ep,sp); //a,b,c,d,26,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,1,2,3,0,24,ep,sp); //b,c,d,a,24,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,2,3,0,1,22,ep,sp); //c,d,a,b,22,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,3,0,1,2,20,ep,sp); //d,a,b,c,20,ep,sp);
//IVT_DEBUG(d,c,b,a);

InvCoreRound2(tmp,0,3,2,1,18,ep,sp); //a,d,c,b,18,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,1,0,3,2,16,ep,sp); //b,a,d,c,16,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,2,1,0,3,14,ep,sp); //c,b,a,d,14,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,3,2,1,0,12,ep,sp); //d,c,b,a,12,ep,sp);
//IVT_DEBUG(d,c,b,a);

InvCoreRound2(tmp,0,3,2,1,10,ep,sp); //a,d,c,b,10,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,1,0,3,2,8,ep,sp); //b,a,d,c,8,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,2,1,0,3,6,ep,sp); //c,b,a,d,6,ep,sp);
//IVT_DEBUG(d,c,b,a);
InvCoreRound2(tmp,3,2,1,0,4,ep,sp); //d,c,b,a,4,ep,sp);
//IVT_DEBUG(d,c,b,a);

#ifndef NO_MIX

```

```

if(NO_MIX == 0){
/* then do eight inverse-mixing rounds */
MixBackwardsRound2(tmp,0,1,2,3,sp);//a,b,c,d,sp);
//IVT_DEBUG(d,c,b,a);
MixBackwardsRound2(tmp,1,2,3,0,sp);//b,c,d,a,sp);
//IVT_DEBUG(d,c,b,a);
tmp[2] -= tmp[1];//c -= b;
MixBackwardsRound2(tmp,2,3,0,1,sp);//c,d,a,b,sp);
//IVT_DEBUG(d,c,b,a);
tmp[3] -= tmp[0];//d -= a;
MixBackwardsRound2(tmp,3,0,1,2,sp);//d,a,b,c,sp);
//IVT_DEBUG(d,c,b,a);

MixBackwardsRound2(tmp,0,1,2,3,sp);//a,b,c,d,sp);
//IVT_DEBUG(d,c,b,a);
MixBackwardsRound2(tmp,1,2,3,0,sp);//b,c,d,a,sp);
//IVT_DEBUG(d,c,b,a);
tmp[2] -= tmp[1];//c -= b;
MixBackwardsRound2(tmp,2,3,0,1,sp);//c,d,a,b,sp);
//IVT_DEBUG(d,c,b,a);
tmp[3] -= tmp[0];//d -= a;
MixBackwardsRound2(tmp,3,0,1,2,sp);//d,a,b,c,sp);
//IVT_DEBUG(d,c,b,a);

/* subtract final subkeys */
tmp[0] -= ep[3];
tmp[1] -= ep[2];
tmp[2] -= ep[1];
tmp[3] -= ep[0];
//IVT_DEBUG(d,c,b,a);
}
}

out[outs+0] = tmp[3];//d;
out[outs+1] = tmp[2];//c;
out[outs+2] = tmp[1];//b;
out[outs+3] = tmp[0];//a;
}

/*****
*
*   NIST High Level key setup, block encrypt and decrypt routines
*
*****/

/* table for rapid, case insensitive hex conversion */
byte[] hex = {
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,

```

```

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 0, 0, 0, 0, 0, 0,
0,10,11,12,13,14,15, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0,10,11,12,13,14,15, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0};

```

```

/* NIST defined high level key setup */
int makeKey(MARSkeyInstance key, int direction, int keyLen, int[] keyMaterial)
{
int[] tmpkey = new int[(2*(4+16))*4];
byte[] tmpkeyb = new byte[keyLen/4];
int i,j;

/* sanity check pointers */
if (key == null)
return(-3);
if (keyMaterial == null)
return(-2);

/* save parameters into keyInstance */
key.direction = direction;
key.keyLen = keyLen;
for (i=0;i<keyLen/4;i++)
key.keyMaterial[i] = keyMaterial[i];
key.keyMaterial[(2*(4+16))*8] = '\u0000';

/* convert ascii keyMaterial to BYTES */
for(i=0,j=0;i<keyLen/4;i+=2,j++){
tmpkeyb[j] = (byte) ((hex[(int)keyMaterial[i]]<<4) | hex[(int)keyMaterial[i+1]]);
}
int jj=0;
for(i=0; i<keyLen/32; i++){
for (int p = 0; p < 4; p++) {
int tmpi = (int)(tmpkeyb[i*4+3-p] & 0xff);
if(tmpi < 0){
tmpkeyb[i*4+3-p] ^= 0x80;
tmpi = tmpkeyb[i*4+3-p];
tmpi += 0x80;
}
jj = (jj << 8) | tmpi;
}
}
}

```

```

        tmpkey[i] = jj;
        jj = 0;
    }

    ##  ifdef SWAP_BYTES

    if(SWAP_BYTES == 1){
    /* BSWAP the input key DWORDs */
    for (i=0;i<keyLen/32;i++)
    tmpkey[i] = BSWAP(tmpkey[i]);
    }
    ##  endif

    /* call low level mars setup routine */
    return(mars_setup(keyLen/32,tmpkey,key.E));
}

int cipherInit(MARScipherInstance cipher, int mode, int[] IV)
{
    int i,j;

    /* sanity check pointers */
    if (cipher == null)
    return(-4);

    /* save cipher parameters */
    cipher.mode = mode;

    /* handle IV */
    if((mode == 2) || (mode == 3)) {
    if(IV == null)
    return(-4);
    /* convert ascii IV to BYTES */
    for(i=0,j=0;j<4*4;i+=2,j++){
        cipher.IVb[j] = (byte)((hex[(int)IV[i]]<<4) | hex[(int)IV[i+1]]);
    }
    int jj = 0;
    for(i=0; i<4; i++){
        for (int p = 0; p < 4; p++) {
            int tmpi = (int)(cipher.IVb[i*4+3-p] & 0xff);
            if(tmpi < 0){
                cipher.IVb[i*4+3-p] ^= 0x80;
                tmpi = cipher.IVb[i*4+3-p];
                tmpi += 0x80;
            }
            jj = (jj << 8) | tmpi;
        }
        cipher.IV[i] = jj;
        jj = 0;
    }
}

```

```

/* copy BYTE IV to DWORD CIV, with conversion if necessary */
for(i=0;i<4;i++)
cipher.CIV[i] = BSWAP((cipher.IV)[i]);
}
for(j=0;j<4*4;j++){
    byte tmpb = cipher.IVb[j];
    int tmpi = tmpb;
    if(tmpi < 0){
        tmpb ^= 0x80;
        tmpi = tmpb;
        cipher.IV[j] = tmpi + 0x80;
    }else{
        cipher.IV[j] = tmpi;
    }
}

return(1);
}

/* this assumes the input length is a multiple of 128 bits */
int blockEncrypt(MARScipherInstance cipher, MARSkeyInstance key, int[] input,
int inputLen, int[] outBuffer)
{
int[] tmp = new int[4];
int i;

if (cipher.mode == 1) {
for(i=0;i<inputLen/32;i+=16/4){
if(SWAP_BYTES == 1){
tmp[0] = BSWAP(input[i+0]);
tmp[1] = BSWAP(input[i+1]);
tmp[2] = BSWAP(input[i+2]);
tmp[3] = BSWAP(input[i+3]);
mars_encrypt(tmp, 0, outBuffer, i, key.E);
outBuffer[i+0] = BSWAP(outBuffer[i+0]);
outBuffer[i+1] = BSWAP(outBuffer[i+1]);
outBuffer[i+2] = BSWAP(outBuffer[i+2]);
outBuffer[i+3] = BSWAP(outBuffer[i+3]);
}
    else
else{
mars_encrypt(input, i, outBuffer, i, key.E);
}
for(int j=0; j<4; j++){
cbufb[4*(i+j)+0] = (byte)(outBuffer[i+j]);
cbufb[4*(i+j)+1] = (byte)(outBuffer[i+j]>>>8);
cbufb[4*(i+j)+2] = (byte)(outBuffer[i+j]>>>16);
cbufb[4*(i+j)+3] = (byte)(outBuffer[i+j]>>>24);
}
}
}
endif

```



```

}
}
else if(cipher.mode == 2) {
for(i=0;i<inputLen/32;i+=16/4){
  ##          ifdef SWAP_BYTES
  if(SWAP_BYTES == 1){
tmp[0] = BSWAP(input[i+0]) ^ cipher.CIV[0];
tmp[1] = BSWAP(input[i+1]) ^ cipher.CIV[1];
tmp[2] = BSWAP(input[i+2]) ^ cipher.CIV[2];
tmp[3] = BSWAP(input[i+3]) ^ cipher.CIV[3];
mars_encrypt(tmp, 0, outBuffer, i, key.E);
cipher.CIV[0] = outBuffer[i+0];
cipher.CIV[1] = outBuffer[i+1];
cipher.CIV[2] = outBuffer[i+2];
cipher.CIV[3] = outBuffer[i+3];
outBuffer[i+0] = BSWAP(outBuffer[i+0]);
outBuffer[i+1] = BSWAP(outBuffer[i+1]);
outBuffer[i+2] = BSWAP(outBuffer[i+2]);
outBuffer[i+3] = BSWAP(outBuffer[i+3]);
for(int j=0; j<4; j++){
cbufb[4*(i+j)+0] = (byte)(outBuffer[i+j]);
cbufb[4*(i+j)+1] = (byte)(outBuffer[i+j]>>>8);
cbufb[4*(i+j)+2] = (byte)(outBuffer[i+j]>>>16);
cbufb[4*(i+j)+3] = (byte)(outBuffer[i+j]>>>24);
}
}
}
  ##
else{
tmp[0] = input[i+0] ^ cipher.CIV[0];
tmp[1] = input[i+1] ^ cipher.CIV[1];
tmp[2] = input[i+2] ^ cipher.CIV[2];
tmp[3] = input[i+3] ^ cipher.CIV[3];
mars_encrypt(tmp,0,outBuffer,i,key.E);
cipher.CIV[0] = outBuffer[i+0];
cipher.CIV[1] = outBuffer[i+1];
cipher.CIV[2] = outBuffer[i+2];
cipher.CIV[3] = outBuffer[i+3];
for(int j=0; j<4; j++){
cbufb[4*(i+j)+0] = (byte)(outBuffer[i+j]);
cbufb[4*(i+j)+1] = (byte)(outBuffer[i+j]>>>8);
cbufb[4*(i+j)+2] = (byte)(outBuffer[i+j]>>>16);
cbufb[4*(i+j)+3] = (byte)(outBuffer[i+j]>>>24);
}
}
}
  ##          endif
}
}
else if(cipher.mode == 3) {
cipher.mode = 1; /* do encryption in ECB */
for (int n=0;n<inputLen;n++)
{

```

```

blockEncrypt(cipher,key, cipher.IV, 128, x);
bit0 = (byte) (0x80 >> (n & 7));/* which bit position in byte */
ctBit = (byte) ((input[n/8] & bit0) ^ (((byte) x[0] & 0x80) >> (n&7)));
outBuffer[n/8] = (byte) ((outBuffer[n/8] & ~ bit0) | ctBit);
//carry = (byte) (ctBit >> (7 - (n&7)));
int ti = ctBit;
if(ti<0){
    ctBit ^= 0x80;
    ti = ctBit;
    ti += 0x80;
}
carry = (byte) (ti >>> (7 - (n&7)));

for (i=128/8-1;i>=0;i--)
{
bit = (byte) (cipher.IV[i] >> 7);      /* save next "carry" from shift */
if(bit < 0){bit = 1;}
cipher.IV[i] = (byte) ((cipher.IV[i] << 1) ^ carry);
carry = bit;
}
}
cipher.mode = 3; /* restore mode for next time */
return inputLen;

}
else
return(-4);

return(inputLen);
}

/* this assumes the input length is a multiple of 128 bits */
int blockDecrypt(MARScipherInstance cipher, MARSkeyInstance key, int[] input,int inputLen, int[] outBuffer)
{
int i;

if (cipher.mode == 1) {
for(i=0;i<inputLen/32;i+=16/4){
    ##
    if (SWAP_BYTES == 1){
int[] tmp = new int[4];
tmp[0] = BSWAP(input[i+0]);
tmp[1] = BSWAP(input[i+1]);
tmp[2] = BSWAP(input[i+2]);
tmp[3] = BSWAP(input[i+3]);
mars_decrypt(tmp,0,outBuffer, i, key.E);
outBuffer[i+0] = BSWAP(outBuffer[i+0]);
outBuffer[i+1] = BSWAP(outBuffer[i+1]);
outBuffer[i+2] = BSWAP(outBuffer[i+2]);
outBuffer[i+3] = BSWAP(outBuffer[i+3]);
}
else{

```

```

mars_decrypt(input, i, outBuffer, i, key.E);
}
for(int j=0; j<4; j++){
pbufb[4*(i+j)+0] = (byte)(outBuffer[i+j]);
pbufb[4*(i+j)+1] = (byte)(outBuffer[i+j]>>>8);
pbufb[4*(i+j)+2] = (byte)(outBuffer[i+j]>>>16);
pbufb[4*(i+j)+3] = (byte)(outBuffer[i+j]>>>24);
}

###          endif
}
}
else if(cipher.mode == 2) {
for(i=0;i<inputLen/32;i+=16/4){
###          ifdef SWAP_BYTES
if(SWAP_BYTES == 1){
int[] tmp = new int[4];
tmp[0] = BSWAP(input[i+0]);
tmp[1] = BSWAP(input[i+1]);
tmp[2] = BSWAP(input[i+2]);
tmp[3] = BSWAP(input[i+3]);
mars_decrypt(tmp,0,outBuffer,i,key.E);
outBuffer[i+0] = BSWAP(outBuffer[i+0] ^ cipher.CIV[0]);
outBuffer[i+1] = BSWAP(outBuffer[i+1] ^ cipher.CIV[1]);
outBuffer[i+2] = BSWAP(outBuffer[i+2] ^ cipher.CIV[2]);
outBuffer[i+3] = BSWAP(outBuffer[i+3] ^ cipher.CIV[3]);
cipher.CIV[0] = tmp[0];
cipher.CIV[1] = tmp[1];
cipher.CIV[2] = tmp[2];
cipher.CIV[3] = tmp[3];
for(int j=0; j<4; j++){
pbufb[4*(i+j)+0] = (byte)(outBuffer[i+j]);
pbufb[4*(i+j)+1] = (byte)(outBuffer[i+j]>>>8);
pbufb[4*(i+j)+2] = (byte)(outBuffer[i+j]>>>16);
pbufb[4*(i+j)+3] = (byte)(outBuffer[i+j]>>>24);
}
}
}
###
else{
mars_decrypt(input, i, outBuffer, i,key.E);
outBuffer[i+0] ^= cipher.CIV[0];
outBuffer[i+1] ^= cipher.CIV[1];
outBuffer[i+2] ^= cipher.CIV[2];
outBuffer[i+3] ^= cipher.CIV[3];
cipher.CIV[0] = input[i+0];
cipher.CIV[1] = input[i+1];
cipher.CIV[2] = input[i+2];
cipher.CIV[3] = input[i+3];
for(int j=0; j<4; j++){
pbufb[4*(i+j)+0] = (byte)(outBuffer[i+j]);
pbufb[4*(i+j)+1] = (byte)(outBuffer[i+j]>>>8);
}
}
}
}

```

```

pbufb[4*(i+j)+2] = (byte)(outBuffer[i+j]>>>16);
pbufb[4*(i+j)+3] = (byte)(outBuffer[i+j]>>>24);
}
}
///  
endif

}
}
else if(cipher.mode == 3){
cipher.mode = 1; /* do encryption in ECB */
for (n=0;n<inputLen;n++)
{
blockEncrypt(cipher,key,cipher.IV,128,x);
bit0 = (byte) (0x80 >> (n & 7));
ctBit = (byte) (input[n/8] & bit0);
outBuffer[n/8] = (byte) ((outBuffer[n/8] & ~ bit0) |
(ctBit ^ (((byte) x[0] & 0x80) >> (n&7))));
//carry = (byte) (ctBit >> (7 - (n&7)));
int ti = ctBit;
if(ti<0){
ctBit ^= 0x80;
ti = ctBit;
ti += 0x80;
}
carry = (byte) (ti >>> (7 - (n&7)));

for (i=128/8-1;i>=0;i--)
{
bit = (byte) (cipher.IV[i] >> 7); /* save next "carry" from shift */
if(bit < 0){bit = 1;}
cipher.IV[i] = (byte) ((cipher.IV[i] << 1) ^ carry);
carry = bit;
}
}
cipher.mode = 3; /* restore mode for next time */
return inputLen;

}
else
return(-4);

return(inputLen);
}

////////////////////////////////////
////////////////////////////////////
int MarsEC(String keyfn, String ptfn, String ctfn) // 引数へのポインタ
{
File fkey, fin, fout;

```

```

byte[] c_mode = new byte[3];
byte[] c_klen = new byte[5];
int[] c_key = new int[128];
byte[] c_keyb = null;//new byte[64+2];
int[] c_cini = new int[64];
byte[] c_cinib = new byte[32+2];
int i,k;

int len, rlen, blen4, pfilelen;
int mode,klen,blen,rc=0;

blen4 = 2048;

MARScipherInstance cipherI = new MARScipherInstance();
MARSkeyInstance keyI = new MARSkeyInstance();
////////////////////

fkey = new File(keyfn);
fkey.getParentFile().mkdir();
FileInputStream inkeyst=null;
try {
    inkeyst = new FileInputStream(fkey);
    inkeyst.read(c_mode);
    inkeyst.read(c_klen);
    klen = atoi(c_klen);
    c_keyb = new byte[klen/4+2];
    inkeyst.read(c_keyb);
    inkeyst.read(c_cinib);
} catch (IOException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

fin = new File(ptfn);
fin.getParentFile().mkdir();
FileInputStream inptst=null;
try {
    inptst = new FileInputStream(fin);
} catch (FileNotFoundException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

fout = new File(ctfn);
fout.getParentFile().mkdir();
FileOutputStream outctst=null;
try {
    outctst = new FileOutputStream(fout);
} catch (FileNotFoundException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

```

```

}

mode = atoi(c_mode);
klen = atoi(c_klen);
blen = 128;

if(klen<56 || 448<klen){
//      printf("Wrong key size. ¥n");
      return (-1);
}

for(i=0; i<klen/4 ; i++){
    int tmpi = c_keyb[i];
    if(tmpi < 0){
        tmpi = c_keyb[i] ^ 0x80;
        tmpi += 0x80;
    }
    c_key[i] = tmpi;
}
for(i=0; i<32 ; i++){
    int tmpi = c_cinib[i];
    if(tmpi < 0){
        tmpi = c_cinib[i] ^ 0x80;
        tmpi += 0x80;
    }
    c_cini[i] = tmpi;
}

/*Set mode*/
if(mode == 1){
    int[] tmpb = new int[1];
    tmpb[0] = ' ';
    rc=cipherInit(cipherI, 1, tmpb);
}
if(mode == 2){
    rc=cipherInit(cipherI, 2, c_cini);
}
if(mode == 3){
    rc=cipherInit(cipherI, 3, c_cini);
}
if(rc<=0){
//      printf("モード設定が出来ません。 ");
      return(-2);
}

makeKey(keyI, 0, klen, c_key );

int flen;
try {
    flen = inptst.available();
rlen = flen;

```

```

// reset to start

s = 4;//sizeof(unsigned int);
// write the bytes of the file
*((unsigned int*)pbuf) = rlen;
pbuf[0] = (byte)flen;
pbuf[1] = (byte)(flen>>>8);
pbuf[2] = (byte)(flen>>>16);
pbuf[3] = (byte)(flen>>>24);

if(flen > blen4-s){
    len = inptst.read(pbuf, 4, blen4-s);
}else{
    len = inptst.read(pbuf, 4, flen);
}
rlen -= len;
int jj =0;
for(i=0; i*4<len+4; i++){
    for( k=0;k<4;k++){
        int tmp = pbuf[i*4+3-k];
        if(tmp < 0){
            byte tmpb = (byte) (pbuf[i*4+3-k] ^ 0x80);
            tmp = tmpb;
            tmp += 0x80;
        }
        jj = (jj << 8) | tmp;
    }
    pbuf[i] = jj;
    jj = 0;
}

int mesLength = len + 4;
int block = mesLength/16 + 1;

oip = 0;
rc=blockEncrypt(cipherI, keyI, pbuf, 8*blen4, cbuf);
outctst.write(cbuf, 0, blen4);

while(rlen > 0 && inptst.available()>0){
    // read a block and reduce the remaining byte count
    len = inptst.read(pbuf, 0, blen4);
    rlen -= len;
    rc=blockEncrypt(cipherI, keyI, pbuf, 8*blen4, cbuf);
    outctst.write(cbuf, 0, blen4);
}

if(inkeyst != null)
{
    try {
        inkeyst.close();
    } catch (IOException e) {

```

```

        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(outtst != null)
{
    try {
        outtst.close();
    } catch (IOException e) {
        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(inptst != null)
{
    try {
        inptst.close();
    } catch (IOException e) {
        // TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}
} catch (IOException e1) {
    // TODO 自動生成された catch ブロック
    e1.printStackTrace();
}
return 0;
}

```

```

////////////////////////////////////
//////////////////////////////////// Serpent //////////////////////////////////////

```

```

/* The structure for key information */
class keyInstance {
    public int direction; /* Key used for encrypting or decrypting? */
    public int keyLen; /* Length of the key */
    public int[] keyMaterial = new int[64+1]; /* Raw key data in ASCII, e.g.,
                                                what the user types or KAT values)*/
    /* The following parameters are algorithm dependent, replace or
       add as necessary */
    public int[] key = new int[8]; /* The key in binary */
    public int[][] subkeys = new int[33][4]; /* Serpent subkeys */
}

```

```

/* The structure for cipher information */
class cipherInstance {

```



```

public int  mode;          /* MODE_ECB, MODE_CBC, or MODE_CFB1 */
public int[] IVi = new int[32/4];      /* A possible Initialization Vector for
                                         ciphering */

public byte[] IVb = new byte[32];
/* Add any algorithm specific parameters needed here */
public int  blockSize;    /* Sample: Handles non-128 bit block sizes
                           (if available) */
}

////////////////////////////////////

int ob=0, oip=0, obmode=0;
int[] ox = new int[128/32];
int[] pbuf = new int[2048/4];
int[] cbuf = new int[2048/4];
byte[] cbufb = new byte[2048];
byte[] pbufb = new byte[2048];
int[] x = new int[4];

/* S0:  3  8 15  1 10  6  5 11 14 13  4  2  7  0  9 12 */
/* depth = 5,7,4,2, Total gates=18 */
void RND00(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
    { int t02, t03, t05, t06, t07, t08, t09, t11, t12, t13, t14, t15, t17, t01;
      int w,x,y,z;
      t01 = p[b] ^ p[c] ;
      t02 = p[a] | p[d] ;
      t03 = p[a] ^ p[b] ;
      z  = t02 ^ t01;
      t05 = p[c] | z  ;
      t06 = p[a] ^ p[d] ;
      t07 = p[b] | p[c] ;
      t08 = p[d] & t05;
      t09 = t03 & t07;
      y  = t09 ^ t08;
      t11 = t09 & y  ;
      t12 = p[c] ^ p[d] ;
      t13 = t07 ^ t11;
      t14 = p[b] & t06;
      t15 = t06 ^ t13;
      w  = ~t15;
      t17 = w ^ t14;
      x  = t12 ^ t17;
      k[kw]=w;
      k[kx]=x;
      k[ky]=y;
      k[kz]=z;
    }

/* InvS0: 13  3 11  0 10  6  5 12  1 14  4  7 15  9  8  2 */
/* depth = 8,4,3,6, Total gates=19 */

```

```

void InvRND00(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t08, t09, t10, t12, t13, t14, t15, t17, t18, t01;
  int w,x,y,z;
  t01 = p[c] ^ p[d] ;
  t02 = p[a] | p[b] ;
  t03 = p[b] | p[c] ;
  t04 = p[c] & t01;
  t05 = t02 ^ t01;
  t06 = p[a] | t04;
  y = ~ t05;
  t08 = p[b] ^ p[d] ;
  t09 = t03 & t08;
  t10 = p[d] | y ;
  x = t09 ^ t06;
  t12 = p[a] | t05;
  t13 = x ^ t12;
  t14 = t03 ^ t10;
  t15 = p[a] ^ p[c] ;
  z = t14 ^ t13;
  t17 = t05 & t13;
  t18 = t14 | t17;
  w = t15 ^ t18;
  k[kw]=w;
  k[kx]=x;
  k[ky]=y;
  k[kz]=z;
}

```

/\* S1: 15 12 2 7 9 0 5 10 1 11 14 8 6 13 3 4 \*/

/\* depth = 10,7,3,5, Total gates=18 \*/

```

void RND01(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t07, t08, t10, t11, t12, t13, t16, t17, t01;
  int w,x,y,z;
  t01 = p[a] | p[d] ;
  t02 = p[c] ^ p[d] ;
  t03 = ~ p[b] ;
  t04 = p[a] ^ p[c] ;
  t05 = p[a] | t03;
  t06 = p[d] & t04;
  t07 = t01 & t02;
  t08 = p[b] | t06;
  y = t02 ^ t05;
  t10 = t07 ^ t08;
  t11 = t01 ^ t10;
  t12 = y ^ t11;
  t13 = p[b] & p[d] ;
  z = ~ t10;
  x = t13 ^ t12;
  t16 = t10 | x ;
  t17 = t05 & t16;
  w = p[c] ^ t17;
}

```

```

k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```

/* InvS1: 5 8 2 14 15 6 12 3 11 4 7 9 1 13 10 0 */

```

```

/* depth = 7,4,5,3, Total gates=18 */

```

```

void InvRND01(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t07, t08, t09, t10, t11, t14, t15, t17, t01;
  int w,x,y,z;
  t01 = p[a] ^ p[b] ;
  t02 = p[b] | p[d] ;
  t03 = p[a] & p[c] ;
  t04 = p[c] ^ t02;
  t05 = p[a] | t04;
  t06 = t01 & t05;
  t07 = p[d] | t03;
  t08 = p[b] ^ t06;
  t09 = t07 ^ t06;
  t10 = t04 | t03;
  t11 = p[d] & t08;
  y = ~t09;
  x = t10 ^ t11;
  t14 = p[a] | y ;
  t15 = t06 ^ x ;
  z = t01 ^ t04;
  t17 = p[c] ^ t15;
  w = t14 ^ t17;
  k[kw]=w;
  k[kx]=x;
  k[ky]=y;
  k[kz]=z;
}

```

```

/* S2: 8 6 7 9 3 12 10 15 13 1 14 4 0 11 5 2 */

```

```

/* depth = 3,8,11,7, Total gates=16 */

```

```

void RND02(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t05, t06, t07, t08, t09, t10, t12, t13, t14, t01;
  int w,x,y,z;
  t01 = p[a] | p[c] ;
  t02 = p[a] ^ p[b] ;
  t03 = p[d] ^ t01;
  w = t02 ^ t03;
  t05 = p[c] ^ w ;
  t06 = p[b] ^ t05;
  t07 = p[b] | t05;
  t08 = t01 & t06;
  t09 = t03 ^ t07;
  t10 = t02 | t09;
  x = t10 ^ t08;
}

```

```

t12 = p[a] | p[d] ;
t13 = t09 ^ x ;
t14 = p[b] ^ t13;
z = ~ t09;
y = t12 ^ t14;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```
/* InvS2: 12 9 15 4 11 14 1 2 0 3 6 13 5 8 10 7 */
```

```
/* depth = 3,6,8,3, Total gates=18 */
```

```
void InvRND02(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
```

```

{ int t02, t03, t04, t06, t07, t08, t09, t10, t11, t12, t15, t16, t17, t01;
int w,x,y,z;
t01 = p[a] ^ p[d] ;
t02 = p[c] ^ p[d] ;
t03 = p[a] & p[c] ;
t04 = p[b] | t02;
w = t01 ^ t04;
t06 = p[a] | p[c] ;
t07 = p[d] | w ;
t08 = ~ p[d] ;
t09 = p[b] & t06;
t10 = t08 | t03;
t11 = p[b] & t07;
t12 = t06 & t02;
z = t09 ^ t10;
x = t12 ^ t11;
t15 = p[c] & z ;
t16 = w ^ x ;
t17 = t10 ^ t15;
y = t16 ^ t17;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```
/* S3: 0 15 11 8 12 9 6 3 13 1 2 4 10 7 5 14 */
```

```
/* depth = 8,3,5,5, Total gates=18 */
```

```
void RND03(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
```

```

{ int t02, t03, t04, t05, t06, t07, t08, t09, t10, t11, t13, t14, t15, t01;
int w,x,y,z;
t01 = p[a] ^ p[c] ;
t02 = p[a] | p[d] ;
t03 = p[a] & p[d] ;
t04 = t01 & t02;
t05 = p[b] | t03;
t06 = p[a] & p[b] ;

```

```

t07 = p[d] ^ t04;
t08 = p[c] | t06;
t09 = p[b] ^ t07;
t10 = p[d] & t05;
t11 = t02 ^ t10;
z = t08 ^ t09;
t13 = p[d] | z ;
t14 = p[a] | t07;
t15 = p[b] & t13;
y = t08 ^ t11;
w = t14 ^ t15;
x = t05 ^ t04;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```
/* InvS3: 0 9 10 7 11 14 6 13 3 5 12 2 4 8 15 1 */
```

```
/* depth = 3,6,4,4, Total gates=17 */
```

```

void InvRND03(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t07, t09, t11, t12, t13, t14, t16, t01;
  int w,x,y,z;
  t01 = p[c] | p[d] ;
  t02 = p[a] | p[d] ;
  t03 = p[c] ^ t02;
  t04 = p[b] ^ t02;
  t05 = p[a] ^ p[d] ;
  t06 = t04 & t03;
  t07 = p[b] & t01;
  y = t05 ^ t06;
  t09 = p[a] ^ t03;
  w = t07 ^ t03;
  t11 = w | t05;
  t12 = t09 & t11;
  t13 = p[a] & y ;
  t14 = t01 ^ t05;
  x = p[b] ^ t12;
  t16 = p[b] | t13;
  z = t14 ^ t16;
  k[kw]=w;
  k[kx]=x;
  k[ky]=y;
  k[kz]=z;
}

```

```
/* S4: 1 15 8 3 12 0 11 6 2 5 4 10 9 14 7 13 */
```

```
/* depth = 6,7,5,3, Total gates=19 */
```

```

void RND04(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t08, t09, t10, t11, t12, t13, t14, t15, t16, t01;

```

```

int w,x,y,z;
t01 = p[a] | p[b] ;
t02 = p[b] | p[c] ;
t03 = p[a] ^ t02;
t04 = p[b] ^ p[d] ;
t05 = p[d] | t03;
t06 = p[d] & t01;
z = t03 ^ t06;
t08 = z & t04;
t09 = t04 & t05;
t10 = p[c] ^ t06;
t11 = p[b] & p[c] ;
t12 = t04 ^ t08;
t13 = t11 | t03;
t14 = t10 ^ t09;
t15 = p[a] & t05;
t16 = t11 | t12;
y = t13 ^ t08;
x = t15 ^ t16;
w = ~t14;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```
/* InvS4: 5 0 8 3 10 9 7 14 2 12 11 6 4 15 13 1 */
```

```
/* depth = 6,4,7,3, Total gates=17 */
```

```

void InvRND04(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t07, t09, t10, t11, t12, t13, t15, t01;
int w,x,y,z;
t01 = p[b] | p[d] ;
t02 = p[c] | p[d] ;
t03 = p[a] & t01;
t04 = p[b] ^ t02;
t05 = p[c] ^ p[d] ;
t06 = ~t03;
t07 = p[a] & t04;
x = t05 ^ t07;
t09 = x | t06;
t10 = p[a] ^ t07;
t11 = t01 ^ t09;
t12 = p[d] ^ t04;
t13 = p[c] | t10;
z = t03 ^ t12;
t15 = p[a] ^ t04;
y = t11 ^ t13;
w = t15 ^ t09;
k[kw]=w;
k[kx]=x;
}

```

```

    k[ky]=y;
    k[kz]=z;
}

```

```

/* S5: 15 5 2 11 4 10 9 12 0 3 14 8 13 6 7 1 */

```

```

/* depth = 4,6,8,6, Total gates=17 */

```

```

void RND05(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t07, t08, t09, t10, t11, t12, t13, t14, t01;
  int w,x,y,z;
  t01 = p[b] ^ p[d] ;
  t02 = p[b] | p[d] ;
  t03 = p[a] & t01;
  t04 = p[c] ^ t02;
  t05 = t03 ^ t04;
  w = ~ t05;
  t07 = p[a] ^ t01;
  t08 = p[d] | w ;
  t09 = p[b] | t05;
  t10 = p[d] ^ t08;
  t11 = p[b] | t07;
  t12 = t03 | w ;
  t13 = t07 | t10;
  t14 = t01 ^ t11;
  y = t09 ^ t13;
  x = t07 ^ t08;
  z = t12 ^ t14;
  k[kw]=w;
  k[kx]=x;
  k[ky]=y;
  k[kz]=z;
}

```

```

/* InvS5: 8 15 2 9 4 1 13 14 11 6 5 3 7 12 10 0 */

```

```

/* depth = 4,6,9,7, Total gates=17 */

```

```

void InvRND05(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t07, t08, t09, t10, t12, t13, t15, t16, t01;
  int w,x,y,z;
  t01 = p[a] & p[d] ;
  t02 = p[c] ^ t01;
  t03 = p[a] ^ p[d] ;
  t04 = p[b] & t02;
  t05 = p[a] & p[c] ;
  w = t03 ^ t04;
  t07 = p[a] & w ;
  t08 = t01 ^ w ;
  t09 = p[b] | t05;
  t10 = ~ p[b] ;
  x = t08 ^ t09;
  t12 = t10 | t07;
  t13 = w | x ;
  z = t02 ^ t12;
}

```

```

t15 = t02 ^ t13;
t16 = p[b] ^ p[d] ;
y = t16 ^ t15;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```

/* S6: 7 2 12 5 8 4 6 11 14 9 1 15 13 3 10 0 */

```

```

/* depth = 8,3,6,3, Total gates=19 */

```

```

void RND06(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t07, t08, t09, t10, t11, t12, t13, t15, t17, t18, t01;
int w,x,y,z;
t01 = p[a] & p[d] ;
t02 = p[b] ^ p[c] ;
t03 = p[a] ^ p[d] ;
t04 = t01 ^ t02;
t05 = p[b] | p[c] ;
x = ~ t04;
t07 = t03 & t05;
t08 = p[b] & x ;
t09 = p[a] | p[c] ;
t10 = t07 ^ t08;
t11 = p[b] | p[d] ;
t12 = p[c] ^ t11;
t13 = t09 ^ t10;
y = ~ t13;
t15 = x & t03;
z = t12 ^ t07;
t17 = p[a] ^ p[b] ;
t18 = y ^ t15;
w = t17 ^ t18;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```

/* InvS6: 15 10 1 13 5 3 6 0 4 9 14 7 2 12 8 11 */

```

```

/* depth = 5,3,8,6, Total gates=19 */

```

```

void InvRND06(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t07, t08, t09, t12, t13, t14, t15, t16, t17, t01;
int w,x,y,z;
t01 = p[a] ^ p[c] ;
t02 = ~ p[c] ;
t03 = p[b] & t01;
t04 = p[b] | t02;
t05 = p[d] | t03;
t06 = p[b] ^ p[d] ;
t07 = p[a] & t04;

```



```

t08 = p[a] | t02;
t09 = t07 ^ t05;
x   = t06 ^ t08;
w   =     ~ t09;
t12 = p[b] & w ;
t13 = t01 & t05;
t14 = t01 ^ t12;
t15 = t07 ^ t13;
t16 = p[d] | t02;
t17 = p[a] ^ x ;
z   = t17 ^ t15;
y   = t16 ^ t14;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```

/* S7: 1 13 15 0 14 8 2 11 7 4 12 10 9 3 5 6 */

```

```

/* depth = 10,7,10,4, Total gates=19 */

```

```

void RND07(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)
{ int t02, t03, t04, t05, t06, t08, t09, t10, t11, t13, t14, t15, t16, t17, t01;
  int w,x,y,z;
  t01 = p[a] & p[c] ;
  t02 =     ~ p[d] ;
  t03 = p[a] & t02;
  t04 = p[b] | t01;
  t05 = p[a] & p[b] ;
  t06 = p[c] ^ t04;
  z   = t03 ^ t06;
  t08 = p[c] | z ;
  t09 = p[d] | t05;
  t10 = p[a] ^ t08;
  t11 = t04 & z ;
  x   = t09 ^ t10;
  t13 = p[b] ^ x ;
  t14 = t01 ^ x ;
  t15 = p[c] ^ t05;
  t16 = t11 | t13;
  t17 = t02 | t14;
  w   = t15 ^ t17;
  y   = p[a] ^ t16;
  k[kw]=w;
  k[kx]=x;
  k[ky]=y;
  k[kz]=z;
}

```

```

/* InvS7: 3 0 6 13 9 14 15 8 5 12 11 7 10 1 4 2 */

```

```

/* depth = 9,7,3,3, Total gates=18 */

```

```

void InvRND07(int[] p, int a, int b, int c, int d, int[] k, int kw, int kx, int ky, int kz)

```

```

{ int t02, t03, t04, t06, t07, t08, t09, t10, t11, t13, t14, t15, t16, t01;
int w,x,y,z;
t01 = p[a] & p[b] ;
t02 = p[a] | p[b] ;
t03 = p[c] | t01;
t04 = p[d] & t02;
z = t03 ^ t04;
t06 = p[b] ^ t04;
t07 = p[d] ^ z ;
t08 = ~ t07;
t09 = t06 | t08;
t10 = p[b] ^ p[d] ;
t11 = p[a] | p[d] ;
x = p[a] ^ t09;
t13 = p[c] ^ t06;
t14 = p[c] & t11;
t15 = p[d] | x ;
t16 = t01 | t10;
w = t13 ^ t15;
y = t14 ^ t16;
k[kw]=w;
k[kx]=x;
k[ky]=y;
k[kz]=z;
}

```

```

void RND08(int[] p, int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND00(p,a,b,c,d,k,e,f,g,h);}
void RND09(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND01(p,a,b,c,d,k,e,f,g,h);}
void RND10(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND02(p,a,b,c,d,k,e,f,g,h);}
void RND11(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND03(p,a,b,c,d,k,e,f,g,h);}
void RND12(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND04(p,a,b,c,d,k,e,f,g,h);}
void RND13(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND05(p,a,b,c,d,k,e,f,g,h);}
void RND14(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND06(p,a,b,c,d,k,e,f,g,h);}
void RND15(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND07(p,a,b,c,d,k,e,f,g,h);}
void RND16(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND00(p,a,b,c,d,k,e,f,g,h);}
void RND17(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND01(p,a,b,c,d,k,e,f,g,h);}
void RND18(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND02(p,a,b,c,d,k,e,f,g,h);}
void RND19(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND03(p,a,b,c,d,k,e,f,g,h);}
void RND20(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND04(p,a,b,c,d,k,e,f,g,h);}
void RND21(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND05(p,a,b,c,d,k,e,f,g,h);}
void RND22(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND06(p,a,b,c,d,k,e,f,g,h);}
void RND23(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND07(p,a,b,c,d,k,e,f,g,h);}
void RND24(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND00(p,a,b,c,d,k,e,f,g,h);}
void RND25(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND01(p,a,b,c,d,k,e,f,g,h);}
void RND26(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND02(p,a,b,c,d,k,e,f,g,h);}
void RND27(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND03(p,a,b,c,d,k,e,f,g,h);}
void RND28(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND04(p,a,b,c,d,k,e,f,g,h);}
void RND29(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND05(p,a,b,c,d,k,e,f,g,h);}
void RND30(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND06(p,a,b,c,d,k,e,f,g,h);}
void RND31(int[] p,int a, int b, int c, int d, int[] k, int e, int f, int g, int h){ RND07(p,a,b,c,d,k,e,f,g,h);}

```

```

void InvRND08(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND00(p,a,b,c,d,k,e,f,g,h);}
void InvRND09(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND01(p,a,b,c,d,k,e,f,g,h);}
void InvRND10(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND02(p,a,b,c,d,k,e,f,g,h);}
void InvRND11(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND03(p,a,b,c,d,k,e,f,g,h);}
void InvRND12(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND04(p,a,b,c,d,k,e,f,g,h);}
void InvRND13(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND05(p,a,b,c,d,k,e,f,g,h);}
void InvRND14(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND06(p,a,b,c,d,k,e,f,g,h);}
void InvRND15(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND07(p,a,b,c,d,k,e,f,g,h);}
void InvRND16(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND00(p,a,b,c,d,k,e,f,g,h);}
void InvRND17(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND01(p,a,b,c,d,k,e,f,g,h);}
void InvRND18(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND02(p,a,b,c,d,k,e,f,g,h);}
void InvRND19(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND03(p,a,b,c,d,k,e,f,g,h);}
void InvRND20(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND04(p,a,b,c,d,k,e,f,g,h);}
void InvRND21(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND05(p,a,b,c,d,k,e,f,g,h);}
void InvRND22(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND06(p,a,b,c,d,k,e,f,g,h);}
void InvRND23(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND07(p,a,b,c,d,k,e,f,g,h);}
void InvRND24(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND00(p,a,b,c,d,k,e,f,g,h);}
void InvRND25(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND01(p,a,b,c,d,k,e,f,g,h);}
void InvRND26(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND02(p,a,b,c,d,k,e,f,g,h);}
void InvRND27(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND03(p,a,b,c,d,k,e,f,g,h);}
void InvRND28(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND04(p,a,b,c,d,k,e,f,g,h);}
void InvRND29(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND05(p,a,b,c,d,k,e,f,g,h);}
void InvRND30(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND06(p,a,b,c,d,k,e,f,g,h);}
void InvRND31(int[] p,int a, int b, int c, int d,int[] k, int e, int f, int g, int h){ InvRND07(p,a,b,c,d,k,e,f,g,h);}

```

/\* Linear transformations and key mixing: \*/

```

void transform(int[] x, int x0, int x1, int x2, int x3, int[] y, int y0, int y1, int y2, int y3) {
    y[y0] = Integer.rotateLeft(x[x0], 13);
    y[y2] = Integer.rotateLeft(x[x2], 3);
    y[y1] = x[x1] ^ y[y0] ^ y[y2];
    y[y3] = x[x3] ^ y[y2] ^ ((int)y[y0]<<3);
    y[y1] = Integer.rotateLeft(y[y1], 1);
    y[y3] = Integer.rotateLeft(y[y3], 7);
    y[y0] = y[y0] ^ y[y1] ^ y[y3];
    y[y2] = y[y2] ^ y[y3] ^ ((int)y[y1]<<7);
    y[y0] = Integer.rotateLeft(y[y0], 5);
    y[y2] = Integer.rotateLeft(y[y2], 22);
}

```

```

void inv_transform(int[] x, int x0, int x1, int x2, int x3, int[] y, int y0, int y1, int y2, int y3) {
    y[y2] = Integer.rotateRight(x[x2], 22);
    y[y0] = Integer.rotateRight(x[x0], 5);
    y[y2] = y[y2] ^ x[x3] ^ ((int)x[x1]<<7);
    y[y0] = y[y0] ^ x[x1] ^ x[x3];
    y[y3] = Integer.rotateRight(x[x3], 7);
    y[y1] = Integer.rotateRight(x[x1], 1);
    y[y3] = y[y3] ^ y[y2] ^ ((int)y[y0]<<3);
    y[y1] = y[y1] ^ y[y0] ^ y[y2];
    y[y2] = Integer.rotateRight(y[y2], 3);
    y[y0] = Integer.rotateRight(y[y0], 13);
}

```

```

}

void keying(int[] x, int x0, int x1, int x2, int x3, int[] subkey){ x[x0]^=subkey[0]; x[x1]^=subkey[1];
    x[x2]^=subkey[2]; x[x3]^=subkey[3];
}

/* PHI: Constant used in the key schedule */
/*
#define PHI 0x9e3779b9L
*/

////////////////////////////////////
/* The functions */
int serpent_makeKey( keyInstance key, int direction, int keyLen,
    int[] keyMaterial)
{
    int i,j;
    int[] w = new int[132];
    int[] k = new int[132];
    int rc;

    if((direction != 0) && (direction != 1)){
        return(-1);
    }

    if(keyLen>256 || keyLen<1)
        return -2;

    key.direction=direction;
    key.keyLen=keyLen;

    for(i =0; i<64+1; i++){
        key.keyMaterial[i] = keyMaterial[i];
    }

    rc=serpent_convert_from_string(keyLen, keyMaterial, key.key);
    if(rc<=0)
        return -2;

    for(i=0; i<keyLen/32; i++)
        w[i]=key.key[i];
    if(keyLen<256)
        w[i]=(key.key[i]&((1<<((keyLen&31))-1)) | (1<<((keyLen&31))));
    for(i++; i<8; i++)
        w[i]=0;
    for(i=8; i<16; i++)
        w[i]=Integer.rotateLeft((w[i-8]^w[i-5]^w[i-3]^w[i-1]^0x9e3779b9^(i-8)),11);
    for(i=0; i<8; i++)
        w[i]=w[i+8];
    for(i=8; i<132; i++)
        w[i]=Integer.rotateLeft((w[i-8]^w[i-5]^w[i-3]^w[i-1]^0x9e3779b9^i),11);
}

```

```

RND03(w, 0, 1, 2, 3, k, 0, 1, 2, 3);
RND02(w, 4, 5, 6, 7, k, 4, 5, 6, 7);
RND01(w, 8, 9, 10, 11, k, 8, 9, 10, 11);
RND00(w, 12, 13, 14, 15, k, 12, 13, 14, 15);
RND31(w, 16, 17, 18, 19, k, 16, 17, 18, 19);
RND30(w, 20, 21, 22, 23, k, 20, 21, 22, 23);
RND29(w, 24, 25, 26, 27, k, 24, 25, 26, 27);
RND28(w, 28, 29, 30, 31, k, 28, 29, 30, 31);
RND27(w, 32, 33, 34, 35, k, 32, 33, 34, 35);
RND26(w, 36, 37, 38, 39, k, 36, 37, 38, 39);
RND25(w, 40, 41, 42, 43, k, 40, 41, 42, 43);
RND24(w, 44, 45, 46, 47, k, 44, 45, 46, 47);
RND23(w, 48, 49, 50, 51, k, 48, 49, 50, 51);
RND22(w, 52, 53, 54, 55, k, 52, 53, 54, 55);
RND21(w, 56, 57, 58, 59, k, 56, 57, 58, 59);
RND20(w, 60, 61, 62, 63, k, 60, 61, 62, 63);
RND19(w, 64, 65, 66, 67, k, 64, 65, 66, 67);
RND18(w, 68, 69, 70, 71, k, 68, 69, 70, 71);
RND17(w, 72, 73, 74, 75, k, 72, 73, 74, 75);
RND16(w, 76, 77, 78, 79, k, 76, 77, 78, 79);
RND15(w, 80, 81, 82, 83, k, 80, 81, 82, 83);
RND14(w, 84, 85, 86, 87, k, 84, 85, 86, 87);
RND13(w, 88, 89, 90, 91, k, 88, 89, 90, 91);
RND12(w, 92, 93, 94, 95, k, 92, 93, 94, 95);
RND11(w, 96, 97, 98, 99, k, 96, 97, 98, 99);
RND10(w,100, 101,102,103, k,100,101,102,103);
RND09(w,104,105, 106,107, k,104,105,106,107);
RND08(w,108,109,110,111, k,108,109,110,111);
RND07(w,112,113,114,115, k,112,113,114,115);
RND06(w,116,117,118,119, k,116,117,118,119);
RND05(w,120,121,122,123, k,120,121,122,123);
RND04(w,124,125,126,127, k,124,125,126,127);
RND03(w,128, 129,130,131, k,128,129,130,131);

```

```

    for(i=0; i<=32; i++)
        for(j=0; j<4; j++)
            key.subkeys[i][j] = k[4*i+j];

    return(1);
}

int cipherInit( cipherInstance cipher, int mode, int[] IV)
{
    // int i;
    int rc;

    if((mode != 1) &&
        (mode != 2) &&
        (mode != 3))
        return -4;
}

```

```

cipher.mode = mode;          /* MODE_ECB, MODE_CBC, or MODE_CFB1 */
cipher.blockSize=128;
if(mode != 1)
{
    rc=serpent_convert_from_string(cipher.blockSize, IV, cipher.IVi);
    for(int i=0; i<4; i++){
        cipher.IVb[i*4+0] = (byte)cipher.IVi[i];
        cipher.IVb[i*4+1] = (byte)(cipher.IVi[i]>>>8);
        cipher.IVb[i*4+2] = (byte)(cipher.IVi[i]>>>16);
        cipher.IVb[i*4+3] = (byte)(cipher.IVi[i]>>>24);
    }
    if(rc<=0)
        return -5;
}

return 1;
}

```

```

int blockEncrypt(cipherInstance cipher,
                keyInstance key,
                int[] input,
                int inputLen,
                int[] outBuffer)
{
    int[] t = new int[4];
    int[] u = new int[4];
    int b, n, i;
    int bit, bit0, ctBit, carry;

    /*
    * Note about optimization: the code becomes slower of the calls to
    * serpent_encrypt and serpent_decrypt are replaced by inlined code.
    * (tested on Pentium 133MMX)
    */

    switch(cipher.mode)
    {
        case 1:
            for(b=0 ; b<inputLen; b+=128 ){
                if(obmode != 3){
                    u[0] = pbuf[oip+0];
                    u[1] = pbuf[oip+1];
                    u[2] = pbuf[oip+2];
                    u[3] = pbuf[oip+3];
                }
                if(obmode == 3){
                    u[0] = cipher.IVi[0];
                    u[1] = cipher.IVi[1];

```

```

    u[2] = cipher.IVi[2];
    u[3] = cipher.IVi[3];
}
serpent_encrypt(u, 0, x, 0, key.subkeys);
if(obmode != 3){
    cbuf[oip+0]=x[0];
    cbuf[oip+1]=x[1];
    cbuf[oip+2]=x[2];
    cbuf[oip+3]=x[3];
    for(i=0; i<4; i++){
        cbuf[4*(oip+i)+0] = (byte)(cbuf[oip+i]);
        cbuf[4*(oip+i)+1] = (byte)(cbuf[oip+i]>>>8);
        cbuf[4*(oip+i)+2] = (byte)(cbuf[oip+i]>>>16);
        cbuf[4*(oip+i)+3] = (byte)(cbuf[oip+i]>>>24);
    }
}
    oip+=4;
}
return inputLen;

```

case 2:

```

t[0] = cipher.IVi[0];
t[1] = cipher.IVi[1];
t[2] = cipher.IVi[2];
t[3] = cipher.IVi[3];
for(b=0; b<inputLen; b+=128)
{
    t[0] ^= pbuf[oip+0];
    t[1] ^= pbuf[oip+1];
    t[2] ^= pbuf[oip+2];
    t[3] ^= pbuf[oip+3];
    serpent_encrypt(t,0, t,0, key.subkeys);
    cbuf[oip+0] = t[0];
    cbuf[oip+1] = t[1];
    cbuf[oip+2] = t[2];
    cbuf[oip+3] = t[3];
    for(i=0; i<4; i++){
        cbuf[4*(oip+i)+0] = (byte)(cbuf[oip+i]);
        cbuf[4*(oip+i)+1] = (byte)(cbuf[oip+i]>>>8);
        cbuf[4*(oip+i)+2] = (byte)(cbuf[oip+i]>>>16);
        cbuf[4*(oip+i)+3] = (byte)(cbuf[oip+i]>>>24);
    }
    oip += 4;
}
cipher.IVi[0] = t[0];
cipher.IVi[1] = t[1];
cipher.IVi[2] = t[2];
cipher.IVi[3] = t[3];

return inputLen;

```

case 3:

```
cipher.mode = 1; /* do encryption in ECB */
obmode = 3;
for (n=0;n<inputLen;n++)
{
    blockEncrypt(cipher,key,cipher.IVi,128,x);
    for(i=0; i<4; i++){
        cipher.IVb[i*4+0] = (byte)cipher.IVi[i];
        cipher.IVb[i*4+1] = (byte)(cipher.IVi[i]>>>8);
        cipher.IVb[i*4+2] = (byte)(cipher.IVi[i]>>>16);
        cipher.IVb[i*4+3] = (byte)(cipher.IVi[i]>>>24);
    }

    bit0 = (0x80 >>> (n & 7));/* which bit position in byte */
    ctBit = ((pbufb[n/8] & bit0) ^ (((byte)x[0] & 0x80) >>> (n&7)));
    cbufb[n/8] = (byte)((cbufb[n/8] & ~ bit0) | ctBit);
    carry = (ctBit >>> (7 - (n&7)));
    int ti = ctBit;
    if(ti<0){
        ctBit ^= 0x80;
        ti = ctBit;
        ti += 0x80;
    }
    carry = (byte) (ti >>> (7 - (n&7)));
    for (i=128/8-1;i>=0;i--)
    {
        bit = (cipher.IVb[i] >>> 7); /* save next "carry" from shift */
        if(bit < 0){bit = 1;}
        cipher.IVb[i] = (byte) ((cipher.IVb[i] << 1) ^ carry);
        carry = bit;
    }

    int jj =0;
    for(i=0; i*4<128/8; i++){
        for (int p = 0; p < 4; p++) {
            int tmpi = (int)(cipher.IVb[i*4+3-p] & 0xff);
            if(tmpi < 0){
                cipher.IVb[i*4+3-p] ^= 0x80;
                tmpi = cipher.IVb[i*4+3-p];
                tmpi += 0x80;
            }
            jj = (jj << 8) | tmpi;
        }
        cipher.IVi[i] = jj;
    }

}

cipher.mode = 3; /* restore mode for next time */
obmode = 0;
return inputLen;
```



```

    default:
        return -5;
    }
}

int blockDecrypt(cipherInstance cipher,
                keyInstance key,
                int[] input,
                int inputLen,
                int[] outBuffer)
{
    int[] t = new int[4];
    int[] u = new int[4];
    int[] v = new int[4];
    int b, n, i;
    int bit, bit0, ctBit, carry;

    switch(cipher.mode)
    {
    case 1:
        for(b=0; b<inputLen; b+=128){
            u[0]=cbuf[oip+0];
            u[1]=cbuf[oip+1];
            u[2]=cbuf[oip+2];
            u[3]=cbuf[oip+3];
            if(obmode==3){
                u[0] = cipher.IVi[0];
                u[1] = cipher.IVi[1];
                u[2] = cipher.IVi[2];
                u[3] = cipher.IVi[3];
            }
            serpent_decrypt( u, 0, x, 0, key.subkeys);
            pbuf[oip+0]=x[0];
            pbuf[oip+1]=x[1];
            pbuf[oip+2]=x[2];
            pbuf[oip+3]=x[3];
            for(i=0; i<4; i++){
                pbufb[4*(oip+i)+0] = (byte)(pbuf[oip+i]);
                pbufb[4*(oip+i)+1] = (byte)(pbuf[oip+i]>>>8);
                pbufb[4*(oip+i)+2] = (byte)(pbuf[oip+i]>>>16);
                pbufb[4*(oip+i)+3] = (byte)(pbuf[oip+i]>>>24);
            }
            oip += 4;
        }
        return inputLen;

    case 2:
        t[0] = cipher.IVi[0];
        t[1] = cipher.IVi[1];

```

```

t[2] = cipher.IVi[2];
t[3] = cipher.IVi[3];

for(b=0; b<inputLen; b+=128)
{
    u[0]=cbuf[oip+0];
    u[1]=cbuf[oip+1];
    u[2]=cbuf[oip+2];
    u[3]=cbuf[oip+3];
    serpent_decrypt(u,0, v, 0, key.subkeys);
    v[0] ^= t[0];
    v[1] ^= t[1];
    v[2] ^= t[2];
    v[3] ^= t[3];
    t[0] = u[0];
    t[1] = u[1];
    t[2] = u[2];
    t[3] = u[3];
    pbuf[oip+0]=v[0];
    pbuf[oip+1]=v[1];
    pbuf[oip+2]=v[2];
    pbuf[oip+3]=v[3];
    for(i=0; i<4; i++){
        for(int j=0; j<4; j++){
            pbufb[4*(oip+i)+0] = (byte)(pbuf[oip+i]);
            pbufb[4*(oip+i)+1] = (byte)(pbuf[oip+i]>>>8);
            pbufb[4*(oip+i)+2] = (byte)(pbuf[oip+i]>>>16);
            pbufb[4*(oip+i)+3] = (byte)(pbuf[oip+i]>>>24);
        }
    }
    oip += 4;
}
cipher.IVi[0] = t[0];
cipher.IVi[1] = t[1];
cipher.IVi[2] = t[2];
cipher.IVi[3] = t[3];

return inputLen;
case 3://blockDecrypt
    cipher.mode = 1; /* do encryption in ECB */
    obmode = 3;
    for (n=0;n<inputLen;n++)
    {
        blockEncrypt(cipher,key,cipher.IVi,128,x);
        for(i=0; i<4; i++){
            cipher.IVb[i*4+0] = (byte)cipher.IVi[i];
            cipher.IVb[i*4+1] = (byte)(cipher.IVi[i]>>>8);
            cipher.IVb[i*4+2] = (byte)(cipher.IVi[i]>>>16);
            cipher.IVb[i*4+3] = (byte)(cipher.IVi[i]>>>24);
        }
        bit0 = (0x80 >>> (n & 7));
    }
}

```

```

        ctBit = (cbuf[n/8] & bit0);
        pbuf[n/8] = ((pbuf[n/8] & ~ bit0) |
        (ctBit ^ (((byte)(x[0]) & 0x80) >>> (n&7))));

//
        carry = (ctBit >>> (7 - (n&7)));
        int ti = ctBit;
        if(ti<0){
            ctBit ^= 0x80;
            ti = ctBit;
            ti += 0x80;
        }
        carry = (byte) (ti >>> (7 - (n&7)));
        for (i=128/8-1;i>=0;i--)
        {
            bit = (cipher.IVb[i] >>> 7); /* save next "carry" from shift */
            if(bit < 0){bit = 1;}
            cipher.IVb[i] = (byte) ((cipher.IVb[i] << 1) ^ carry);
            carry = bit;
        }
        int jj=0;
        for(i=0; i*4<128/8; i++){
            for (int p = 0; p < 4; p++) {
                int tmpi = (int)(cipher.IVb[i*4+3-p] & 0xff);
                if(tmpi < 0){
                    cipher.IVb[i*4+3-p] ^= 0x80;
                    tmpi = cipher.IVb[i*4+3-p];
                    tmpi += 0x80;
                }
                jj = (jj << 8) | tmpi;
            }
            cipher.IVb[i] = jj;
        }
    }

    cipher.mode = 3; /* restore mode for next time */
    obmode = 0;
    return inputLen;

    default:
        return -5;
    }
}

void serpent_encrypt(int[] plaintext, int ps,
                    int[] ciphertext, int cs,
                    int[][] subkeys)
{
    int x0=0, x1=1, x2=2, x3=3;
    int y0=0, y1=1, y2=2, y3=3;
    int[] y = new int[4];
    int[] x = new int[4];

    x[x0]=plaintext[ps+0];

```

```

x[x1]=plaintext[ps+1];
x[x2]=plaintext[ps+2];
x[x3]=plaintext[ps+3];

/* Start to encrypt the plaintext x */
keying(x, x0, x1, x2, x3, subkeys[ 0]);
RND00(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 1]);
RND01(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 2]);
RND02(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 3]);
RND03(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 4]);
RND04(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 5]);
RND05(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 6]);
RND06(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 7]);
RND07(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 8]);
RND08(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[ 9]);
RND09(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[10]);
RND10(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[11]);
RND11(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[12]);
RND12(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[13]);
RND13(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[14]);
RND14(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[15]);

```

```

RND15(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[16]);
RND16(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[17]);
RND17(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[18]);
RND18(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[19]);
RND19(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[20]);
RND20(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[21]);
RND21(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[22]);
RND22(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[23]);
RND23(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[24]);
RND24(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[25]);
RND25(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[26]);
RND26(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[27]);
RND27(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[28]);
RND28(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[29]);
RND29(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[30]);
RND30(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
keying(x, x0, x1, x2, x3, subkeys[31]);
RND31(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
x[x0] = y[y0]; x[x1] = y[y1]; x[x2] = y[y2]; x[x3] = y[y3];
keying(x, x0, x1, x2, x3, subkeys[32]);

```

```

/* The ciphertext is now in x */

ciphertext[cs+0] = x[x0];
ciphertext[cs+1] = x[x1];
ciphertext[cs+2] = x[x2];
ciphertext[cs+3] = x[x3];
}

void serpent_decrypt(int[] ciphertext, int cs,
                    int[] plaintext, int ps,
                    int[][] subkeys)
{
    int x0=0, x1=1, x2=2, x3=3;
    int y0=0, y1=1, y2=2, y3=3;
    int[] x = new int[4];
    int[] y = new int[4];

    x[x0]=ciphertext[cs+0];
    x[x1]=ciphertext[cs+1];
    x[x2]=ciphertext[cs+2];
    x[x3]=ciphertext[cs+3];

    /* Start to decrypt the ciphertext x */
    keying(x, x0, x1, x2, x3, subkeys[32]);
    InvRND31(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[31]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND30(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[30]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND29(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[29]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND28(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[28]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND27(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[27]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND26(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[26]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND25(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[25]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND24(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[24]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
    InvRND23(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
    keying(y, y0, y1, y2, y3, subkeys[23]);
    inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);

```



```

InvRND05(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
keying(y, y0, y1, y2, y3, subkeys[ 5]);
inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
InvRND04(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
keying(y, y0, y1, y2, y3, subkeys[ 4]);
inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
InvRND03(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
keying(y, y0, y1, y2, y3, subkeys[ 3]);
inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
InvRND02(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
keying(y, y0, y1, y2, y3, subkeys[ 2]);
inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
InvRND01(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
keying(y, y0, y1, y2, y3, subkeys[ 1]);
inv_transform(y, y0, y1, y2, y3, x, x0, x1, x2, x3);
InvRND00(x, x0, x1, x2, x3, y, y0, y1, y2, y3);
x[x0] = y[y0]; x[x1] = y[y1]; x[x2] = y[y2]; x[x3] = y[y3];
keying(x, x0, x1, x2, x3, subkeys[ 0]);
/* The plaintext is now in x */

plaintext[ps+0] = x[x0];
plaintext[ps+1] = x[x1];
plaintext[ps+2] = x[x2];
plaintext[ps+3] = x[x3];
}

// #define min(x,y) (((x)<(y))?(x):(y))

int serpent_convert_from_string(int len, int[] str, int[] val)
/* the size of val must be at least the next multiple of 32 */
/* bits after len bits */
{
    int is, iv, i, j, k;
    byte[] tmpch4 = new byte[4];
    int tmpi =0, jj = 0;
    int slen = (((str.length)<((len+3)/4))?(str.length):((len+3)/4)); // min(str.length, (len+3)/4);

    if(len<0)
        return -1;          /* Error!!! */

    if(len>slen*4 || len<slen*4-3)
        return -1;          /* Error!!! */

    for(is=0; is<slen; is++)
        if(((str[is]<'0' || (str[is]>'9')) &&
            ((str[is]<'A' || (str[is]>'F')) &&
            ((str[is]<'a' || (str[is]>'f'))))
            return -1; /* Error!!! */

    for(is=slen, iv=0; is>=8; is-=8, iv++)
        {

```



```

//      byte t;
//      sscanf(&str[is-8], "%08lX", &t);
        for( i=0; i<4; i++){
            j = str[is-8+2*i];
            k = str[is-8+2*i+1];
            if(j>=0x30 && j<=0x39) j = (j-0x30);
            else{
                if(j>=0x41 && j<=0x46) j = (j-0x41+0x0A);
                if(j>=0x61 && j<=0x66) j = (j-0x61+0x0A);
            }
            if(k>=0x30 && k<=0x39) k = (k-0x30);
            else{
                if(k>=0x41 && k<=0x46) k = (k-0x41+0x0A);
                if(k>=0x61 && k<=0x66) k = (k-0x61+0x0A);
            }
            tmpch4[i] = (byte) (j*0x10 + k);
        }
        for (int p = 0; p < tmpch4.length; p++) {
            tmpi = (int)(tmpch4[p] & 0xff);
            if(tmpi < 0){
                tmpch4[p] ^= 0x80;
                tmpi = tmpch4[p];
                tmpi += 0x80;
            }
            jj = (jj << 8) | tmpi;
        }
        val[iv] = jj;
    }
if(is>0)
{
    byte[] tmp = new byte[10];
//      byte t;
//      strncpy(tmp, str, is);
        for(i=0; i<is; i++){
            tmp[i] = (byte) str[i];
        }
        tmp[is] = 0;
//      sscanf(tmp, "%08lX", &t);
        for( i=0; i<4; i++){
            j = str[is-8+2*i];
            k = str[is-8+2*i+1];
            if(j>=0x30 && j<=0x39) j = (j-0x30);
            else{
                if(j>=0x41 && j<=0x46) j = (j-0x41+0x0A);
                if(j>=0x61 && j<=0x66) j = (j-0x61+0x0A);
            }
            if(k>=0x30 && k<=0x39) k = (k-0x30);
            else{
                if(k>=0x41 && k<=0x46) k = (k-0x41+0x0A);
                if(k>=0x61 && k<=0x66) k = (k-0x61+0x0A);
            }
        }
}

```

```

        tmpch4[i] = (byte) (j*0x10 + k);
    }

    tmpi=0; jj = 0;
    for (int p = 0; p < tmpch4.length; p++) {
        tmpi = (int)(tmpch4[p] & 0xff);
        if(tmpi < 0){
            tmpch4[p] ^= 0x80;
            tmpi = tmpch4[p];
            tmpi += 0x80;
        }
        jj = (jj << 8) | tmpi;
    }
    val[iv++] = jj;
}
for(; iv<(len+31)/32; iv++)
    val[iv] = 0;
return iv;
}

byte toChar( byte c)
{
    if( c >= 0 && c <= 9)                // 0~9 ならば
        return (byte) (c + 0x30);    // ASCII に変換して返す
    else if( c >= 10 && c <= 15) // 10~15 ならば
        return (byte) (c + 0x37);    // A~F の ASCII を返す
    else
        return ' ';
}

int[] serpent_convert_to_string(int len, int[] val, int[] str)
/* str must have at least (len+3)/4+1 bytes. */
{
    int i, j, k=0;
    byte[] tmp = new byte[10];
    if(len<0){
        str[0] = '0';
        return str;                /* Error!!! */
    }

    str[0] = 0;
    i=len/32;
    if((len&31)>0)
    {
        //                byte[] tmp = new byte[10];
        //                sprintf(tmp, "%08lX", val[i]&(((len&31)<<1)-1));

        j = val[i]&(((len&31)<<1)-1);
        tmp[0] = (byte)j;
        tmp[2] = (byte)(j>>>8);
        tmp[4] = (byte)(j>>>16);
    }
}

```

```

tmp[6] = (byte)(j>>>24);

tmp[0] = (byte) (tmp[0]&0x0f);
tmp[1] = (byte) (tmp[0]>>>4);
tmp[2] = (byte)(tmp[2]&0x0f);
tmp[3] = (byte)(tmp[2]>>>4);
tmp[4] = (byte) (tmp[4]&0x0f);
tmp[5] = (byte) (tmp[4]>>>4);
tmp[6] = (byte)(tmp[6]&0x0f);
tmp[7] = (byte)(tmp[6]>>>4);

for(i=0; i<8 ; i++){
    tmp[i] = toChar(tmp[i]);
}

//          strcat(str, &tmp[8-(((len&31)+3)/4)]);

k = 0;
for(i=0; i<str.length; i++){
    if(str[i] == 0){k = i;}
}
for(i=0; i<(((len&31)+3)/4); i++){
    str[k+i] = tmp[i+8-(((len&31)+3)/4)];
}
}
for(i--; i>=0; i--)
{

//          sprintf(tmp, "%08lX", val[i]);
//          strcat(str, tmp);

j = val[i];
tmp[0] = (byte)(j);
tmp[2] = (byte)(j>>>8);
tmp[4] = (byte)(j>>>16);
tmp[6] = (byte)(j>>>24);

tmp[0] = (byte) (tmp[0]&0x0f);
tmp[1] = (byte) (tmp[0]>>>4);
tmp[2] = (byte)(tmp[2]&0x0f);
tmp[3] = (byte)(tmp[2]>>>4);
tmp[4] = (byte) (tmp[4]&0x0f);
tmp[5] = (byte) (tmp[4]>>>4);
tmp[6] = (byte)(tmp[6]&0x0f);
tmp[7] = (byte)(tmp[6]>>>4);

for(i=0; i<8 ; i++){
    tmp[i] = toChar(tmp[i]);
}

k = 0;

```

```

        for(i=0; i<8; i++){
            if(str[i] == 0){
                k = i;
                break;
            }
        }
    }
    for(i=0; i<(((len&31)+3)/4); i++){
        str[k+i] = tmp[i];
    }
    return str;
}

////////////////////////////////////
// SerpentEC.cpp : コンソール アプリケーション用のエントリ ポイントの定義

// keyInstance keyI;
// cipherInstance cipherI;

int SerpentEC(String keyfn, String ptn, String ctn) // 引数へのポインタ
{
    File fkey, fin, fout;
    int len, rlen, blen4, blen;
    int mode, klen, rc=0;
    byte[] c_mode = new byte[3];
    byte[] c_klen = new byte[5];
    int[] c_key = new int[66];
    byte[] c_keyb = null; // new byte[66];
    int[] c_cini = new int[32+2];
    byte[] c_cinib = new byte[32+2];

    blen4 = 2048;

    cipherInstance cipherI = new cipherInstance();
    keyInstance keyI = new keyInstance();

    //////////////////////////////////////

    fkey = new File(keyfn);
    fkey.getParentFile().mkdir();
    FileInputStream inkeyst=null;
    try {
        inkeyst = new FileInputStream(fkey);
        inkeyst.read(c_mode);
        inkeyst.read(c_klen);
        klen = atoi(c_klen);
        c_keyb = new byte[klen/4+2];
        inkeyst.read(c_keyb);
        inkeyst.read(c_cinib);
    } catch (IOException e5) {

```

```

        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    fin = new File(ptfn);
    fin.getParentFile().mkdir();
    FileInputStream inptst=null;
    try {
        inptst = new FileInputStream(fin);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    fout = new File(ctfn);
    fout.getParentFile().mkdir();
    FileOutputStream outctst=null;
    try {
        outctst = new FileOutputStream(fout);
    } catch (FileNotFoundException e5) {
        // TODO 自動生成された catch ブロック
        e5.printStackTrace();
    }

    mode = atoi(c_mode);
    klen = atoi(c_klen);
    blen = 128;

    for(int i=0; i<32 ; i++){
        c_cini[i] = c_cinib[i];
    }

    if(klen<56 || 256<klen){
//        printf("Wrong key size. ¥n");
        return (-1);
    }

    /*Set mode*/
    if(mode == 1){
        int[] tmpb = new int[1];
        tmpb[0] = ' ';
        rc=cipherInit(cipherI, 1, tmpb);
    }
    if(mode == 2){
        rc=cipherInit(cipherI, 2, c_cini);
    }
    if(mode == 3){
        rc=cipherInit(cipherI, 3, c_cini);
    }
    if(rc<=0){
//        printf("モード設定が出来ません。");

```

```

        return(-2);
    }

    for(int i=0; i<klen/4;i++){
        c_key[i] = c_keyb[i];
    }
    serpent_makeKey(keyI, 0, klen, c_key);

int flen;
    try {
        flen = inptst.available();
        rlen = flen;

// reset to start

        s = 4;//sizeof(unsigned int);
        // write the bytes of the file
        *((unsigned int*)pbuf) = rlen;
        pbufb[0] = (byte) flen;
        pbufb[1] = (byte)(flen>>>8);
        pbufb[2] = (byte)(flen>>>16);
        pbufb[3] = (byte)(flen>>>24);

        if(flen > blen4-s){
            len = inptst.read(pbufb, 4, blen4-s);
        }else{
            len = inptst.read(pbufb, 4, flen);
        }
        rlen -= len;
        int jj =0;
        for(int i=0; i*4<rlen+4; i++){
            for(int k=0;k<4;k++){
                int tmp = pbufb[i*4+3-k];
                if(tmp < 0){
                    byte tmpb = (byte) (pbufb[i*4+3-k] ^ 0x80);
                    tmp = tmpb;
                    tmp += 0x80;
                }
                jj = (jj << 8) | tmp;
            }
            pbuf[i] = jj;
            jj = 0;
        }

        int mesLength = len + 4;
        int block = mesLength/16 + 1;
        oip = 0;
        rc=blockEncrypt(cipherI, keyI, pbuf, 8*mesLength, cbuf);
        outctst.write(cbuf, 0, blen4);

while(rlen > 0 && inptst.available()>0){

```

```

// read a block and reduce the remaining byte count
len = inptst.read(pbufb, 0, blen4);
rlen -= len;
        rc=blockEncrypt(cipherI, keyI, pbuf, 8*blen4, cbuf);
outctst.write(cbufb, 0, blen4);
}

if(inkeyst != null)
{
    try {
        inkeyst.close();
    } catch (IOException e) {
        //TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(outctst != null)
{
    try {
        outctst.close();
    } catch (IOException e) {
        //TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(inptst != null)
{
    try {
        inptst.close();
    } catch (IOException e) {
        //TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}
} catch (IOException e1) {
    //TODO 自動生成された catch ブロック
    e1.printStackTrace();
}
return 0;
}

```

```

////////////////////////////////////
//////////////////////////////////// Cml EC ///////////////////////////////////

```

```

int[] SIGMA = {
    0xa0,0x9e,0x66,0x7f,0x3b,0xcc,0x90,0x8b,
    0xb6,0x7a,0xe8,0x58,0x4c,0xaa,0x73,0xb2,
    0xc6,0xef,0x37,0x2f,0xe9,0x4f,0x82,0xbe,
    0x54,0xff,0x53,0xa5,0xf1,0xd3,0x6f,0x1c,

```

```
0x10,0xe5,0x27,0xfa,0xde,0x68,0x2d,0x1d,  
0xb0,0x56,0x88,0xc2,0xb3,0xe6,0xc1,0xfd};
```

```
int[] KSFT1 = {  
    0,64,0,64,15,79,15,79,30,94,45,109,45,124,60,124,77,13,  
    94,30,94,30,111,47,111,47};
```

```
int[] KIDX1 = {  
    0,0,4,4,0,0,4,4,4,4,0,0,4,0,4,0,0,0,0,4,4,0,4,4};
```

```
int[] KSFT2 = {  
    0,64,0,64,15,79,15,79,30,94,30,94,45,109,45,109,60,124,  
    60,124,60,124,77,13,77,13,94,30,94,30,111,47,111,47};
```

```
int[] KIDX2 = {  
    0,0,12,12,8,8,4,4,8,8,12,12,0,0,4,4,0,0,8,8,12,12,  
    0,0,4,4,8,8,4,4,0,0,12,12};
```

```
int[] SBOX = {  
    112,130, 44,236,179, 39,192,229,228,133, 87, 53,234, 12,174, 65,  
    35,239,107,147, 69, 25,165, 33,237, 14, 79, 78, 29,101,146,189,  
    134,184,175,143,124,235, 31,206, 62, 48,220, 95, 94,197, 11, 26,  
    166,225, 57,202,213, 71, 93, 61,217, 1, 90,214, 81, 86,108, 77,  
    139, 13,154,102,251,204,176, 45,116, 18, 43, 32,240,177,132,153,  
    223, 76,203,194, 52,126,118, 5,109,183,169, 49,209, 23, 4,215,  
    20, 88, 58, 97,222, 27, 17, 28, 50, 15,156, 22, 83, 24,242, 34,  
    254, 68,207,178,195,181,122,145, 36, 8,232,168, 96,252,105, 80,  
    170,208,160,125,161,137, 98,151, 84, 91, 30,149,224,255,100,210,  
    16,196, 0, 72,163,247,117,219,138, 3,230,218, 9, 63,221,148,  
    135, 92,131, 2,205, 74,144, 51,115,103,246,243,157,127,191,226,  
    82,155,216, 38,200, 55,198, 59,129,150,111, 75, 19,190, 99, 46,  
    233,121,167,140,159,110,188,142, 41,245,249,182, 47,253,180, 89,  
    120,152, 6,106,231, 70,113,186,212, 37,171, 66,136,162,141,250,  
    114, 7,185, 85,248,238,172, 10, 54, 73, 42,104, 60, 56,241,164,  
    64, 40,211,123,187,201, 67,193, 21,227,173,244,119,199,128,158};
```

```
void Camellia_Feistel(int[] x, int xs, int[] k, int ks, int[] y, int ys)//const Byte *x, const Byte *k, Byte *y )  
{
```

```
    int[] t = new int[8];
```

```
    t[0] = (SBOX[(int) (x[xs+0]^k[ks+0])])&0xff;
```

```
    t[1] = (SBOX[(int) (x[xs+1]^k[ks+1])>>>7^SBOX[(int) (x[xs+1]^k[ks+1])<<<1])&0xff;
```

```
    t[2] = (SBOX[(int) (x[xs+2]^k[ks+2])>>>1^SBOX[(int) (x[xs+2]^k[ks+2])<<<7])&0xff;
```

```
    t[3] = (SBOX[(int) (((x[xs+3]^k[ks+3])<<<1^(x[xs+3]^k[ks+3])>>>7)&0xff)])&0xff;
```

```
    t[4] = (SBOX[(int) (x[xs+4]^k[ks+4])>>>7^SBOX[(int) (x[xs+4]^k[ks+4])<<<1])&0xff;
```

```
    t[5] = (SBOX[(int) (x[xs+5]^k[ks+5])>>>1^SBOX[(int) (x[xs+5]^k[ks+5])<<<7])&0xff;
```

```
    t[6] = (SBOX[(int) (((x[xs+6]^k[ks+6])<<<1^(x[xs+6]^k[ks+6])>>>7)&0xff)])&0xff;
```

```
    t[7] = (SBOX[(int) (x[xs+7]^k[ks+7])])&0xff;
```



```

    y[ys+0] ^= t[0]^t[2]^t[3]^t[5]^t[6]^t[7];
    y[ys+1] ^= t[0]^t[1]^t[3]^t[4]^t[6]^t[7];
    y[ys+2] ^= t[0]^t[1]^t[2]^t[4]^t[5]^t[7];
    y[ys+3] ^= t[1]^t[2]^t[3]^t[4]^t[5]^t[6];
    y[ys+4] ^= t[0]^t[1]^t[5]^t[6]^t[7];
    y[ys+5] ^= t[1]^t[2]^t[4]^t[6]^t[7];
    y[ys+6] ^= t[2]^t[3]^t[4]^t[5]^t[7];
    y[ys+7] ^= t[0]^t[3]^t[4]^t[5]^t[6];
}

void Camellia_FLlayer( int[] x, int xs, int[] kl, int kls, int[] kr, int krs)//Byte *x, const Byte *kl, const Byte *kr )
{
    int[] t = new int[4];
    int[] u = new int[4];
    int[] v = new int[4];

    ByteWord( x, xs, t, 0 );
    ByteWord( kl, kls, u, 0 );
    ByteWord( kr, krs, v, 0 );

    t[1] ^= (((t[0]&u[0])<<1)^(t[0]&u[0]>>>31));
    t[0] ^= (t[1] | u[1]);
    t[2] ^= (t[3] | v[1]);
    t[3] ^= (((t[2]&v[0])<<1)^(t[2]&v[0]>>>31));

    WordByte( t, 0, x, xs );
}

void ByteWord( int[] x,int xs, int[] y, int ys)//const Byte *x, Word *y )
{
    int i;
    for( i=0; i<4; i++){
        y[ys+i] = (x[xs+(i<<2)+0]<<24) | (x[xs+(i<<2)+1]<<16)
                | (x[xs+(i<<2)+2]<<8) | (x[xs+(i<<2)+3]<<0);
    }
}

void WordByte( int[] x, int xs, int[] y, int ys)//const Word *x, Byte *y )
{
    int i;
    for( i=0; i<4; i++){
        y[ys+(i<<2)+0] = ((x[xs+i]>>>24)&0xff);
        y[ys+(i<<2)+1] = ((x[xs+i]>>>16)&0xff);
        y[ys+(i<<2)+2] = ((x[xs+i]>>>8)&0xff);
        y[ys+(i<<2)+3] = ((x[xs+i]>>>0)&0xff);
    }
}

void RotBlock( int[] x, int xs, int n, int[] y, int ys)//const Word *x, const int n, Word *y )
{

```

```

int r;
if( (r = (n & 31)) != 0){
    y[ys+0] = x[xs+(((n>>>5)+0)&3)]<<r^x[xs+(((n>>>5)+1)&3)]>>>(32-r);
    y[ys+1] = x[xs+(((n>>>5)+1)&3)]<<r^x[xs+(((n>>>5)+2)&3)]>>>(32-r);
}
else{
    y[ys+0] = x[xs+(((n>>>5)+0)&3)];
    y[ys+1] = x[xs+(((n>>>5)+1)&3)];
}
}

void SwapHalf( int[] x, int xs)// Byte *x )
{
    int t;
    int i;
    for( i=0; i<8; i++){
        t = x[xs+i];
        x[xs+i] = x[xs+8+i];
        x[xs+8+i] = t;
    }
}

void XorBlock( int[] x, int xs, int[] y, int ys, int[] z, int zs)//const Byte *x, const Byte *y, Byte *z )
{
    int i;
    for( i=0; i<16; i++) z[i+zs] = (x[i+xs] ^ y[i+ys]);
}

void Camellia_Ekeygen( int n, int[] k, int[] e)//const int n, const Byte *k, Byte *e )
{
    int[] t = new int[64];
    int[] u = new int[20];
    int i;

    if( n == 128 ){
        for( i=0 ; i<16; i++) t[i] = k[i];
        for( i=16; i<32; i++) t[i] = 0;
    }
    else if( n == 192 ){
        for( i=0 ; i<24; i++) t[i] = k[i];
        for( i=24; i<32; i++) t[i] = (k[i-8]^0xff);
    }
    else if( n == 256 ){
        for( i=0 ; i<32; i++) t[i] = k[i];
    }

    XorBlock( t, 0, t, 16, t, 32 );

    Camellia_Feistel( t, 32, SIGMA, 0, t, 40 );
    Camellia_Feistel( t, 40, SIGMA, 8, t, 32 );
}

```

```

XorBlock( t, 32, t, 0, t, 32 );

Camellia_Feistel( t, 32, SIGMA, 16, t, 40 );
Camellia_Feistel( t, 40, SIGMA, 24, t, 32 );

ByteWord( t, 0, u, 0 );
ByteWord( t, 32, u, 4 );

if( n == 128 ){
    for( i=0; i<26; i+=2 ){
        RotBlock( u, KIDX1[i+0], KSFT1[i+0], u, 16 );
        RotBlock( u, KIDX1[i+1], KSFT1[i+1], u, 18 );
        WordByte( u, 16, e, i*8 );
    }
}
else{
    XorBlock( t, 32, t, 16, t, 48 );

    Camellia_Feistel( t, 48, SIGMA, 32, t, 56 );
    Camellia_Feistel( t, 56, SIGMA, 40, t, 48 );

    ByteWord( t, 16, u, 8 );
    ByteWord( t, 48, u, 12 );

    for( i=0; i<34; i+=2 ){
        RotBlock( u, KIDX2[i+0], KSFT2[i+0], u, 16 );
        RotBlock( u, KIDX2[i+1], KSFT2[i+1], u, 18 );
        WordByte( u, 16, e, (i<<3) );
    }
}
}

////////////////////////////////////
////////////////////////////////////

void Camellia_Encrypt( int n, int[] p, int ps, int[] e, int es, int[] c, int cs)//const int n, const Byte *p, const Byte *e,
Byte *c )
{//n=鍵長    p=平文    e=拡張鍵    c=暗号文
    int i;

    XorBlock( p, ps+0, e, es+0, c, cs+0 );

    for( i=0; i<3; i++ ){
        Camellia_Feistel( c, cs+0, e, es+16+(i<<4), c, cs+8 );
        Camellia_Feistel( c, cs+8, e, es+24+(i<<4), c, cs+0 );
    }

    Camellia_FLlayer( c, cs+0, e, es+64, e, es+72 );
}

```

```

for( i=0; i<3; i++){
    Camellia_Feistel( c, cs+0, e, es+80+(i<<4), c, cs+8);
    Camellia_Feistel( c, cs+8, e, es+88+(i<<4), c, cs+0 );
}

Camellia_FLlayer( c, cs+0, e, es+128, e, es+136 );

for( i=0; i<3; i++){
    Camellia_Feistel( c, cs+0, e, es+144+(i<<4), c, cs+8 );
    Camellia_Feistel( c, cs+8, e, es+152+(i<<4), c, cs+0 );
}

if( n == 128 ){
    SwapHalf( c, cs);
    XorBlock( c, cs+0, e, es+192, c, cs+0 );
}
else{
    Camellia_FLlayer( c, cs+0, e, es+192, e, es+200 );

    for( i=0; i<3; i++){
        Camellia_Feistel( c, cs+0, e, es+208+(i<<4), c, cs+8 );
        Camellia_Feistel( c, cs+8, e, es+216+(i<<4), c, cs+0 );
    }

    SwapHalf( c, cs);
    XorBlock( c, cs+0, e, es+256, c, cs+0 );
}
}

```

```

////////////////////////////////////

```

// CmlEC.cpp: コンソール アプリケーション用のエントリ ポイントの定義

// 暗号文の HEX 表示用

char toChar( int c )

```

{
    if( c >= 0 && c <= 9 )                // 0~9 ならば
        return (char)( c + 0x30 );        // ASCII に変換して返す
    else if( c >= 10 && c <= 15 ) // 10~15 ならば
        return (char)( c + 0x37 );        // A~F の ASCII を返す
    else
        return ' ';
}

```

```

////////////////////////////////////

```

// 暗号化メイン

int CmlEC(String keyfn, String ptfn, String ctfn)

// 引数へのポインタ

```

{

```

```

int rlen=0, klen,blen;
File fkey, fin, fout;
int i,len;
byte[] c_klen = new byte[5];
int[] pass1 = new int[64];
byte[] pass2b = new byte[128];
int j,k;
int[] exkey = new int[512];
int block;
int[] bufp;
int[] bufc;
byte[] bufbp;
byte[] bufbc;
int mesLength; // 平文長 (バイト)
                ///////////////////////////////////////////////////////////////////

fkey = new File(keyfn);
fkey.getParentFile().mkdir();
FileInputStream inkeyst=null;
try {
    inkeyst = new FileInputStream(fkey);
    inkeyst.read(c_klen);// 2 5 6 CR LF      5byte
    inkeyst.read(pass2b);//127
} catch (IOException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

fin = new File(ptfn);
fin.getParentFile().mkdir();
FileInputStream inptst=null;
try {
    inptst = new FileInputStream(fin);
} catch (FileNotFoundException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

fout = new File(ctfn);
fout.getParentFile().mkdir();
FileOutputStream outctst=null;
try {
    outctst = new FileOutputStream(fout);
} catch (FileNotFoundException e5) {
    // TODO 自動生成された catch ブロック
    e5.printStackTrace();
}

len = atoi(c_klen);

```

```

for(i=0; i<len/8; i++){
    j = pass2b[2*i];
    k = pass2b[2*i+1];
    if(j>=0x30 && j<=0x39) j = (j-0x30);
    else{
        if(j>=0x41 && j<=0x46) j = (j-0x41+0x0A);
    }
    if(k>=0x30 && k<=0x39) k = (k-0x30);
    else{
        if(k>=0x41 && k<=0x46) k = (k-0x41+0x0A);
    }
    pass1[i] = (j*0x10 + k);
}
pass1[(int) (len/8)] = 0;

```

```
Camellia_Ekeygen( len, pass1, exkey );
```

```
// 平文
```

```
// encrypt the top 16 bytes of the buffer
```

```
int filelen;
```

```
try {
```

```
    filelen = inptst.available();
```

```
int head = 4;
```

```
mesLength = filelen + 4;
```

```
//暗号化
```

```
if(mesLength <= 1024){
```

```
    int rd = 0;
```

```
    if(mesLength%16 != 0){ rd = 1;}
    else{ rd = 0;}
    block = (int) (mesLength/16 + rd);
    bufp = new int[block*16 + 1];
    bufc = new int[block*16 + 1];
    bufbp = new byte[block*16 + 1];
    bufbc = new byte[block*16 + 1];

```

```
//          (*(long*)(bufp)) = filelen;
```

```
bufp[0] = (byte) filelen;
```

```
bufp[1] = (byte)(filelen>>>8);
```

```
bufp[2] = (byte)(filelen>>>16);
```

```
bufp[3] = (byte)(filelen>>>24);
```

```
// 平文
```

```
i = head;
```

```
byte[] tmpb1 = new byte[1];
```

```
while(inptst.available()>0){
```

```
    inptst.read(tmpb1);
```

```
    int ll = tmpb1[0];
```

```

                if(ll<0){
                    tmpb1[0] ^= 0x80;
                    ll = tmpb1[0];
                    ll += 0x80;
                }
                bufp[i] = ll;
            i=i+1;
        }
        bufp[i-1] = 0;

// 暗号化実行
for(i=0;i<block;i++){
    Camellia_Encrypt( len,  bufp, i*16,  exkey, 0, bufc, i*16);
    //n=鍵長   bufp=平文   exkey=拡張鍵   ct=暗号文
}

for(j=0;j<block*16;j++){
    bufbc[j] = (byte) bufc[j];
}

// 暗号文を書き込む
outctst.write(bufbc, 0, block*16);
}
else{
    int rd = 0;
    if(mesLength%16 != 0){ rd = 1;}
    else{ rd = 0;}
    block = (int) (mesLength/16 + rd);
    bufp = new int[1024 + 2];
    bufc = new int[1024 + 2];
    bufbp = new byte[1024 + 2];
    bufbc = new byte[1024 + 2];

//
                (*(long*)(bufp)) = filelen;
                bufp[0] = (byte) filelen;
                bufp[1] = (byte)(filelen>>>8);
                bufp[2] = (byte)(filelen>>>16);
                bufp[3] = (byte)(filelen>>>24);

    int rBlen = block;
    int r = 0;
    do{
        // 平文
        if(r == 0){
            i = head;
            inptst.read(bufbp, 0, 1024);
        }
        if(r>0){
            i = 0;

```

```

        inptst.read(bufbp, r*1024-4, 1024);
    }
    byte[] tmpb1 = new byte[1];
    while((inptst.available()>0) && (i<1024)){
        inptst.read(tmpb1);
        int ll = tmpb1[0];
        if(ll<0){
            tmpb1[0] ^= 0x80;
            ll = tmpb1[0];
            ll += 0x80;
        }
        bufp[i] = ll;
        i=i+1;
    }
    bufp[i-1] = 0;

    if(rBlen >= 1024/16){ block = 1024/16; }
    if(rBlen < 1024/16){ block =  rBlen;}

    // 暗号化実行
    for(i=0;i<block;i++){
        Camellia_Encrypt(len,  bufp, i*16, exkey, 0, bufc, i*16);
        //n=鍵長   bufp=平文   exkey=拡張鍵   ct=暗号文
    }
    for(j=0;j<block*16;j++){
        bufbc[j] = (byte) bufc[j];
    }
    // 暗号文を書き込む
    outctst.write(bufbc, 0, block*16);

    r += 1;
    rBlen = 1024/16;
}while(rBlen>0);
}} catch (IOException e1) {
    //TODO 自動生成された catch ブロック
    e1.printStackTrace();
}

if(inkeyst != null)
{
    try {
        inkeyst.close();
    } catch (IOException e) {
        //TODO 自動生成された catch ブロック
        e.printStackTrace();
    }
}

if(outctst != null)
{

```



```

        try {
            outctst.close();
        } catch (IOException e) {
            // TODO 自動生成された catch ブロック
            e.printStackTrace();
        }
    }

    if(inptst != null)
    {
        try {
            inptst.close();
        } catch (IOException e) {
            // TODO 自動生成された catch ブロック
            e.printStackTrace();
        }
    }

    return 0;
}

```

```

////////////////////////////////////
//////////////////////////////////// AES EC //////////////////////////////////////

```

```

int BC, KC, ROUNDS;
int s;

```

```

int[] Logtable = {
    0, 0, 25, 1, 50, 2, 26,198, 75,199, 27,104, 51,238,223, 3,
    100, 4,224, 14, 52,141,129,239, 76,113, 8,200,248,105, 28,193,
    125,194, 29,181,249,185, 39,106, 77,228,166,114,154,201, 9,120,
    101, 47,138, 5, 33, 15,225, 36, 18,240,130, 69, 53,147,218,142,
    150,143,219,189, 54,208,206,148, 19, 92,210,241, 64, 70,131, 56,
    102,221,253, 48,191, 6,139, 98,179, 37,226,152, 34,136,145, 16,
    126,110, 72,195,163,182, 30, 66, 58,107, 40, 84,250,133, 61,186,
    43,121, 10, 21,155,159, 94,202, 78,212,172,229,243,115,167, 87,
    175, 88,168, 80,244,234,214,116, 79,174,233,213,231,230,173,232,
    44,215,117,122,235, 22, 11,245, 89,203, 95,176,156,169, 81,160,
    127, 12,246,111, 23,196, 73,236,216, 67, 31, 45,164,118,123,183,
    204,187, 62, 90,251, 96,177,134, 59, 82,161,108,170, 85, 41,157,
    151,178,135,144, 97,190,220,252,188,149,207,205, 55, 63, 91,209,
    83, 57,132, 60, 65,162,109, 71, 20, 42,158, 93, 86,242,211,171,
    68, 17,146,217, 35, 32, 46,137,180,124,184, 38,119,153,227,165,
    103, 74,237,222,197, 49,254, 24, 13, 99,140,128,192,247,112, 7};

```

```

int[] Alogtable = {
    1, 3, 5, 15, 17, 51, 85,255, 26, 46,114,150,161,248, 19, 53,
    95,225, 56, 72,216,115,149,164,247, 2, 6, 10, 30, 34,102,170,
    229, 52, 92,228, 55, 89,235, 38,106,190,217,112,144,171,230, 49,

```

83,245, 4, 12, 20, 60, 68,204, 79,209,104,184,211,110,178,205,  
76,212,103,169,224, 59, 77,215, 98,166,241, 8, 24, 40,120,136,  
131,158,185,208,107,189,220,127,129,152,179,206, 73,219,118,154,  
181,196, 87,249, 16, 48, 80,240, 11, 29, 39,105,187,214, 97,163,  
254, 25, 43,125,135,146,173,236, 47,113,147,174,233, 32, 96,160,  
251, 22, 58, 78,210,109,183,194, 93,231, 50, 86,250, 21, 63, 65,  
195, 94,226, 61, 71,201, 64,192, 91,237, 44,116,156,191,218,117,  
159,186,213,100,172,239, 42,126,130,157,188,223,122,142,137,128,  
155,182,193, 88,232, 35,101,175,234, 37,111,177,200, 67,197, 84,  
252, 31, 33, 99,165,244, 7, 9, 27, 45,119,153,176,203, 70,202,  
69,207, 74,222,121,139,134,145,168,227, 62, 66,198, 81,243, 14,  
18, 54, 90,238, 41,123,141,140,143,138,133,148,167,242, 13, 23,  
57, 75,221,124,132,151,162,253, 28, 36,108,180,199, 82,246, 1};

int[] S = {

99,124,119,123,242,107,111,197, 48, 1,103, 43,254,215,171,118,  
202,130,201,125,250, 89, 71,240,173,212,162,175,156,164,114,192,  
183,253,147, 38, 54, 63,247,204, 52,165,229,241,113,216, 49, 21,  
4,199, 35,195, 24,150, 5,154, 7, 18,128,226,235, 39,178,117,  
9,131, 44, 26, 27,110, 90,160, 82, 59,214,179, 41,227, 47,132,  
83,209, 0,237, 32,252,177, 91,106,203,190, 57, 74, 76, 88,207,  
208,239,170,251, 67, 77, 51,133, 69,249, 2,127, 80, 60,159,168,  
81,163, 64,143,146,157, 56,245,188,182,218, 33, 16,255,243,210,  
205, 12, 19,236, 95,151, 68, 23,196,167,126, 61,100, 93, 25,115,  
96,129, 79,220, 34, 42,144,136, 70,238,184, 20,222, 94, 11,219,  
224, 50, 58, 10, 73, 6, 36, 92,194,211,172, 98,145,149,228,121,  
231,200, 55,109,141,213, 78,169,108, 86,244,234,101,122,174, 8,  
186,120, 37, 46, 28,166,180,198,232,221,116, 31, 75,189,139,138,  
112, 62,181,102, 72, 3,246, 14, 97, 53, 87,185,134,193, 29,158,  
225,248,152, 17,105,217,142,148,155, 30,135,233,206, 85, 40,223,  
140,161,137, 13,191,230, 66,104, 65,153, 45, 15,176, 84,187, 22};

int[] Si = {

82, 9,106,213, 48, 54,165, 56,191, 64,163,158,129,243,215,251,  
124,227, 57,130,155, 47,255,135, 52,142, 67, 68,196,222,233,203,  
84,123,148, 50,166,194, 35, 61,238, 76,149, 11, 66,250,195, 78,  
8, 46,161,102, 40,217, 36,178,118, 91,162, 73,109,139,209, 37,  
114,248,246,100,134,104,152, 22,212,164, 92,204, 93,101,182,146,  
108,112, 72, 80,253,237,185,218, 94, 21, 70, 87,167,141,157,132,  
144,216,171, 0,140,188,211, 10,247,228, 88, 5,184,179, 69, 6,  
208, 44, 30,143,202, 63, 15, 2,193,175,189, 3, 1, 19,138,107,  
58,145, 17, 65, 79,103,220,234,151,242,207,206,240,180,230,115,  
150,172,116, 34,231,173, 53,133,226,249, 55,232, 28,117,223,110,  
71,241, 26,113, 29, 41,197,137,111,183, 98, 14,170, 24,190, 27,  
252, 86, 62, 75,198,210,121, 32,154,219,192,254,120,205, 90,244,  
31,221,168, 51,136, 7,199, 49,177, 18, 16, 89, 39,128,236, 95,  
96, 81,127,169, 25,181, 74, 13, 45,229,122,159,147,201,156,239,  
160,224, 59, 77,174, 42,245,176,200,235,187, 60,131, 83,153, 97,  
23, 43, 4,126,186,119,214, 38,225,105, 20, 99, 85, 33, 12,125};

```

int[] RC = {0x00,0x01,0x02,0x04,0x08,0x10,0x20,0x40,0x80,
0x1b,0x36,0x6c,0xd8,0xab,0x4d,0x9a,0x2f,0x5e,
0xbc,0x63,0xc6,0x97,0x35,0x6a,0xd4,0xb3,0x7d,
0xfa,0xef,0xc5};

static int[][] shifts = {{0,1,2,3},
{0,1,2,3},
{0,1,2,3},
{0,1,2,4},
{0,1,3,4}
};

static int[][] numrounds = {{10,11,12,13,14},
{11,11,12,13,14},
{12,12,12,13,14},
{13,13,13,13,14},
{14,14,14,14,14}
};

int mul(int a, int b) {
    if(a!=0 && b!=0) return Alogtable[(Logtable[a] + Logtable[b])%255];
    else return 0;
}

void AddRoundKey(int[][] a, int[][] rk) {
    int i, j;

    for(i = 0; i<4; i++)
        for(j=0;j<BC;j++) a[i][j] ^= rk[i][j];
}

void SubBytes(int[][] a, int[] box){
    int i,j;

    for(i=0;i<4;i++)
        for(j=0;j<BC;j++) a[i][j] = box[a[i][j]] ;
}

void ShiftRows(int[][] a, int d){
    int[] tmp = new int[8];
    int i,j;

    if(d==0){
        for(i=1;i<4;i++){

```

```

        for(j=0;j<BC;j++)
            tmp[j] = a[i][(j+shifts[BC-4][i]) % BC];
        for(j=0;j<BC;j++) a[i][j] = tmp[j];
    }
}
else{
    for(i=1;i<4;i++){
        for(j=0;j<BC;j++)
            tmp[j] = a[i][(BC+j-shifts[BC-4][i]) % BC];
        for(j=0;j<BC;j++) a[i][j] = tmp[j];
    }
}
}

```

```

void MixColumns(int[][] a){
    int[][] b = new int[4][8];
    int i,j;

    for(j=0;j<BC;j++){
        for(i=0;i<4;i++){
            b[i][j] = mul(2,a[i][j])
                ^ mul(3,a[(i+1) % 4][j])
                ^ a[(i+2) % 4][j]
                ^ a[(i+3) % 4][j];
        }
        for(i=0;i<4;i++){
            for(j=0;j<BC;j++) a[i][j] = b[i][j];
        }
    }
}

```

```

void InvMixColumns(int[][] a){
    int[][] b = new int[4][8];
    int i,j;

    for(j=0;j<BC;j++){
        for(i=0;i<4;i++){
            b[i][j] = mul(0xe, a[i][j])
                ^ mul(0xb, a[(i+1) % 4][j])
                ^ mul(0xd, a[(i+2) % 4][j])
                ^ mul(0x9, a[(i+3) % 4][j]);
        }
        for(i=0;i<4;i++){
            for(j=0;j<BC;j++) a[i][j] = b[i][j];
        }
    }
}

```

```

int KeyExpansion(int[][] k,
                int[][] W){
    int i,j,t,RCpointer = 1;
    int[][] tk = new int[4][8];

    for(j=0;j<KC;j++){
        for(i=0;i<4;i++){
            tk[i][j] = k[i][j];
        }
        t = 0;
    }
}

```